



# Introduction to Topological Data Analysis

Mikael Vejdemo-Johansson

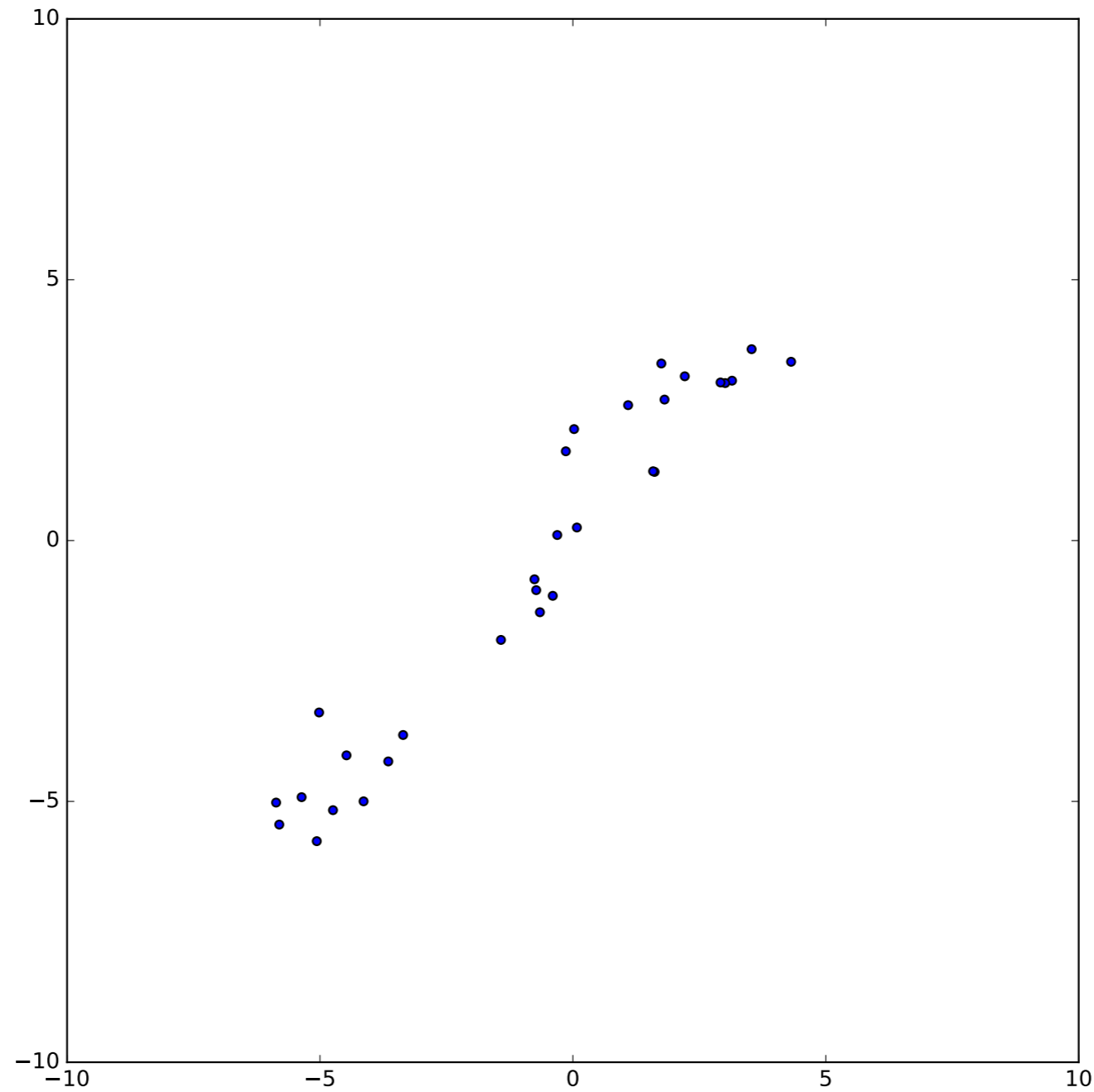
# Outline

- Data has shape
- Homology: linear algebra measures shape
- Persistence: squinting with mathematics
- Cohomology
- Applications

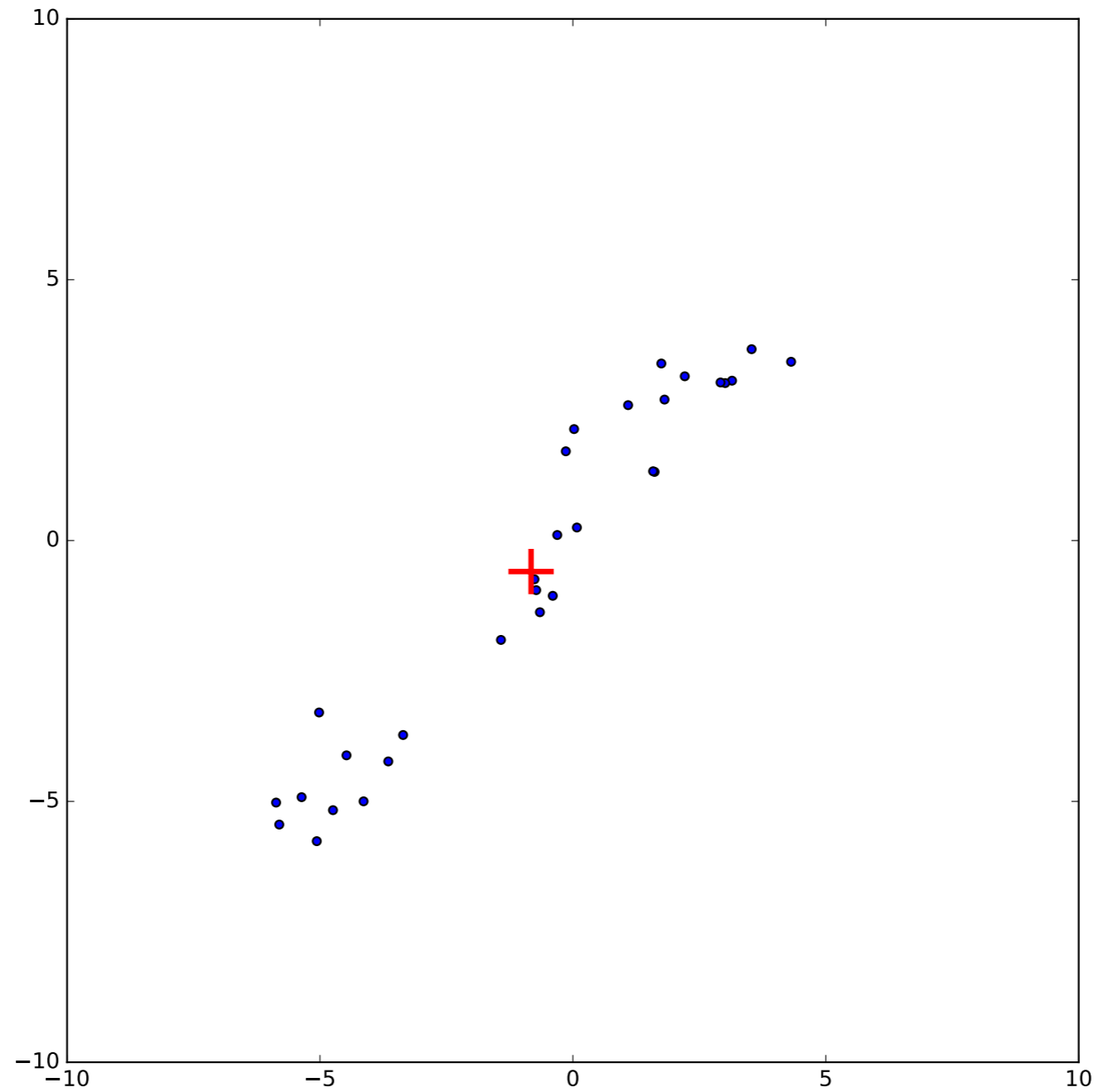
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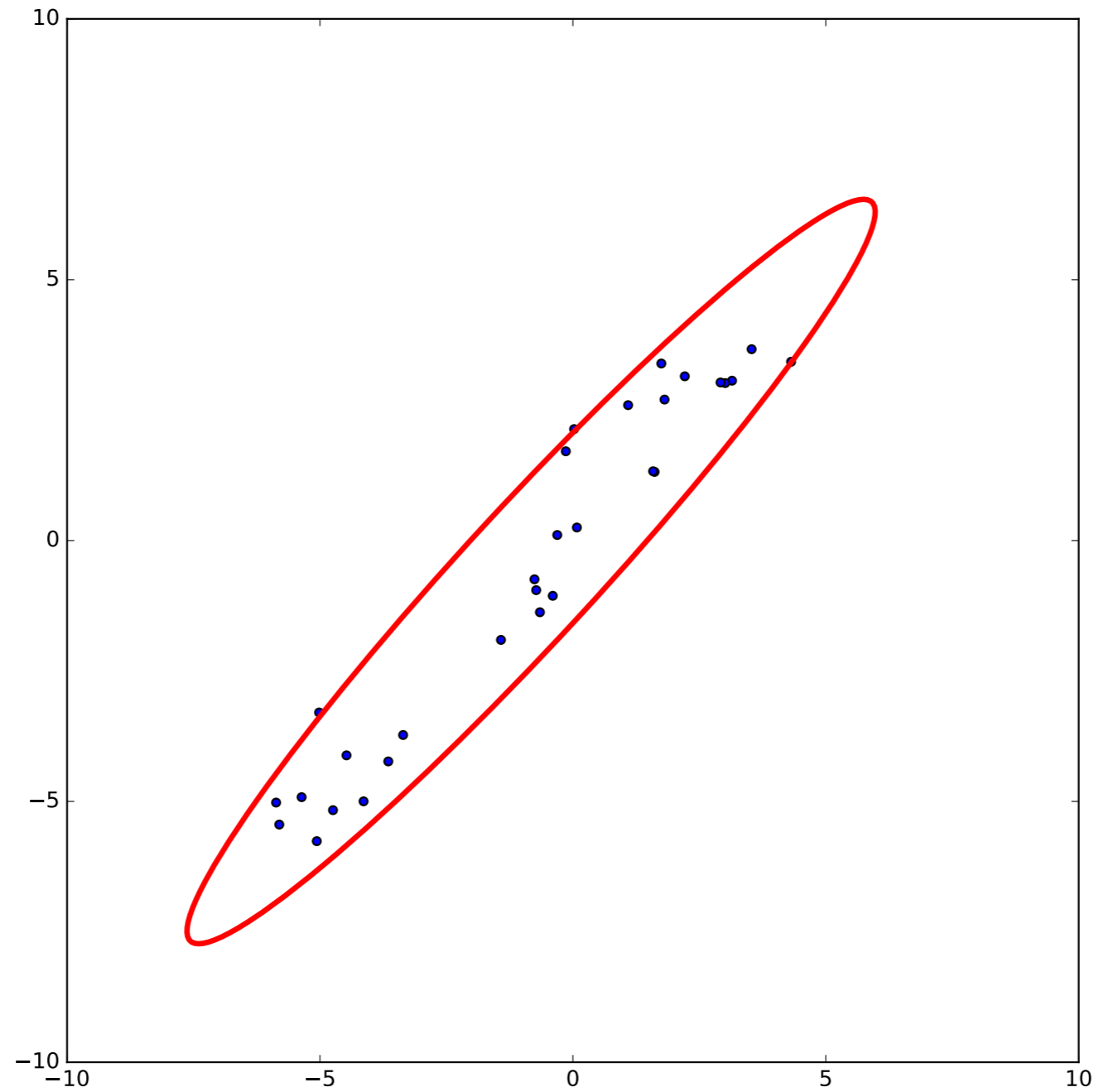
# Data has shape



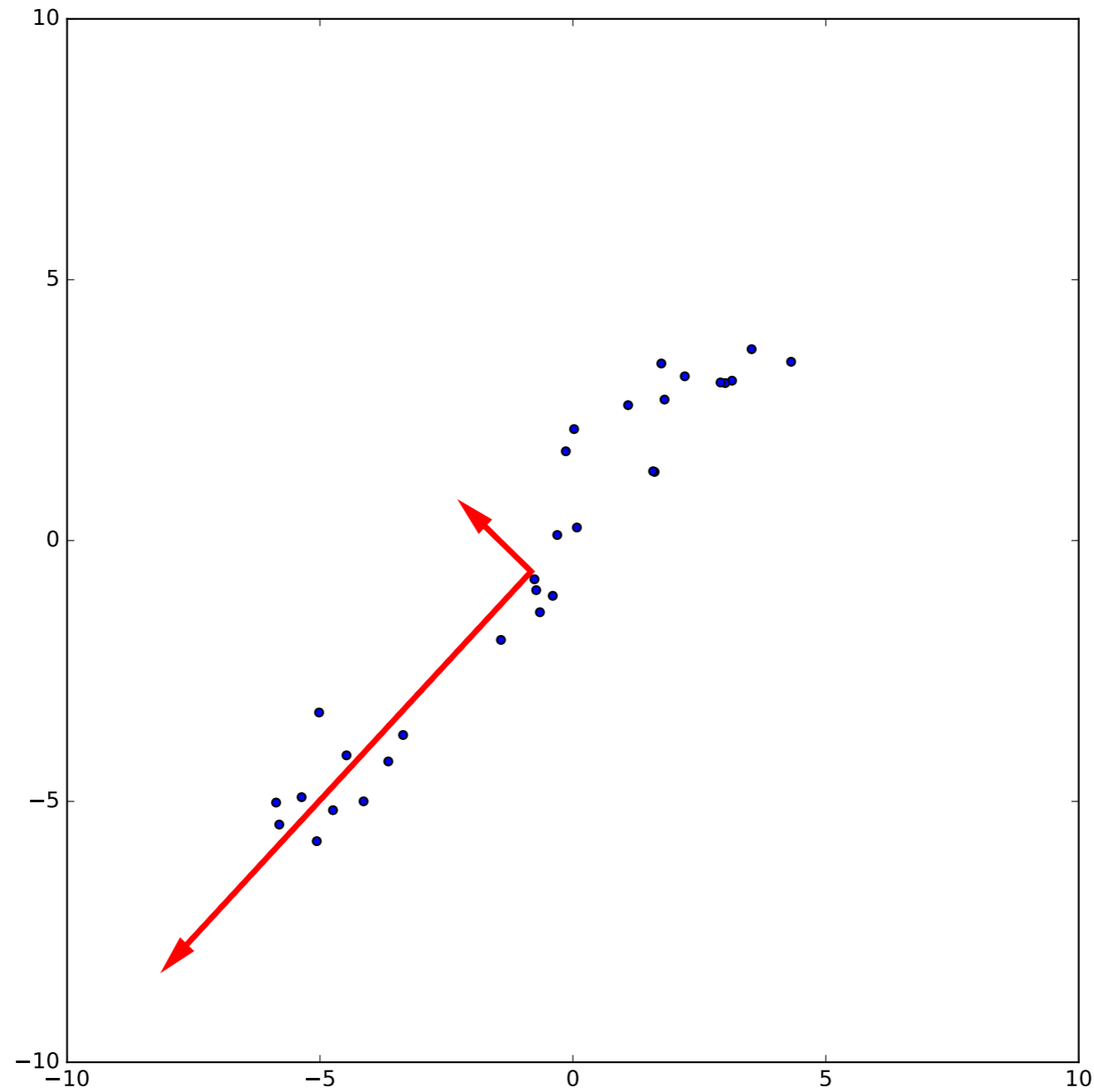
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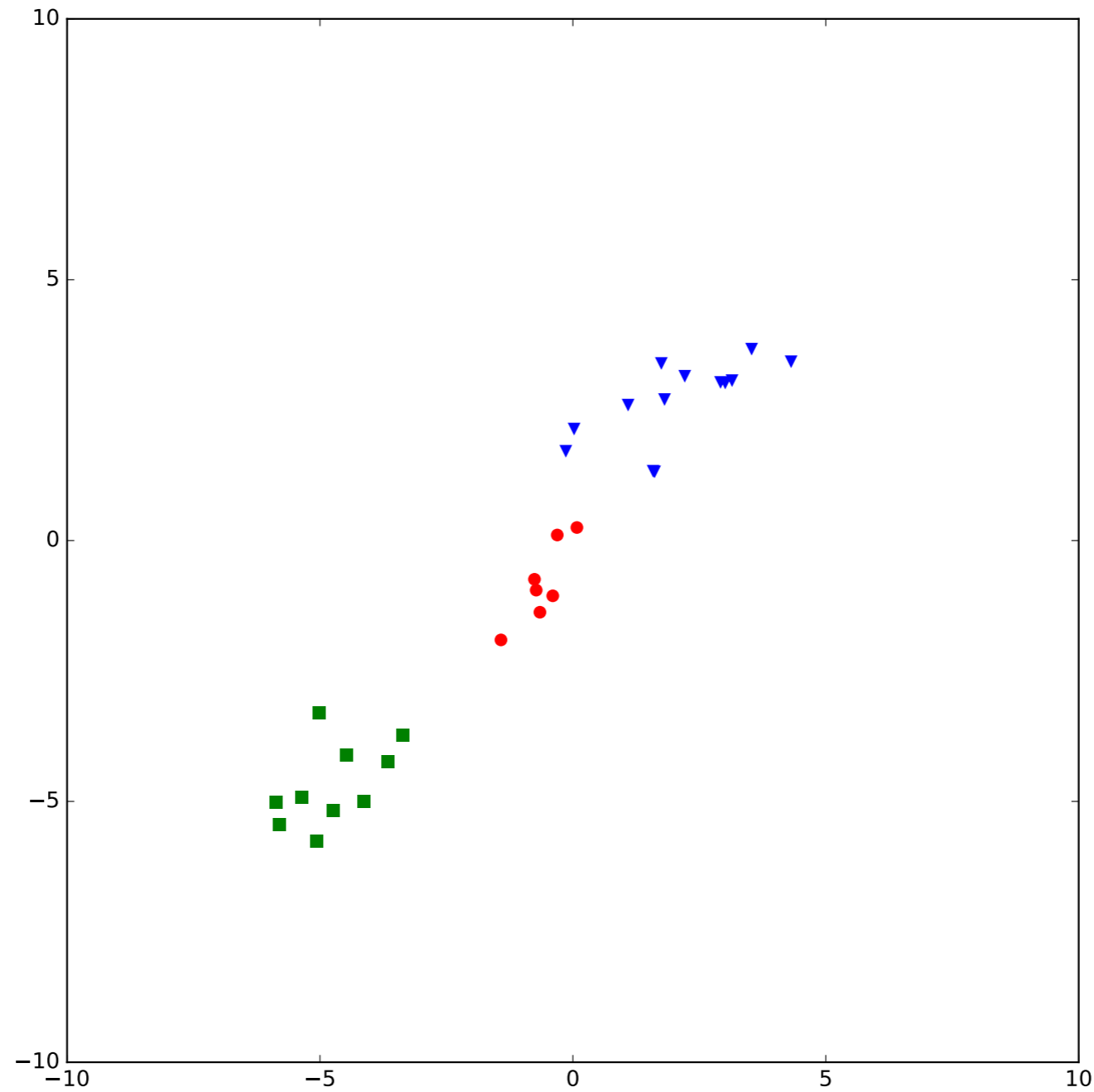
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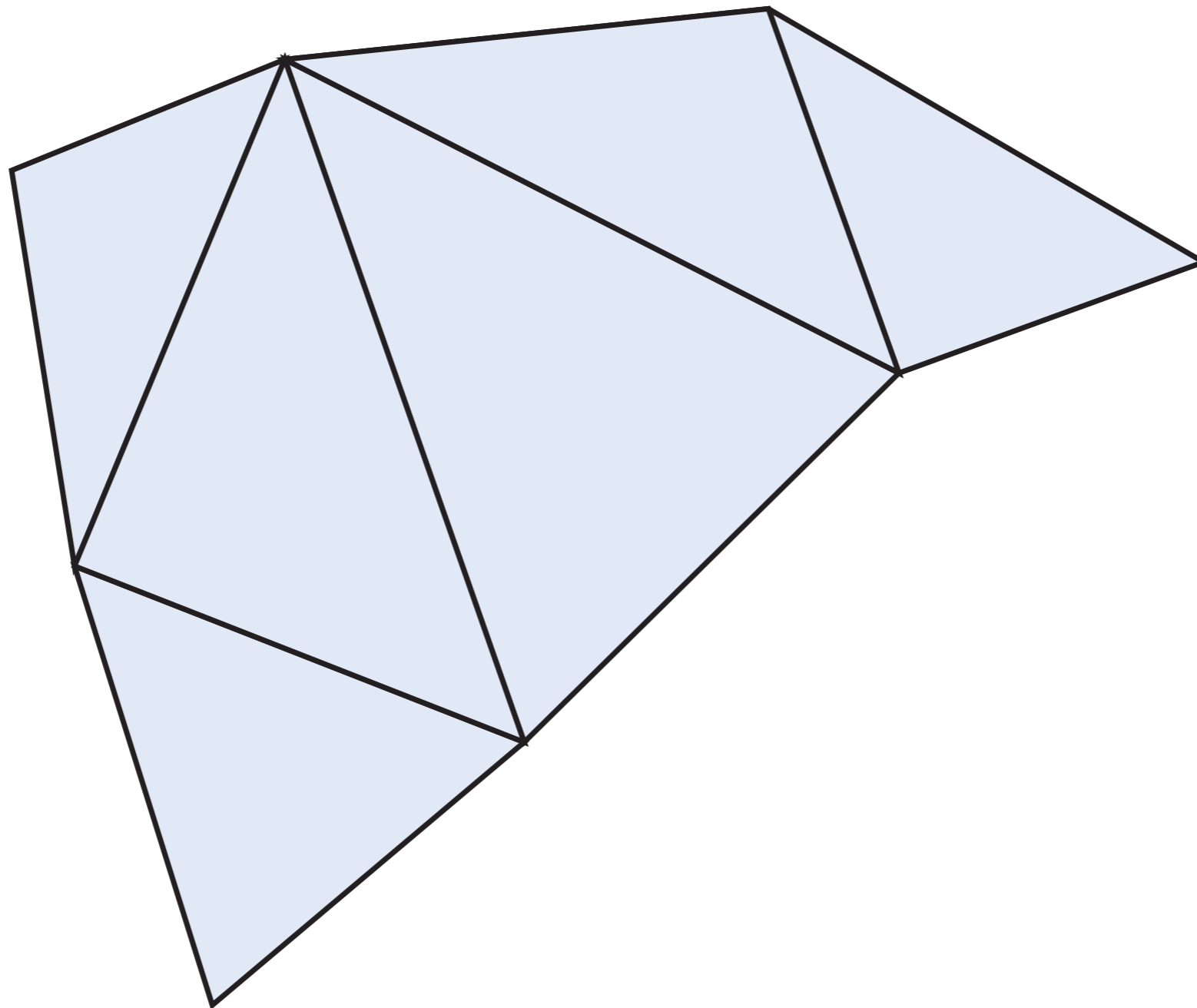
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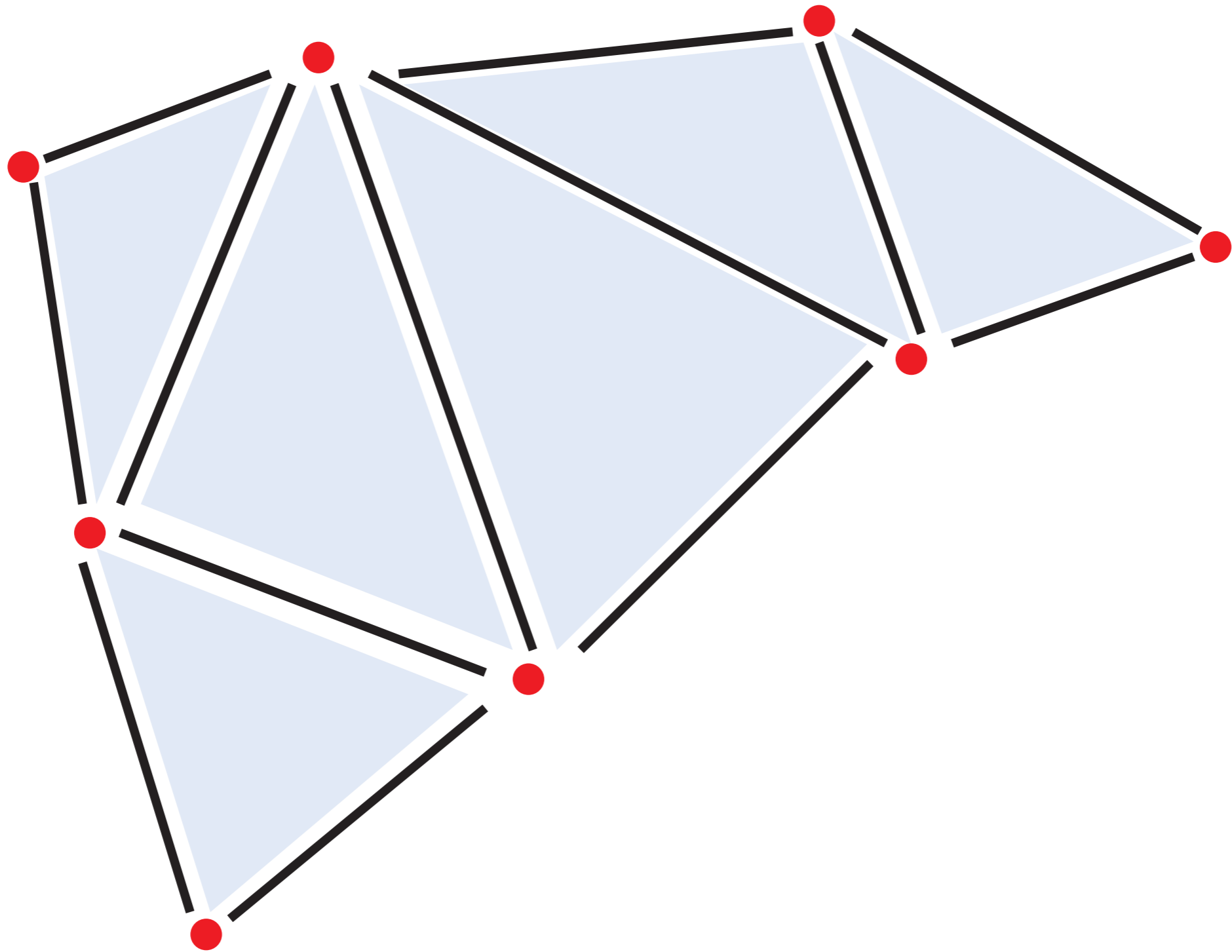




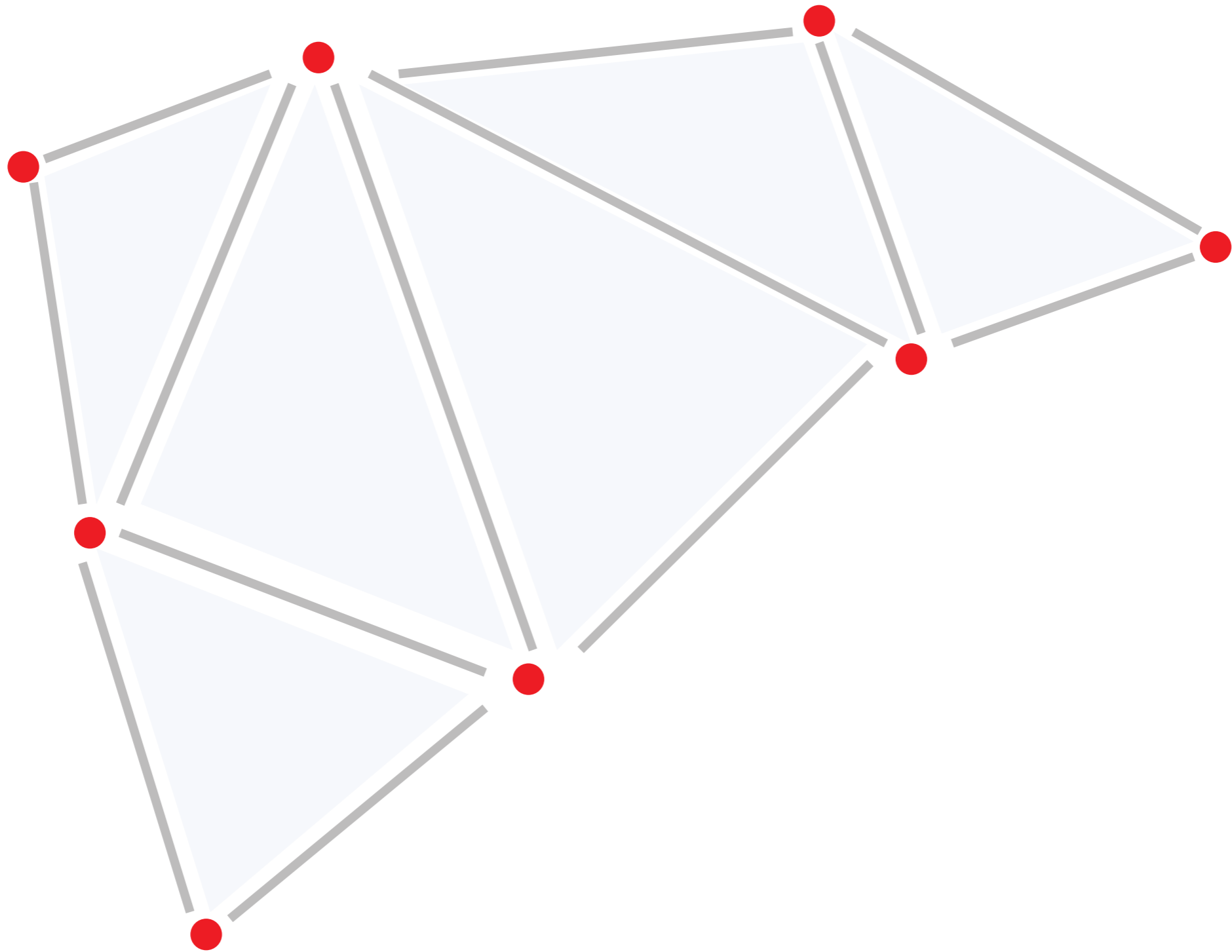
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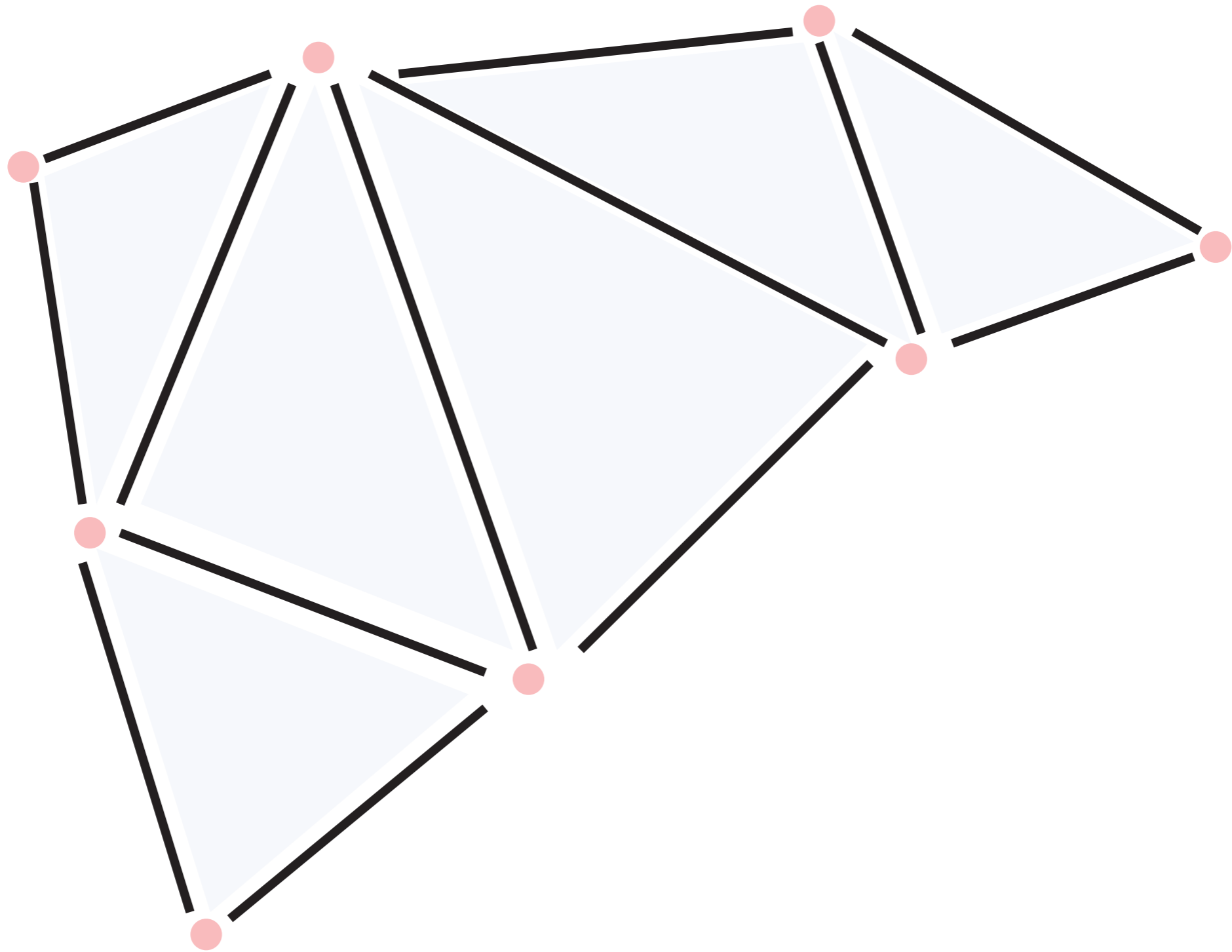




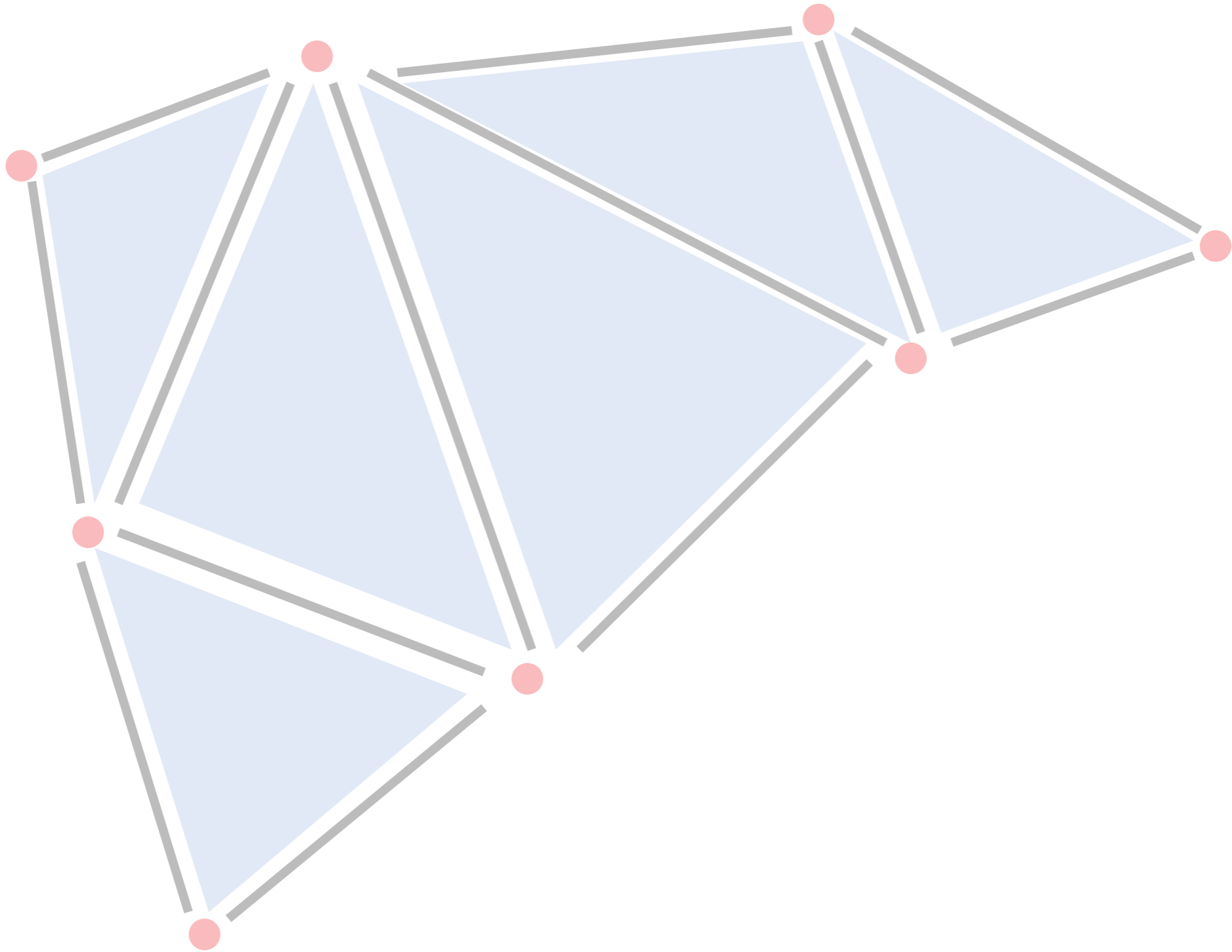
$C_0$



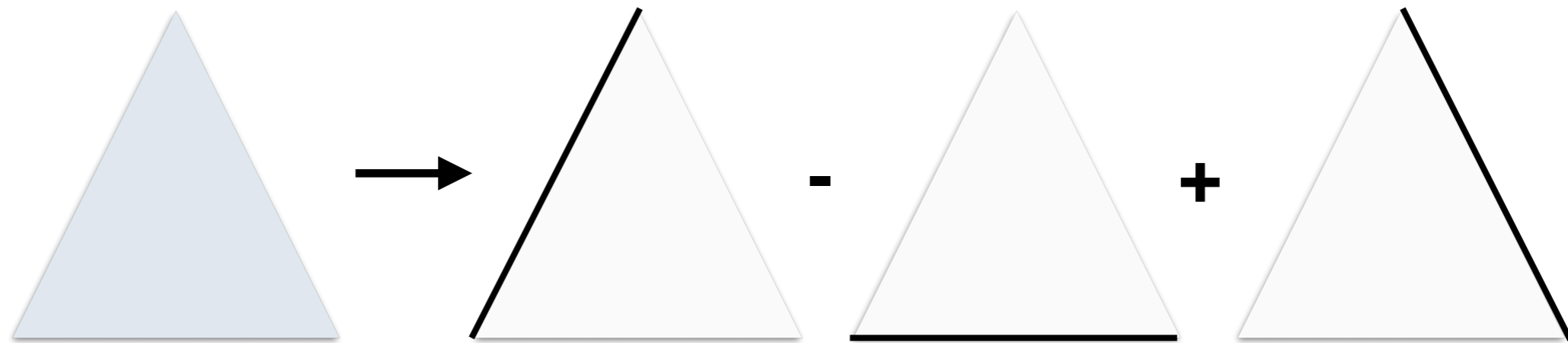
$C_1$



$C_2$



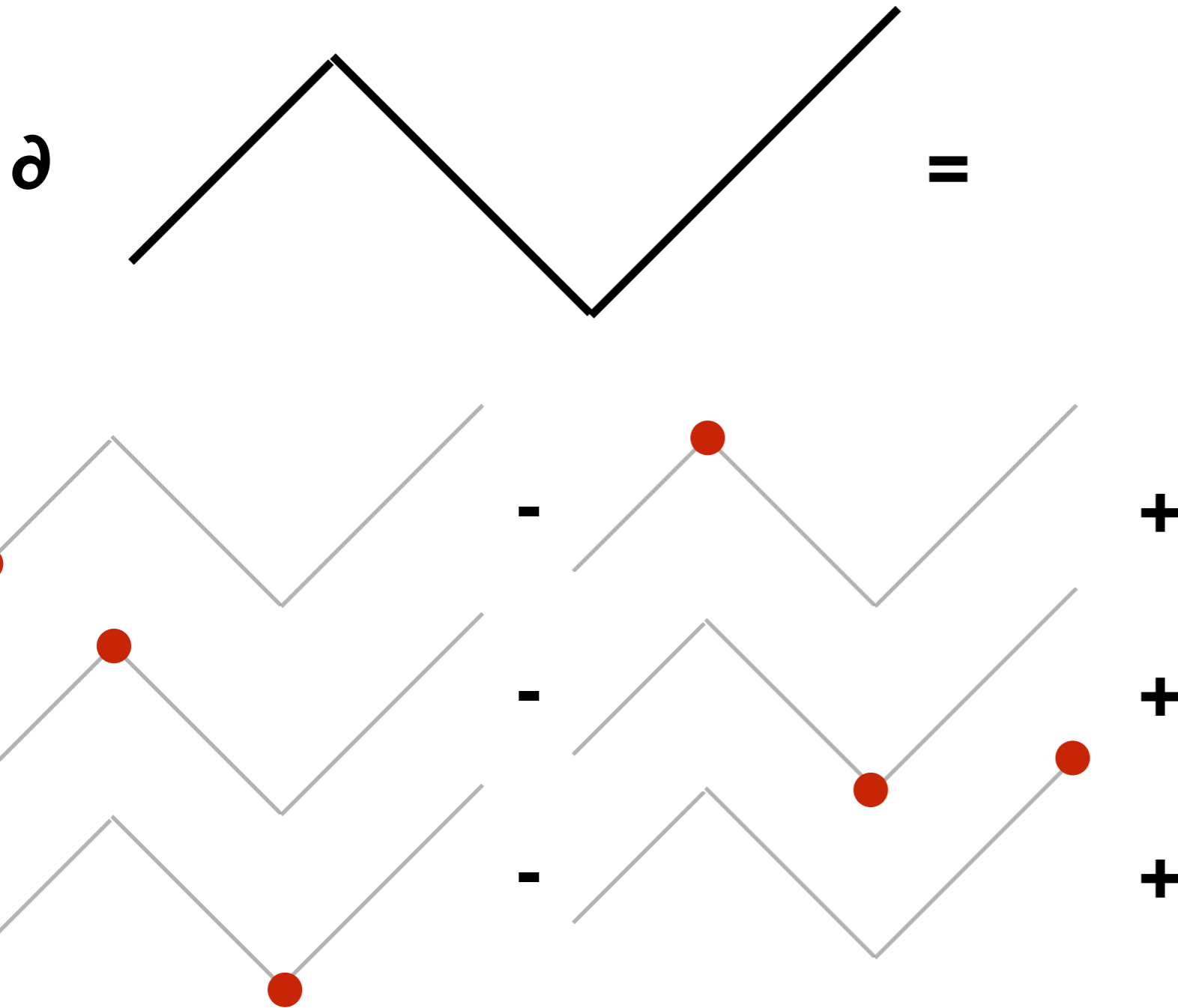
Linear maps  $\partial: \mathbf{C}_2 \longrightarrow \mathbf{C}_1$



$\partial: \mathbf{C}_1 \longrightarrow \mathbf{C}_0$

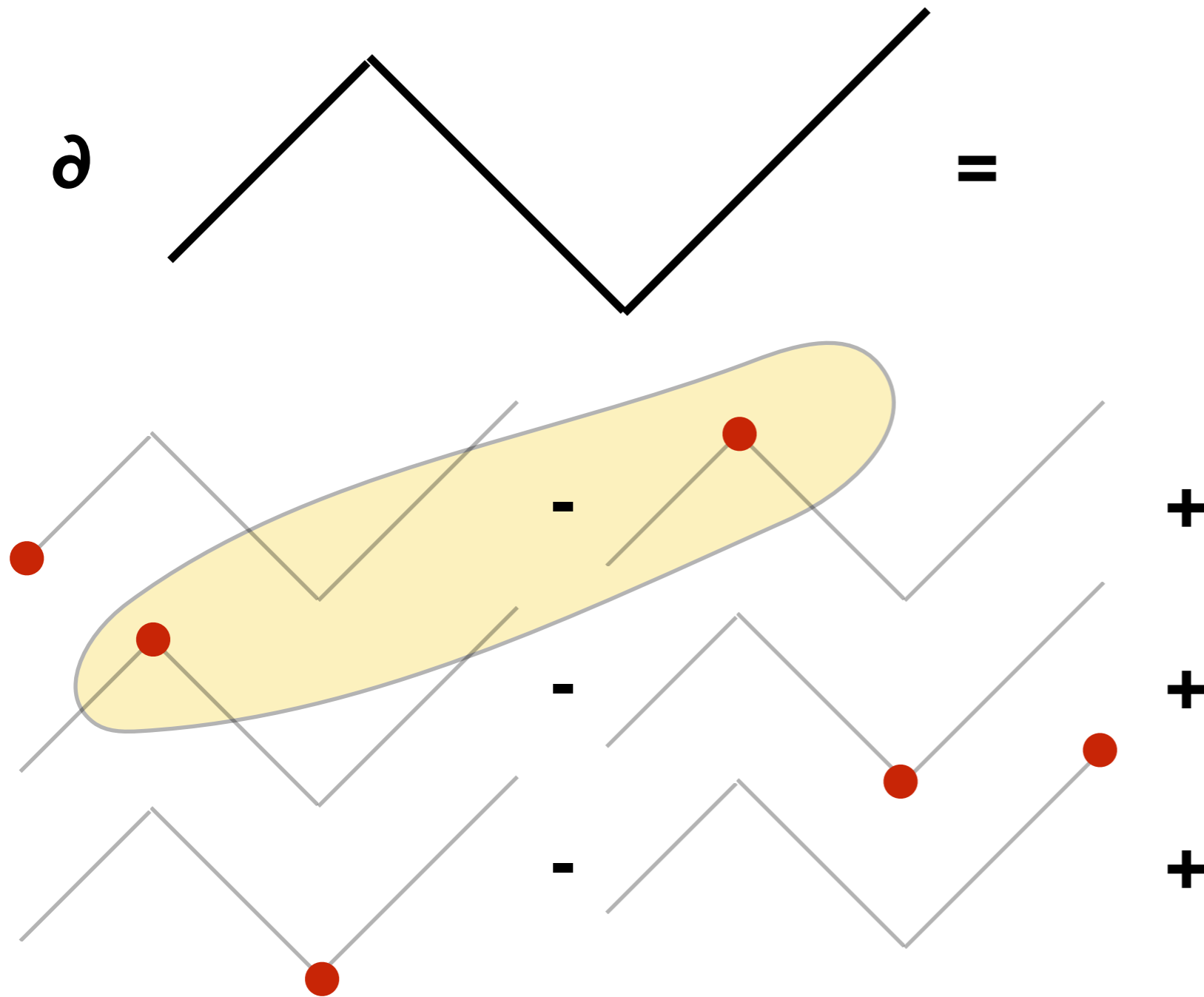


# Boundary of paths telescope

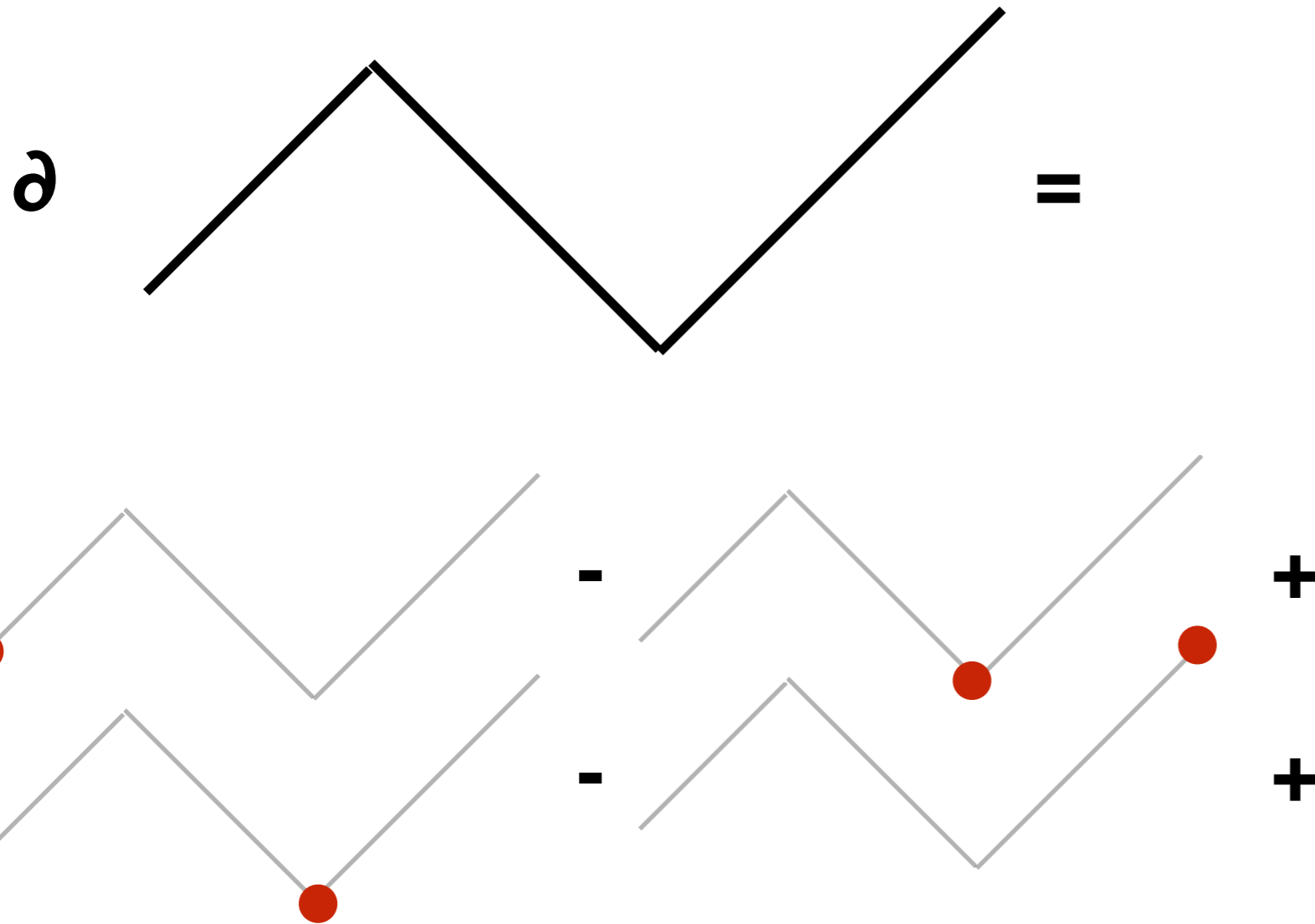




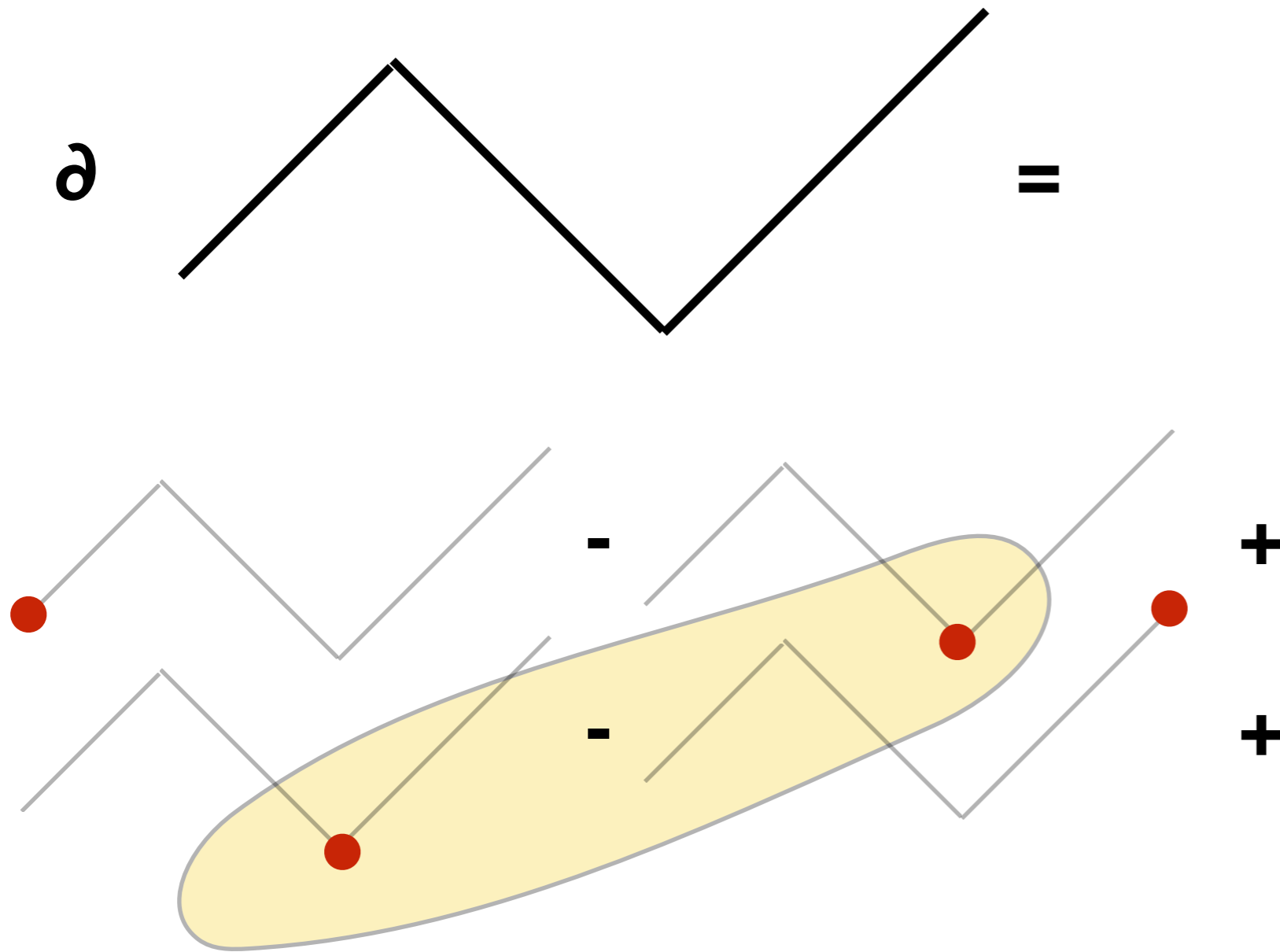
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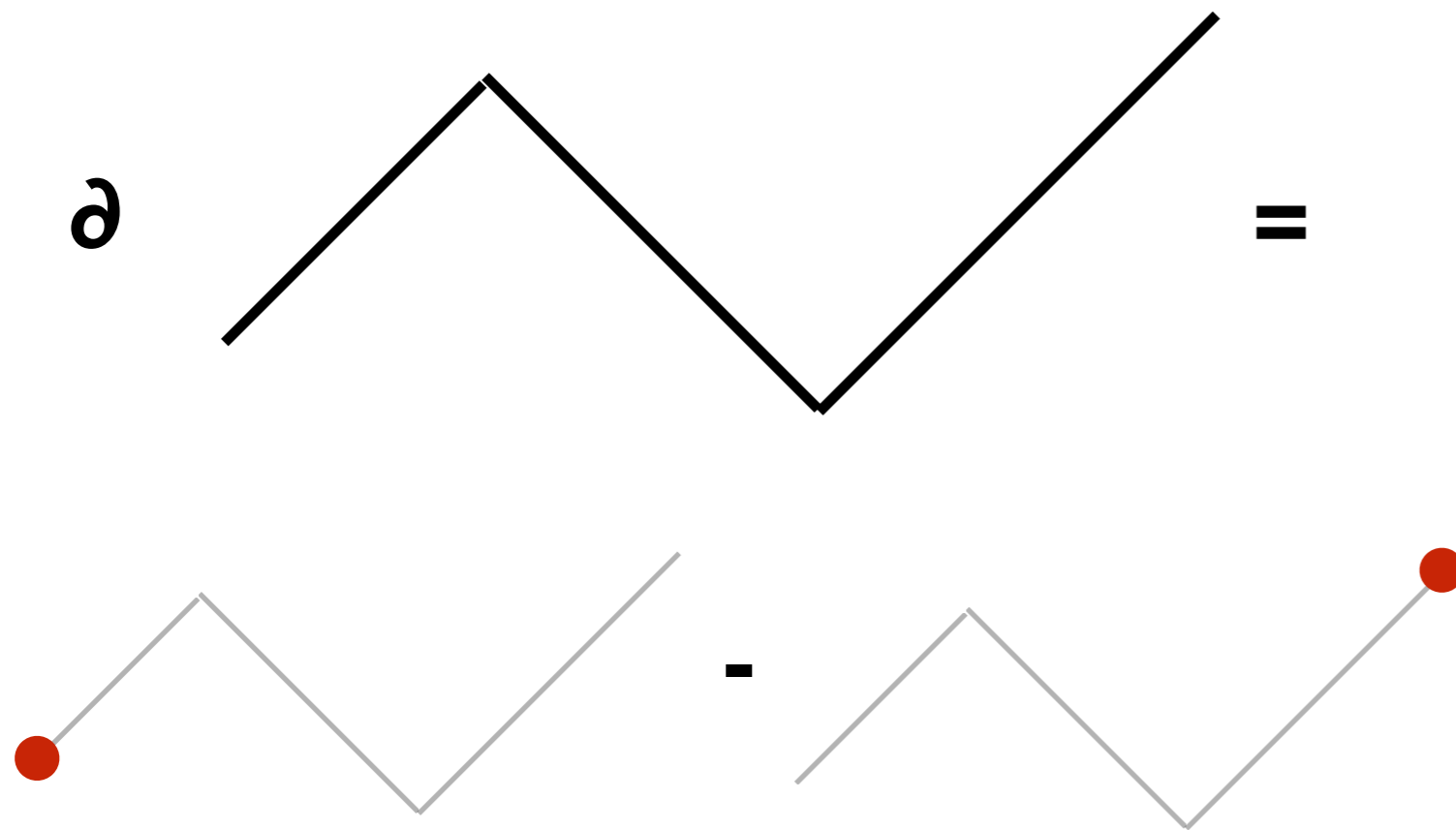
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Note: if the path  $z$  is a cycle, endpoints coincide, so  $\partial z=0$

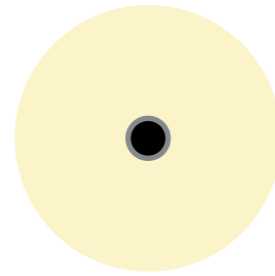
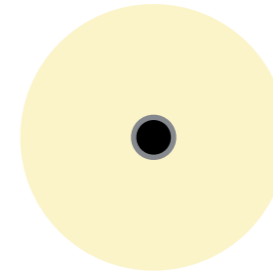
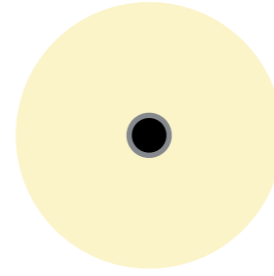
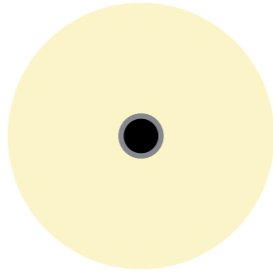
# Definitions

- A **chain** is a linear combination of **simplices**
- A **cycle** is an element of  $\ker \partial$   
Something that looks like a closed path
- A **boundary** is an element of  $\text{img } \partial$   
Something that should look like a closed path
- **Homology** is the quotient vector space  
 $\ker \partial / \text{img } \partial$   
Essential (non-obvious) cycles

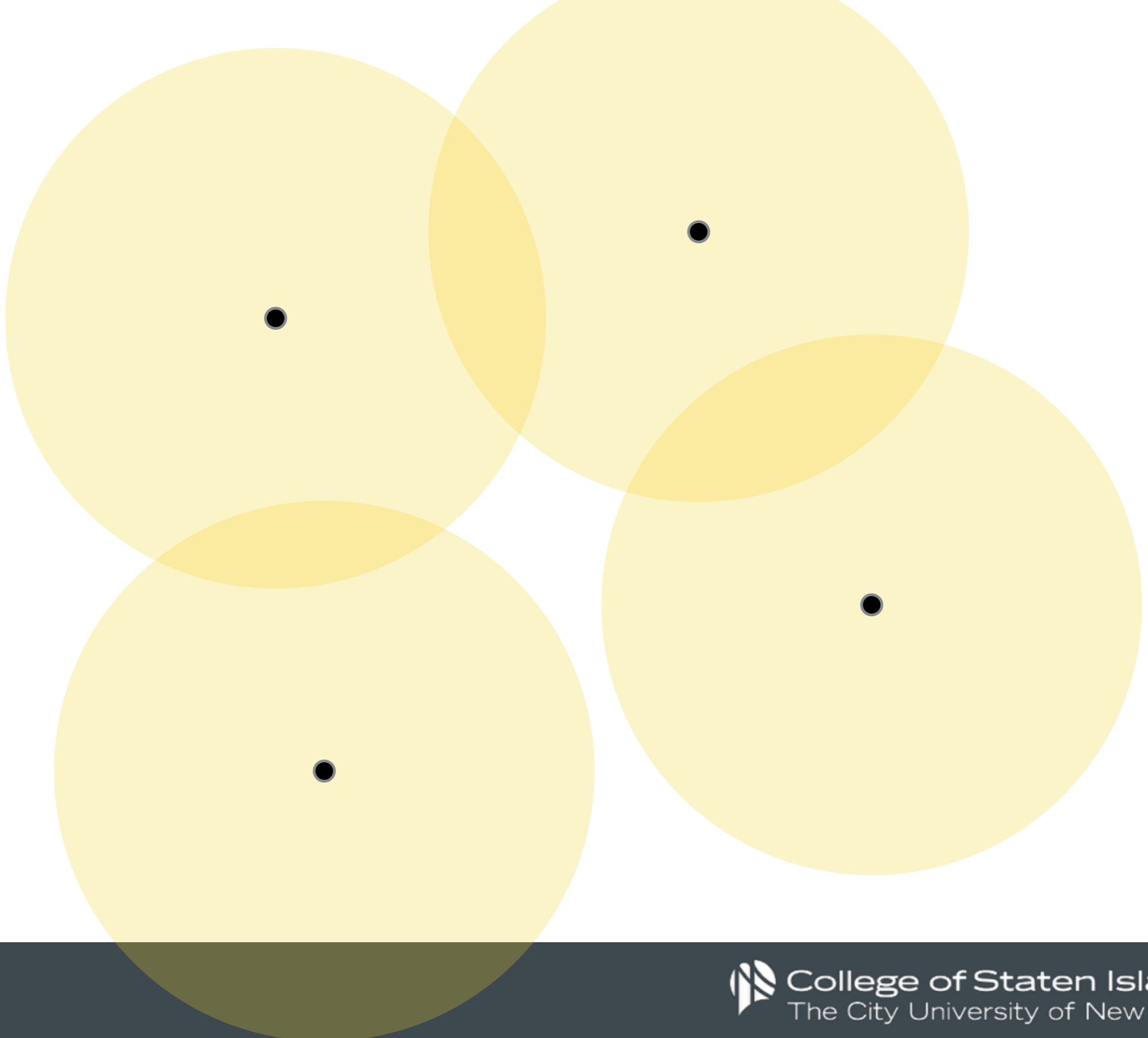
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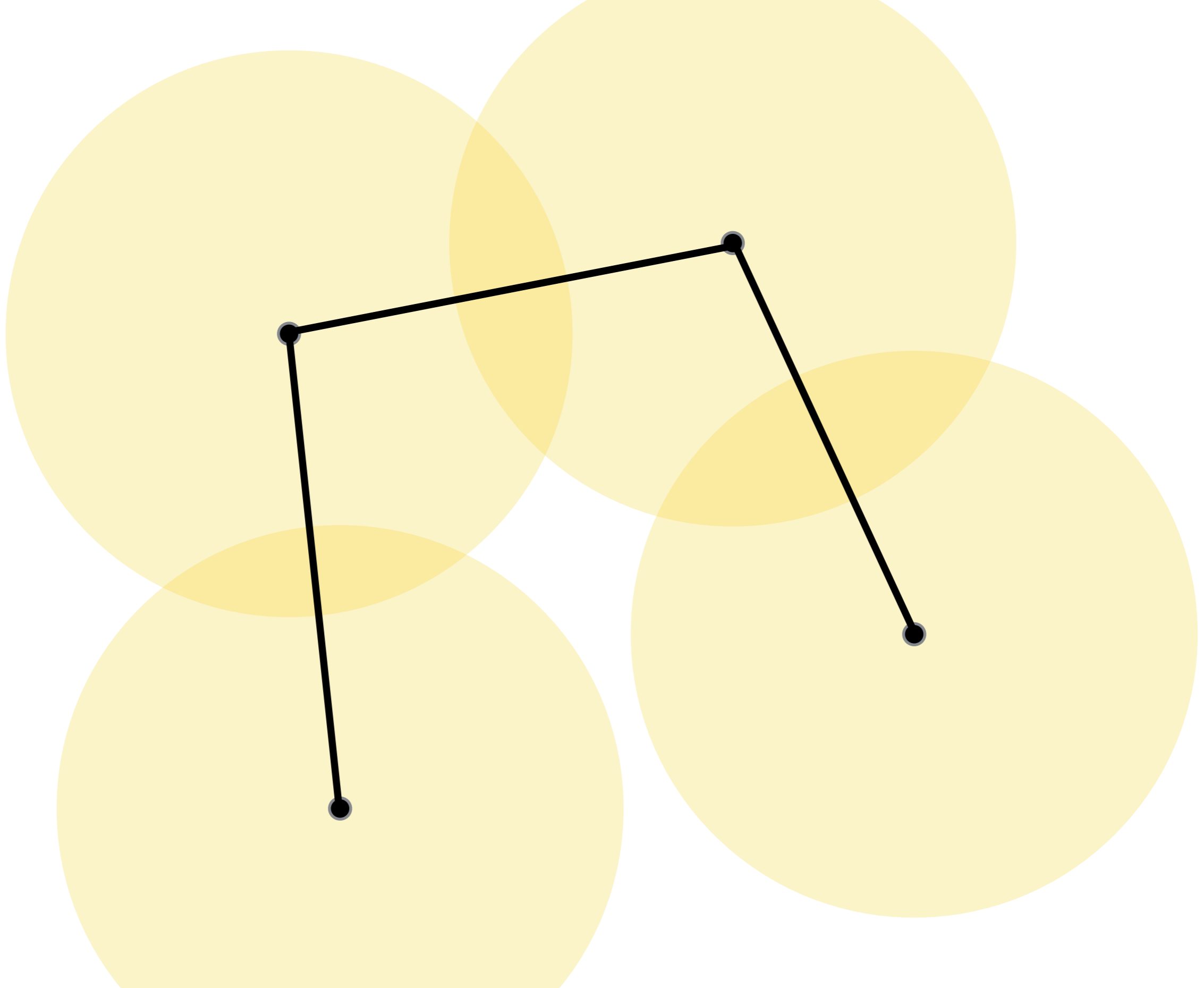
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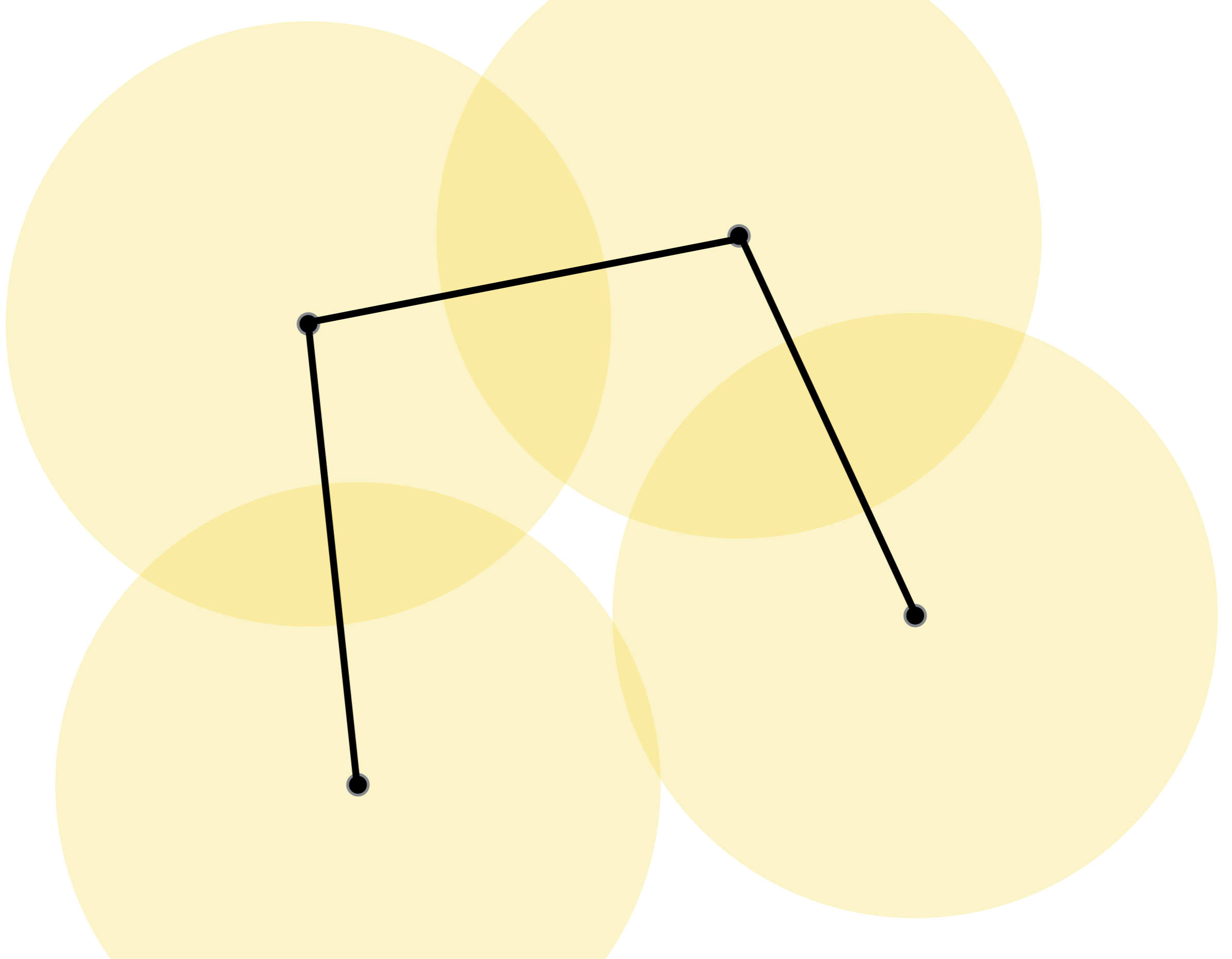


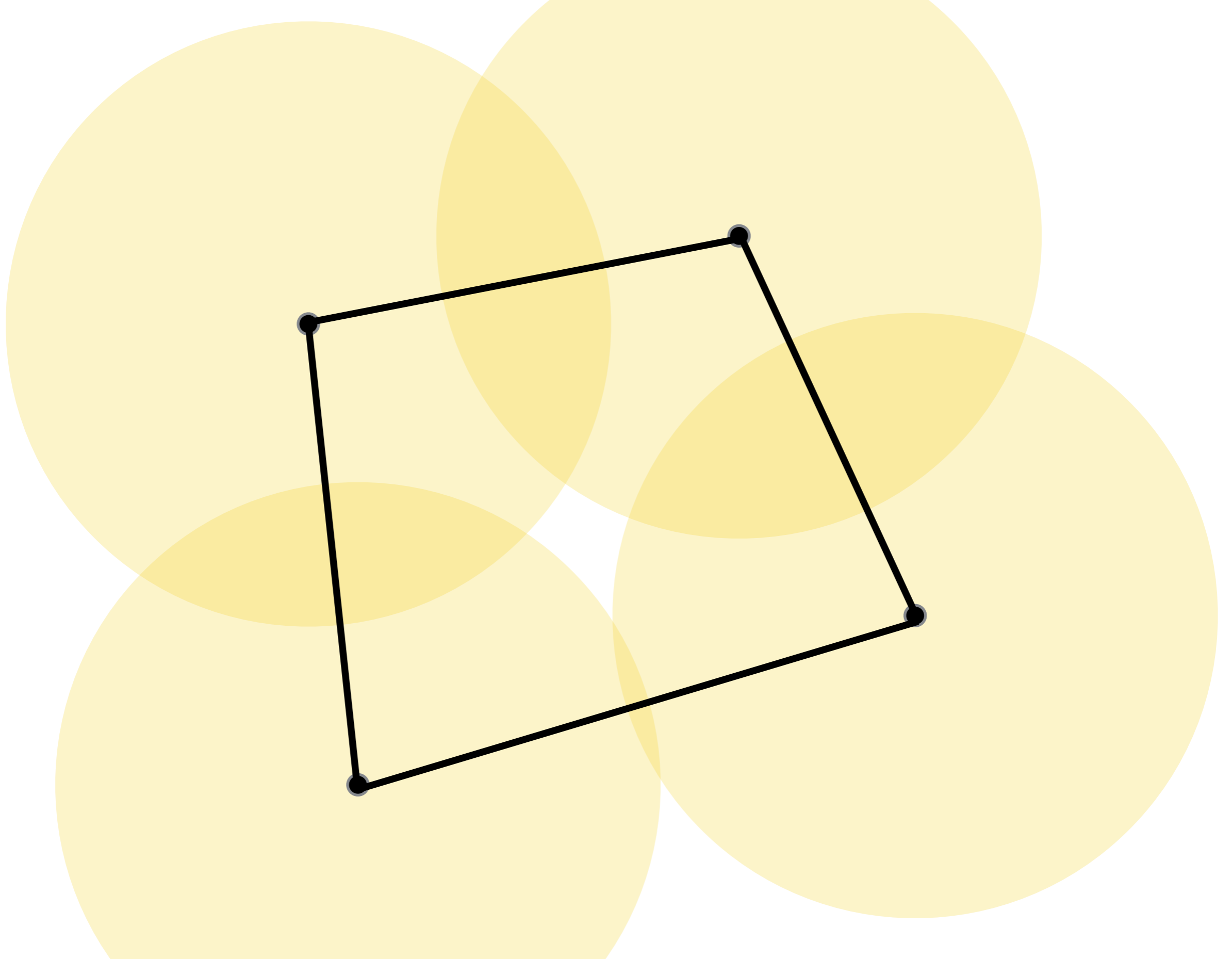


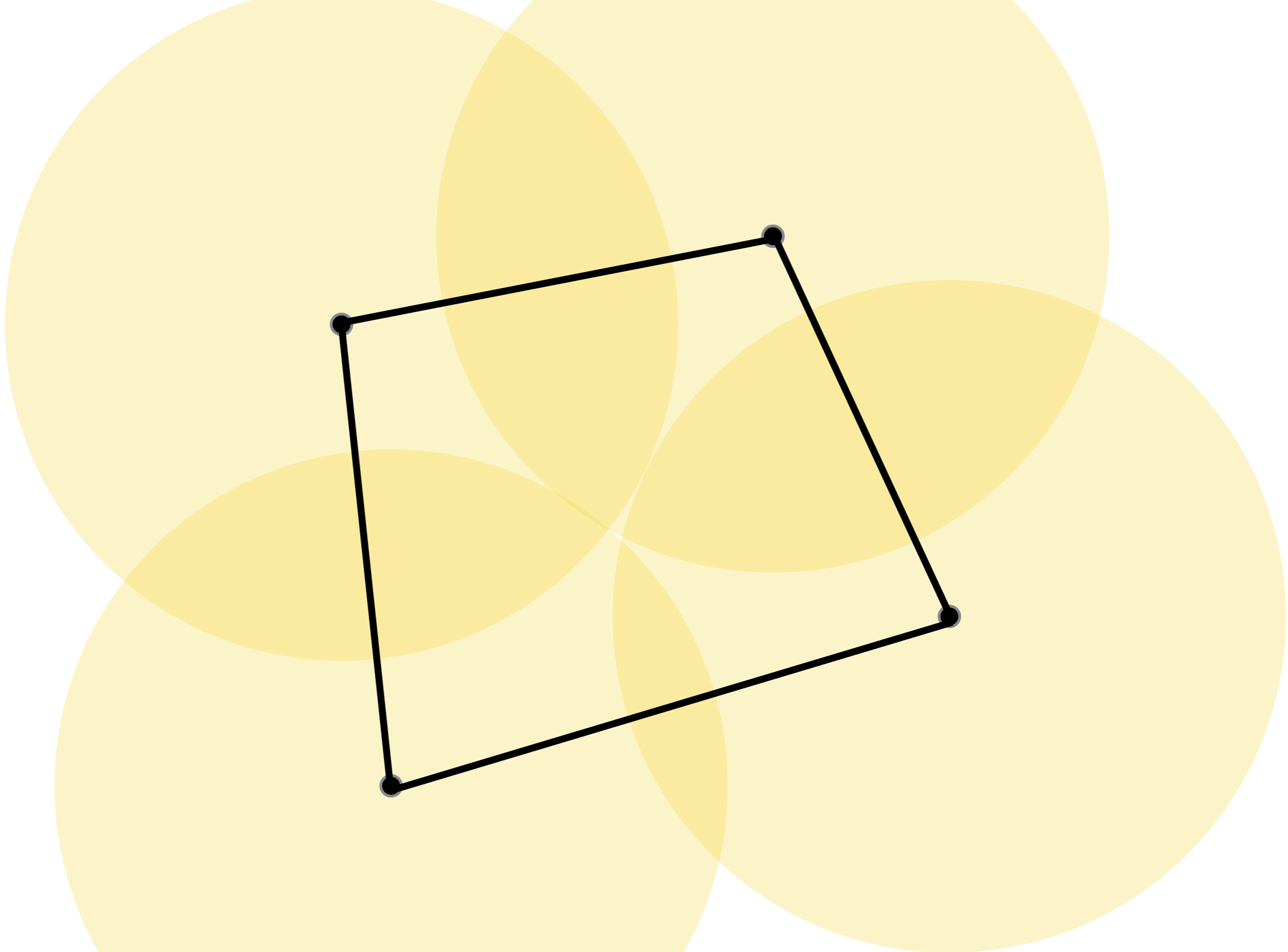


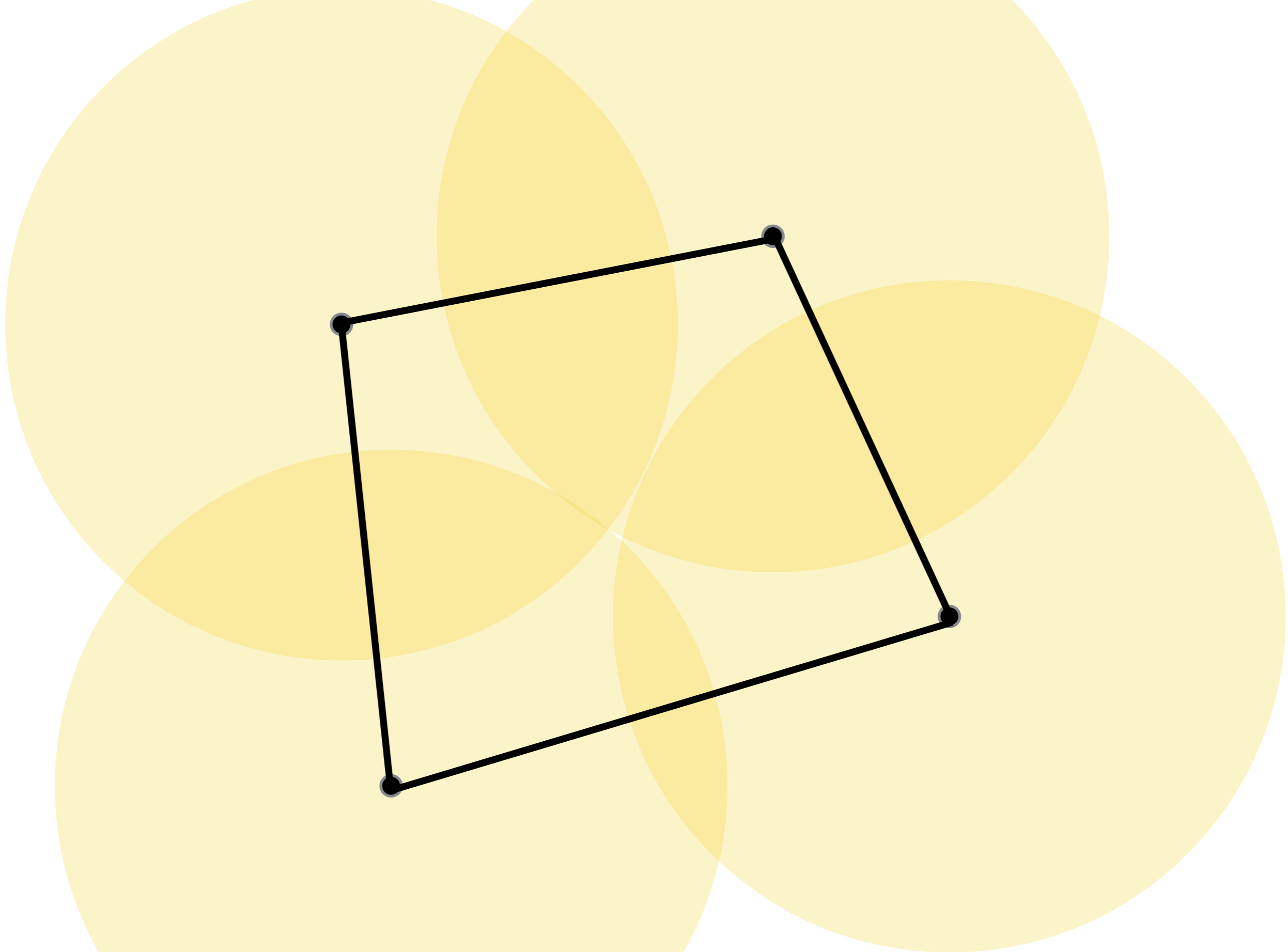


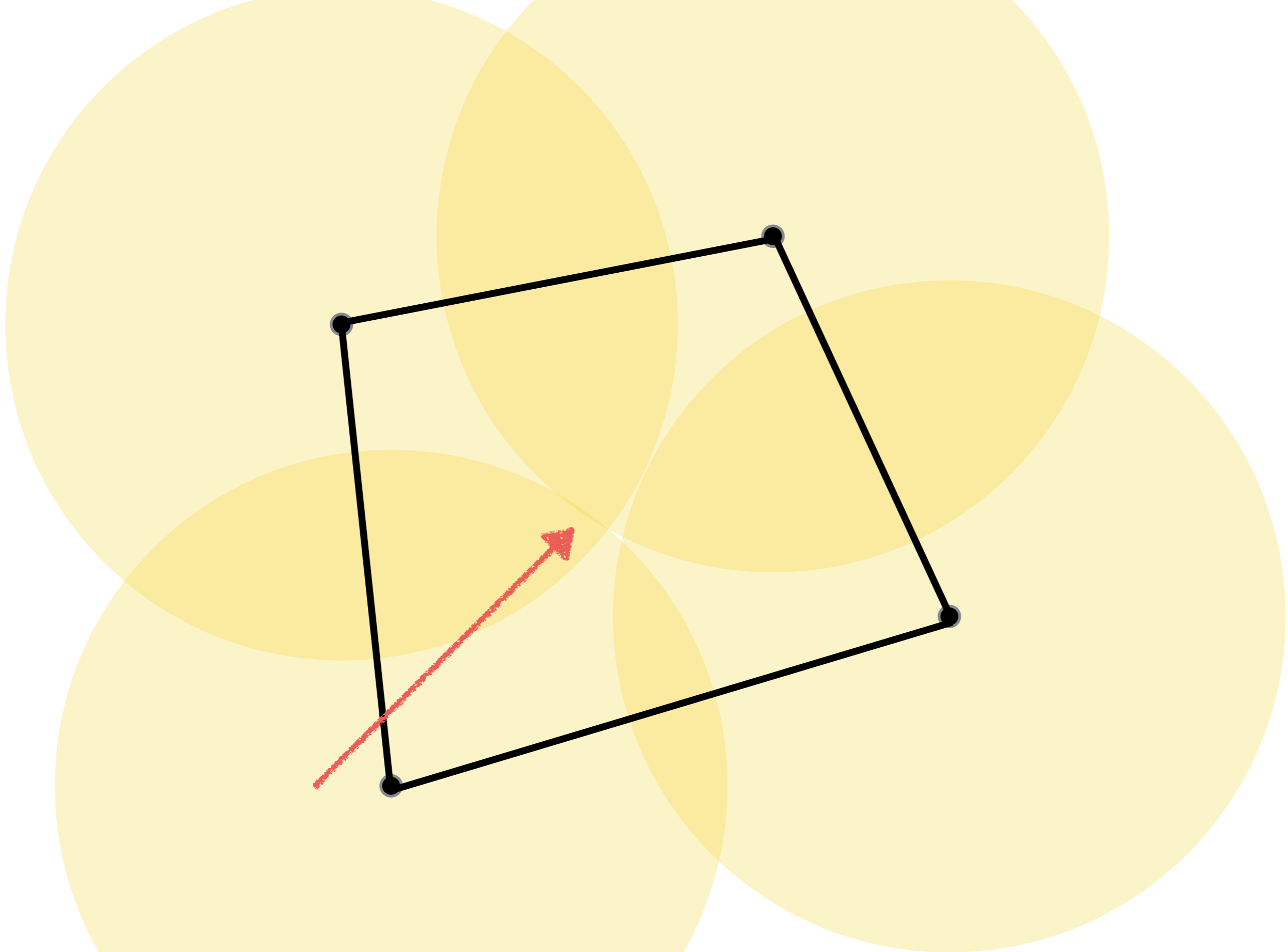




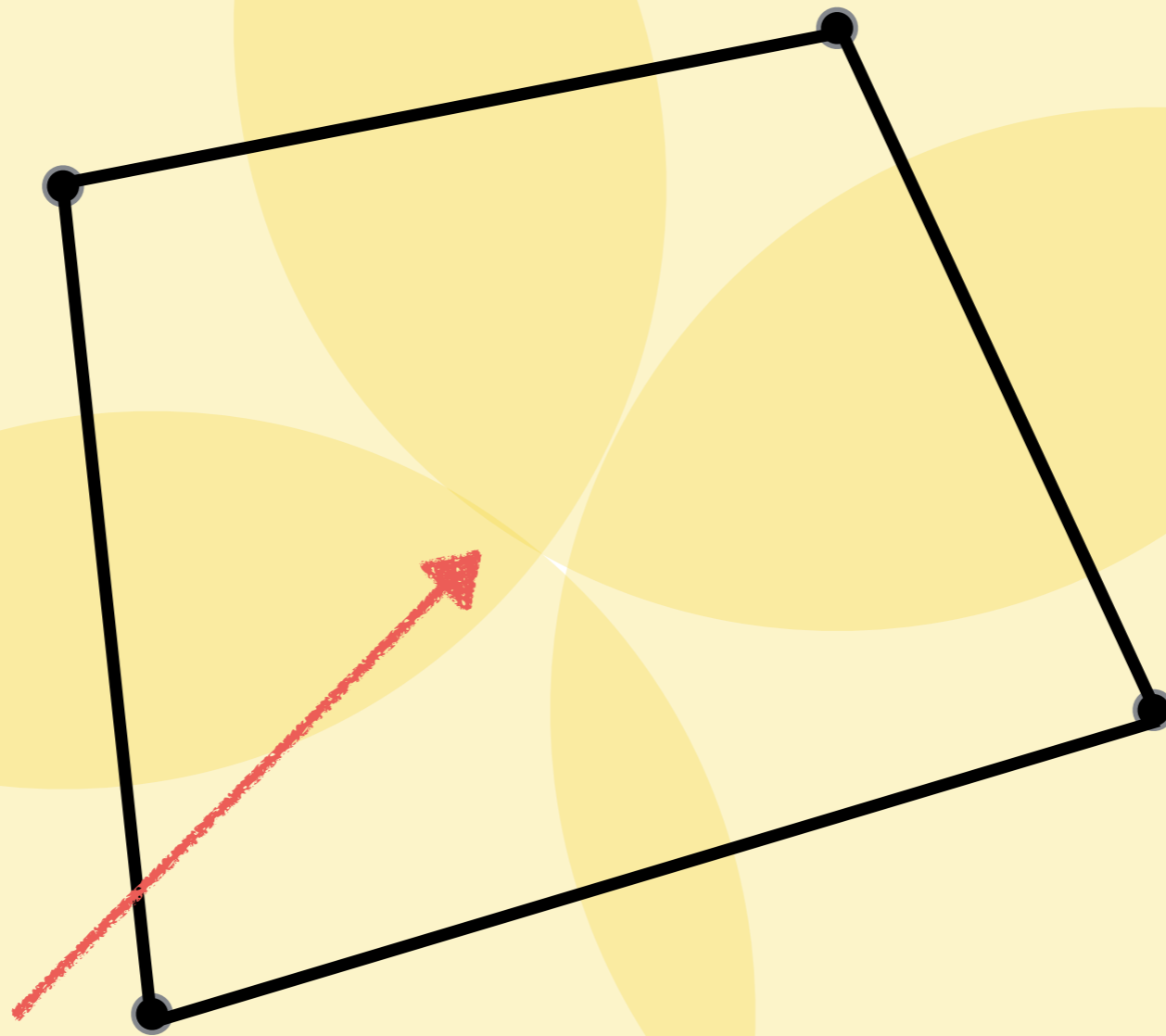








**3x intersection**

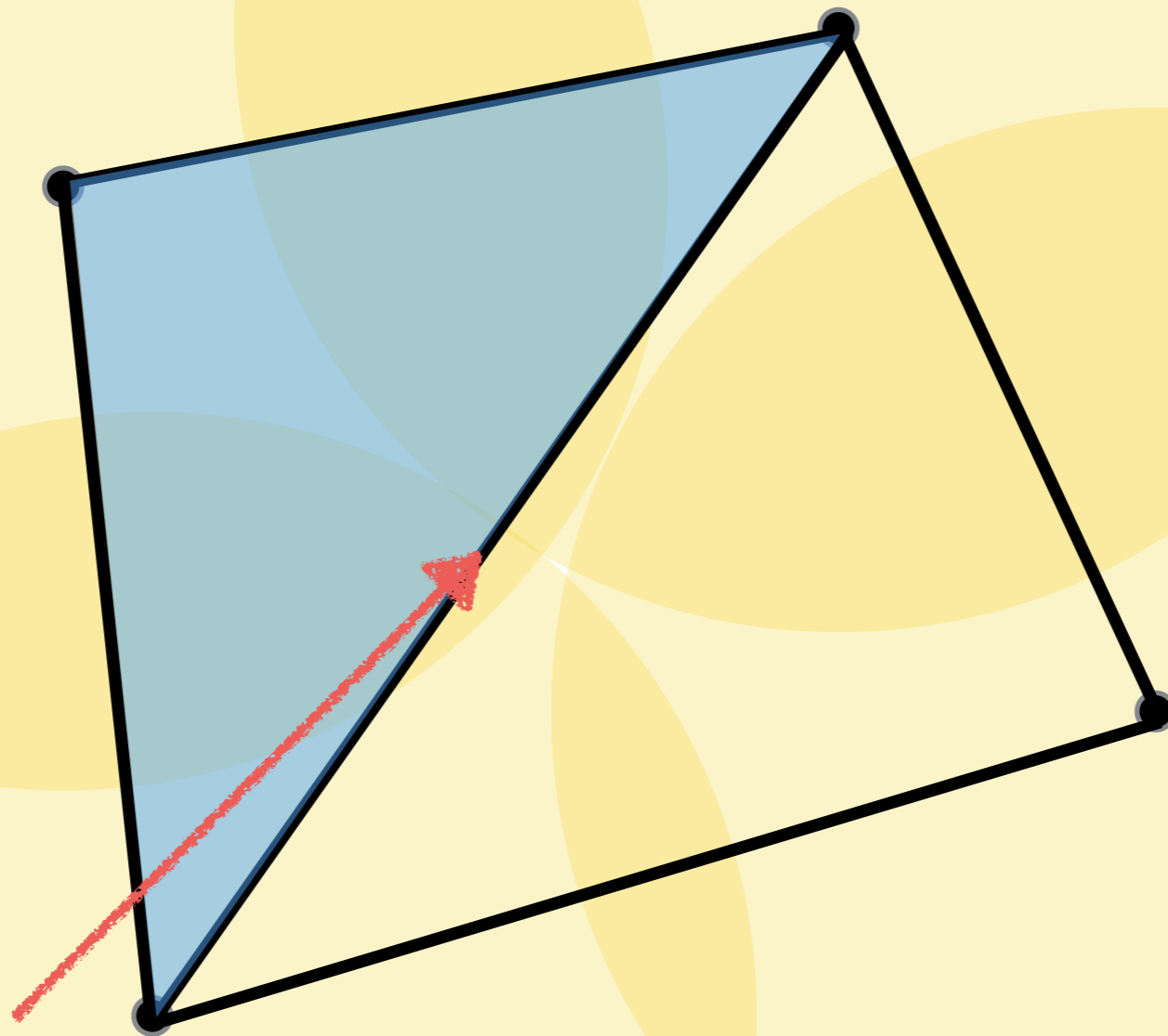


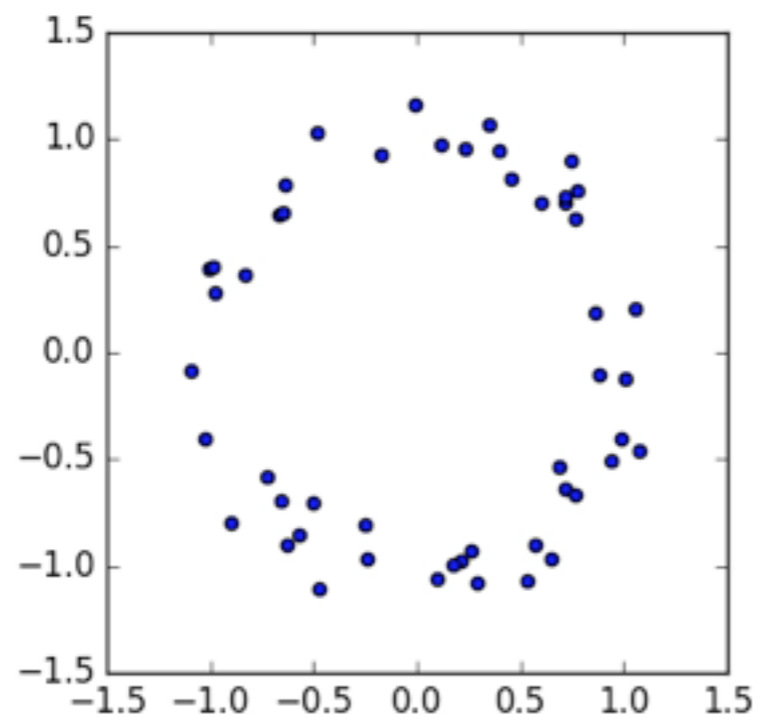


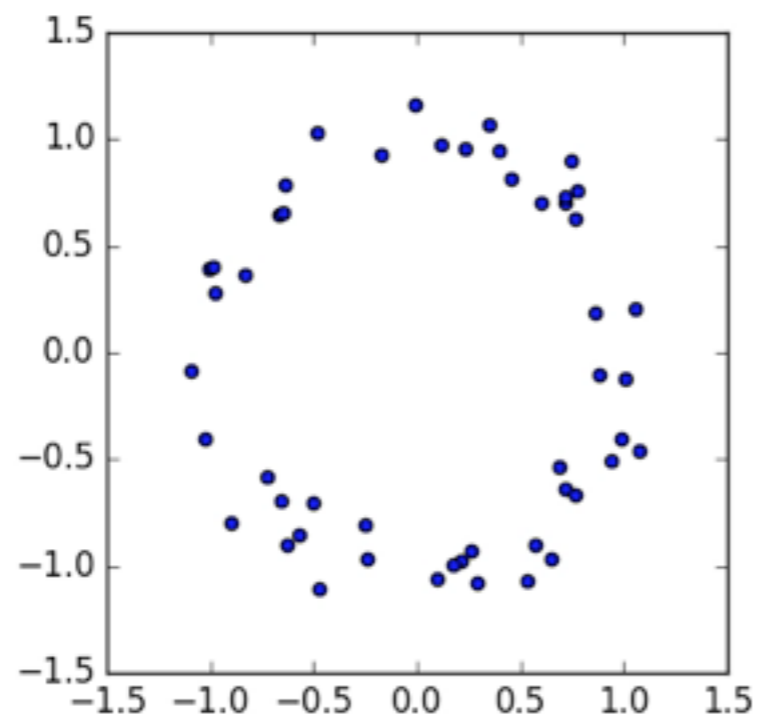


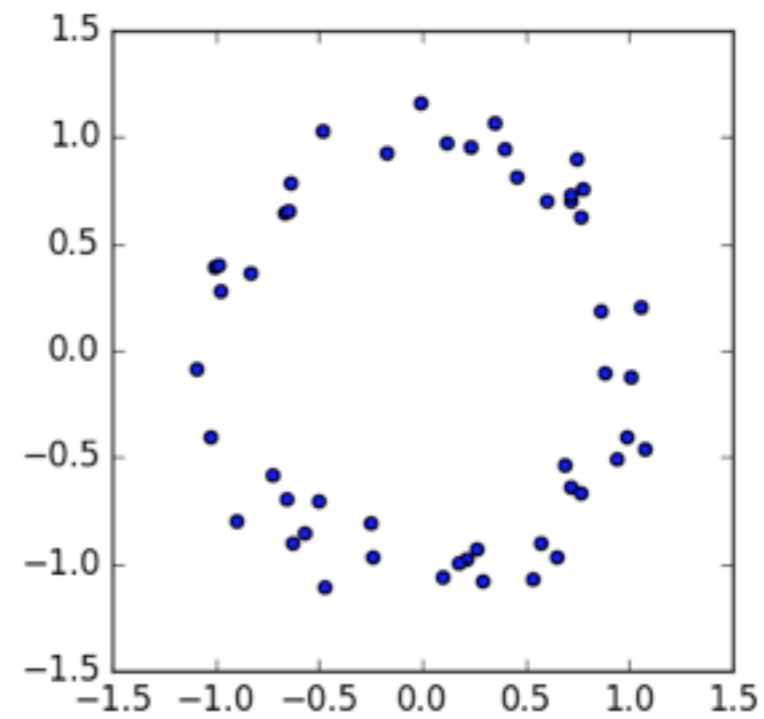
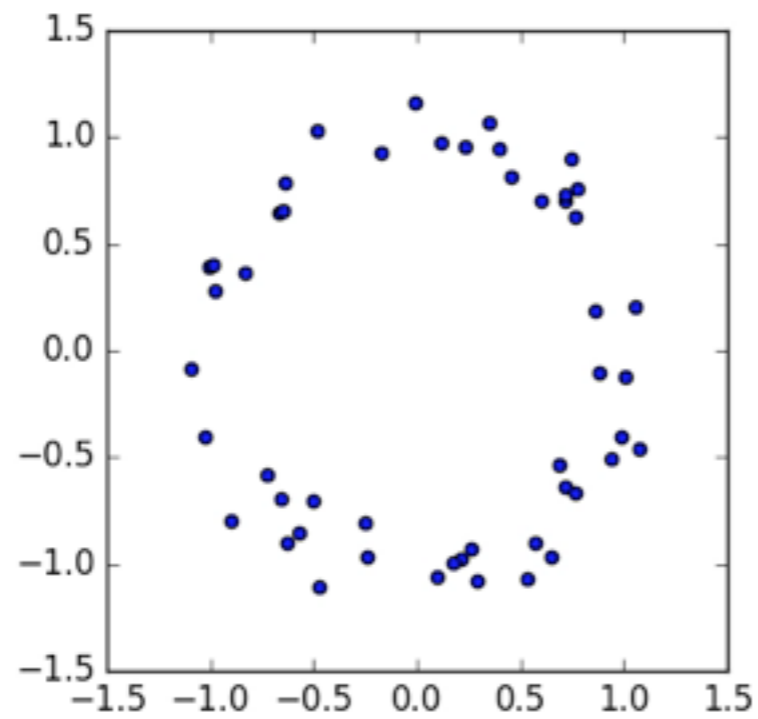
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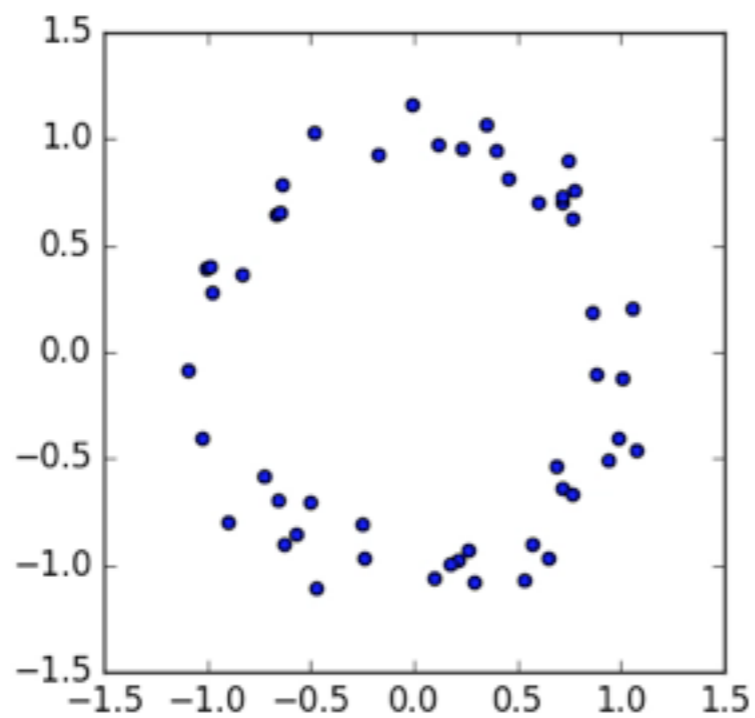
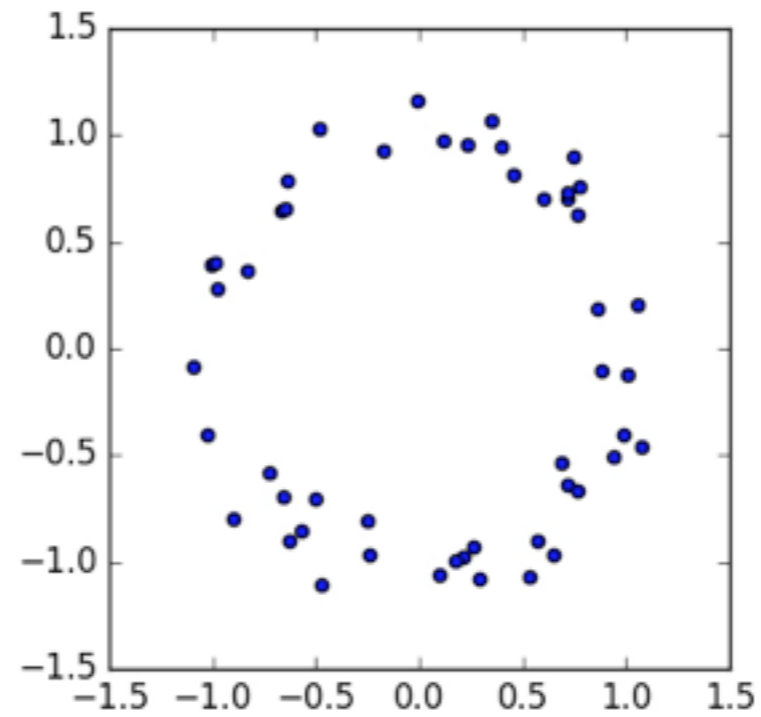
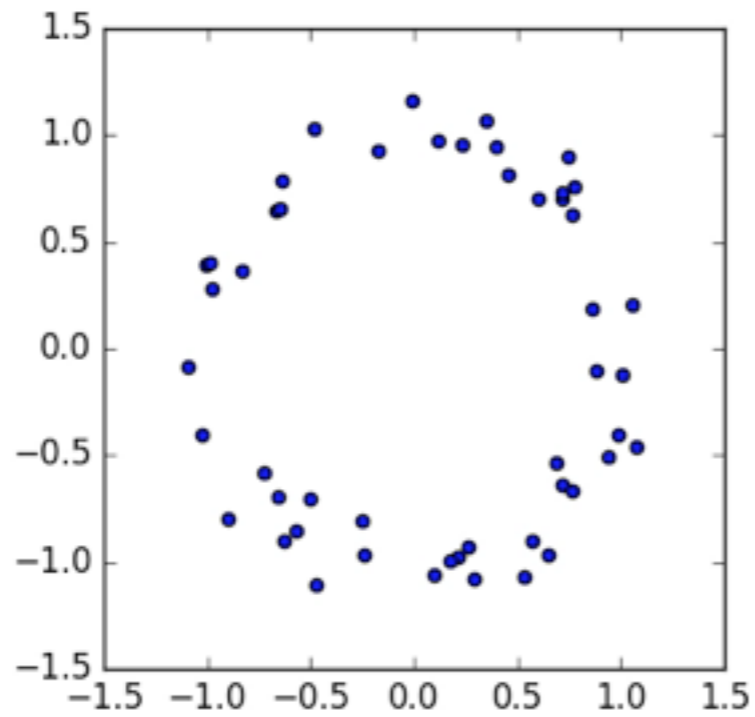
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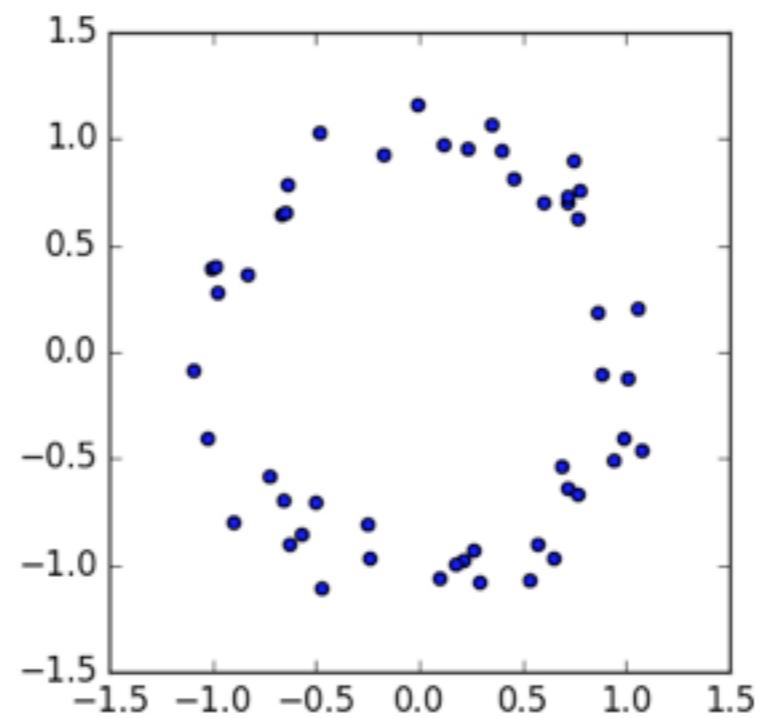
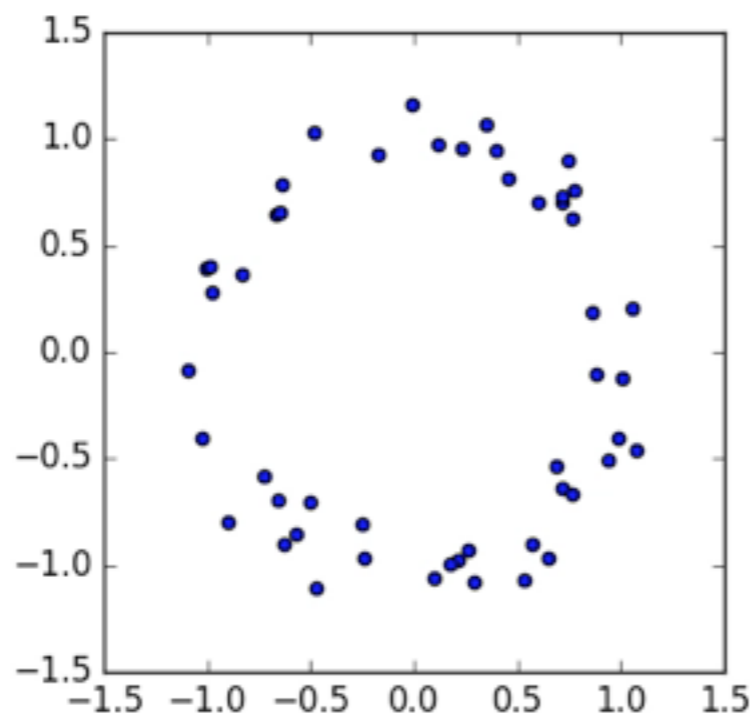
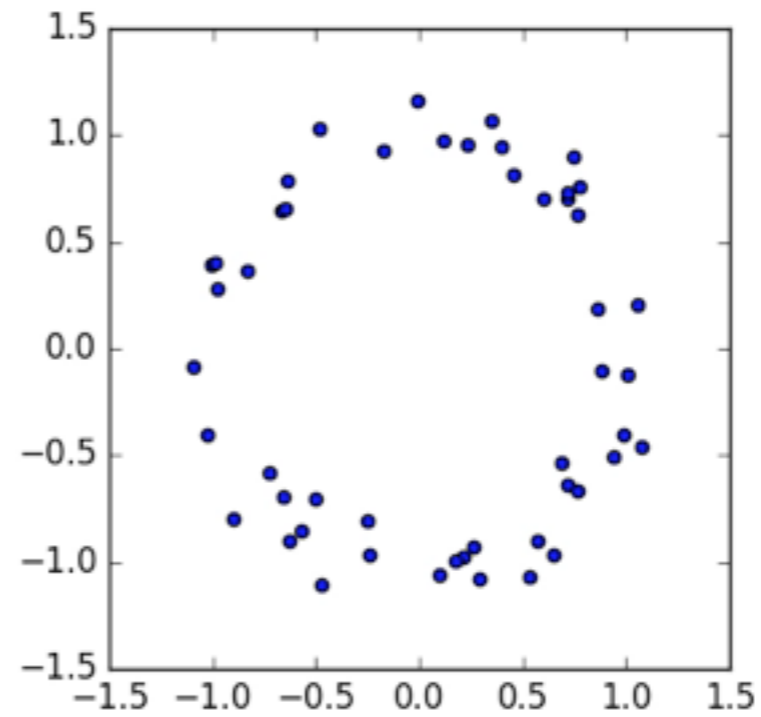
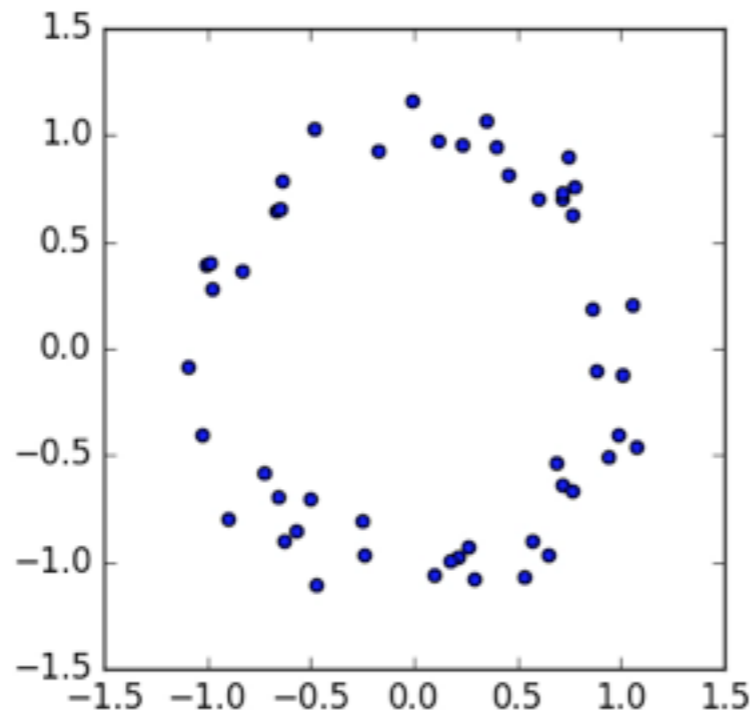




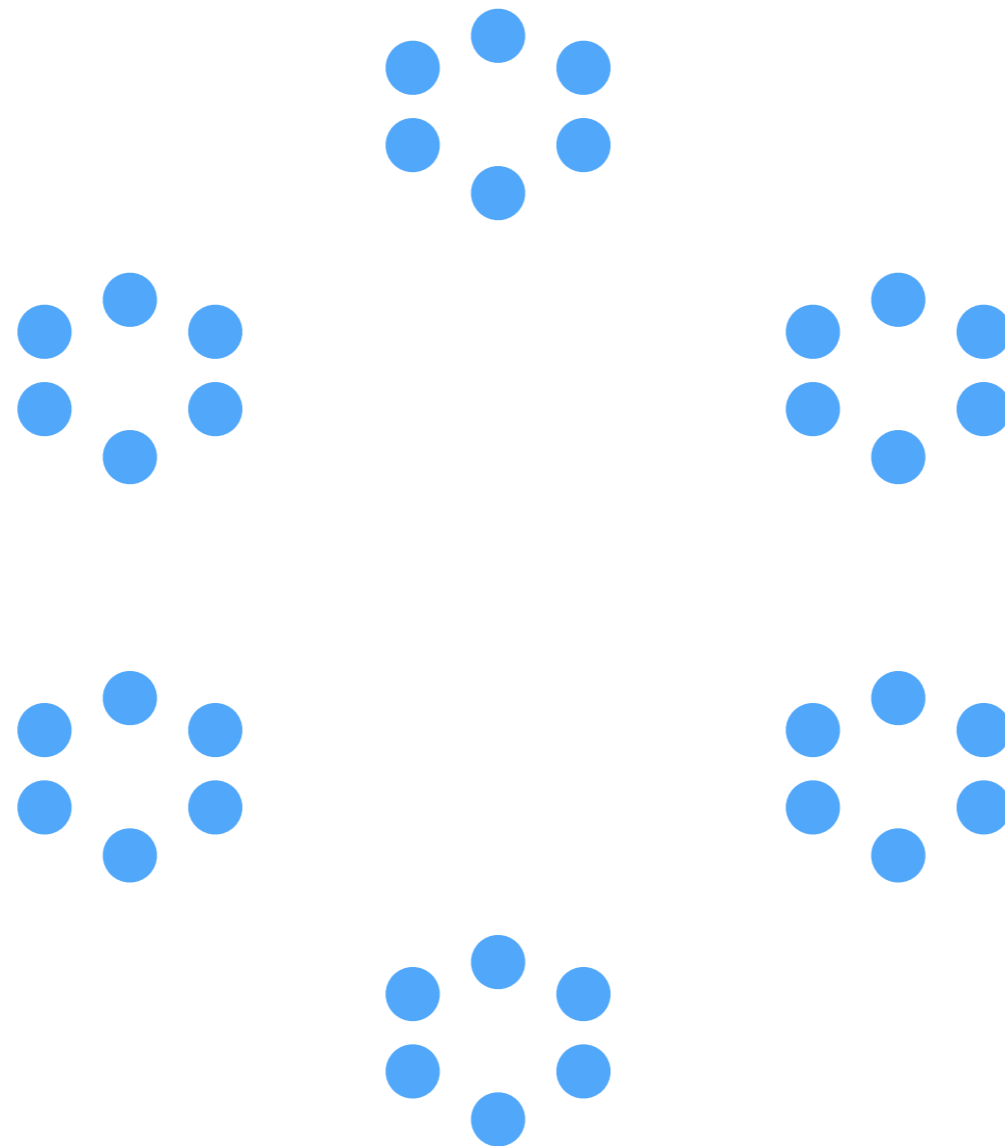








# What parameter to pick?





# Persistent homology

- Look at **all** parameters at once
- Scale-independent
- Compressed data summary
  
- As the parameter grows, complexes include  
Inclusions create linear maps on homology
- Track homology classes as the parameter grows  
Homology is born, lives, and dies.

# Persistent homology

- Category theory: Homology is a **functor**.  
Sequence of spaces  $X_1 \rightarrow X_2 \rightarrow X_3 \rightarrow X_4$ .

Maps to sequence of vector spaces **with induced linear maps**:

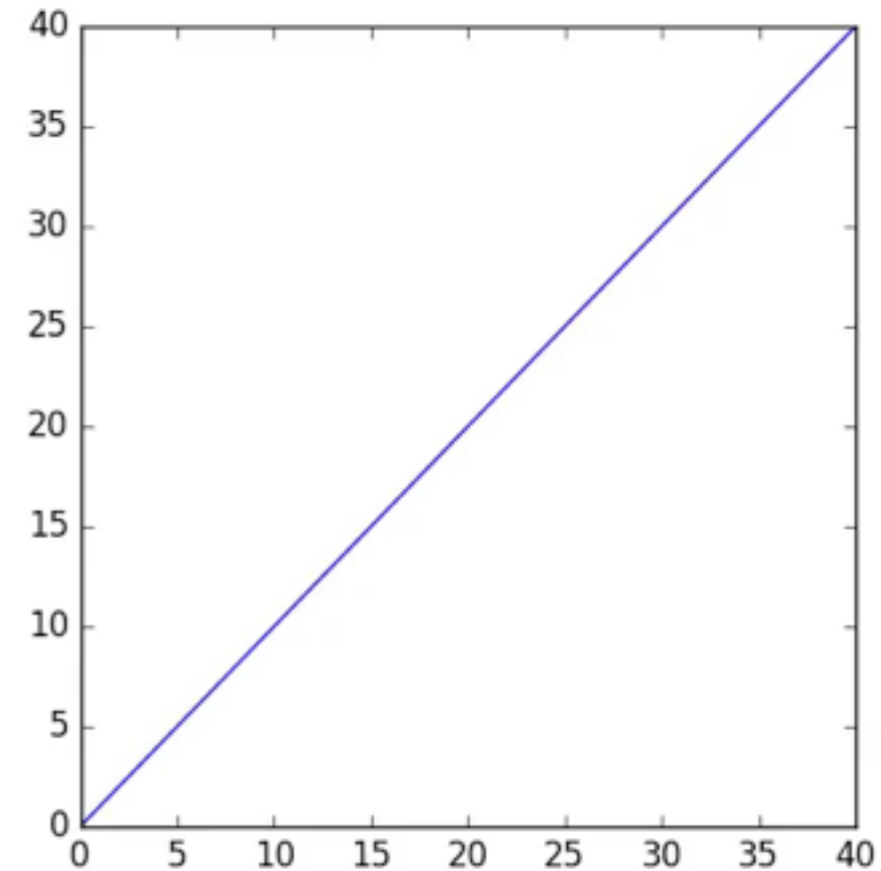
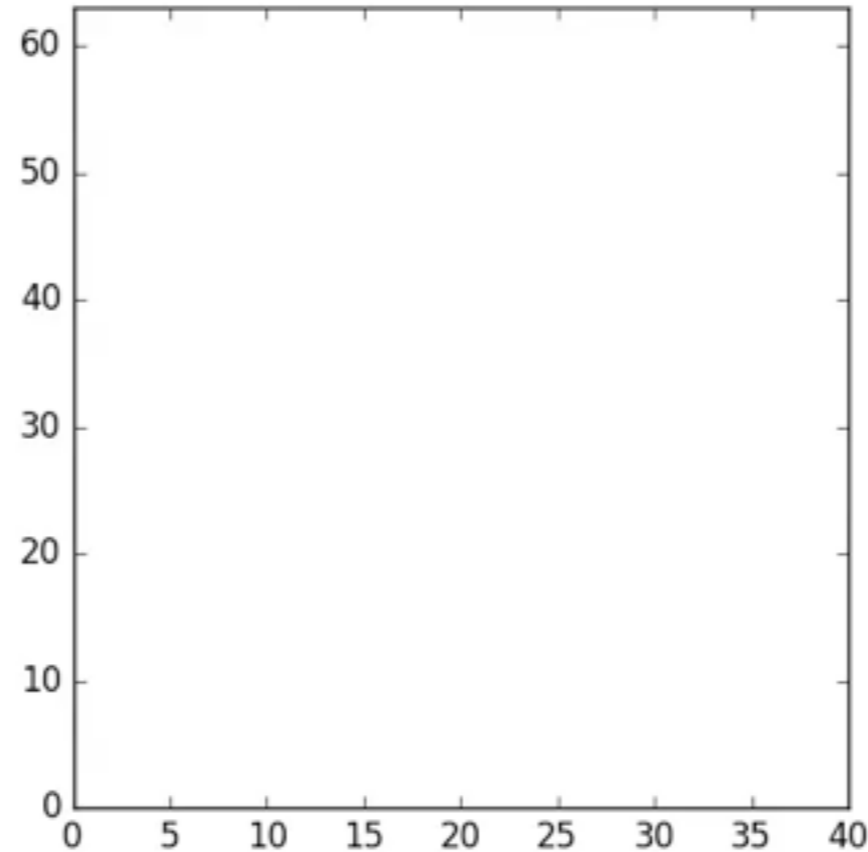
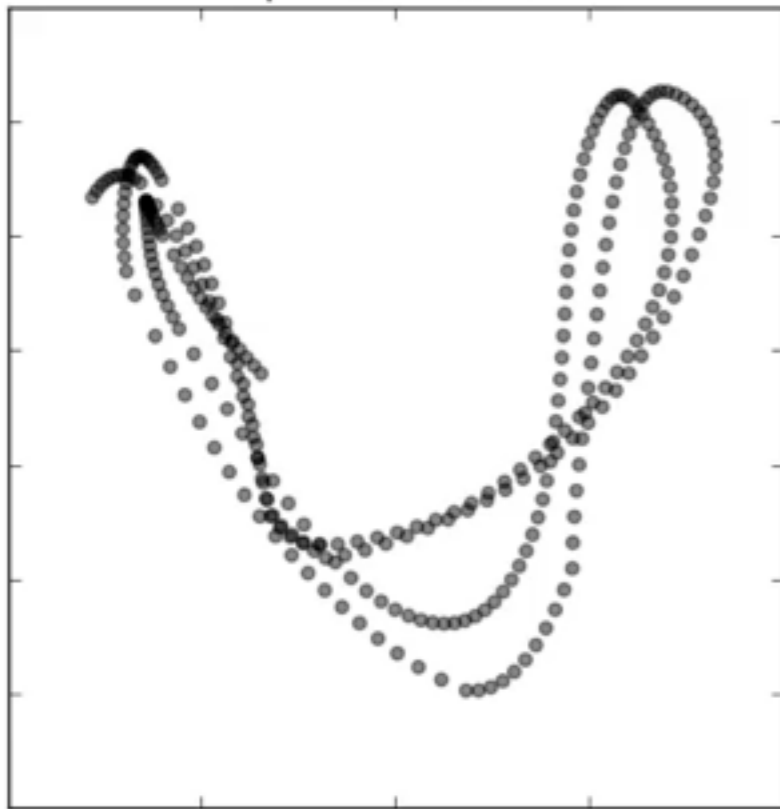
$$H_k X_1 \rightarrow H_k X_2 \rightarrow H_k X_3 \rightarrow H_k X_4.$$

- Module theory (over  $\mathbb{k}[t]$  or over an  $A_n$  quiver or...):  
Sequence of vector spaces and linear maps decomposes into direct sum of **interval modules**.  
These are defined by **birth index** and **death index**.

# Persistent barcodes

# Persistent diagrams

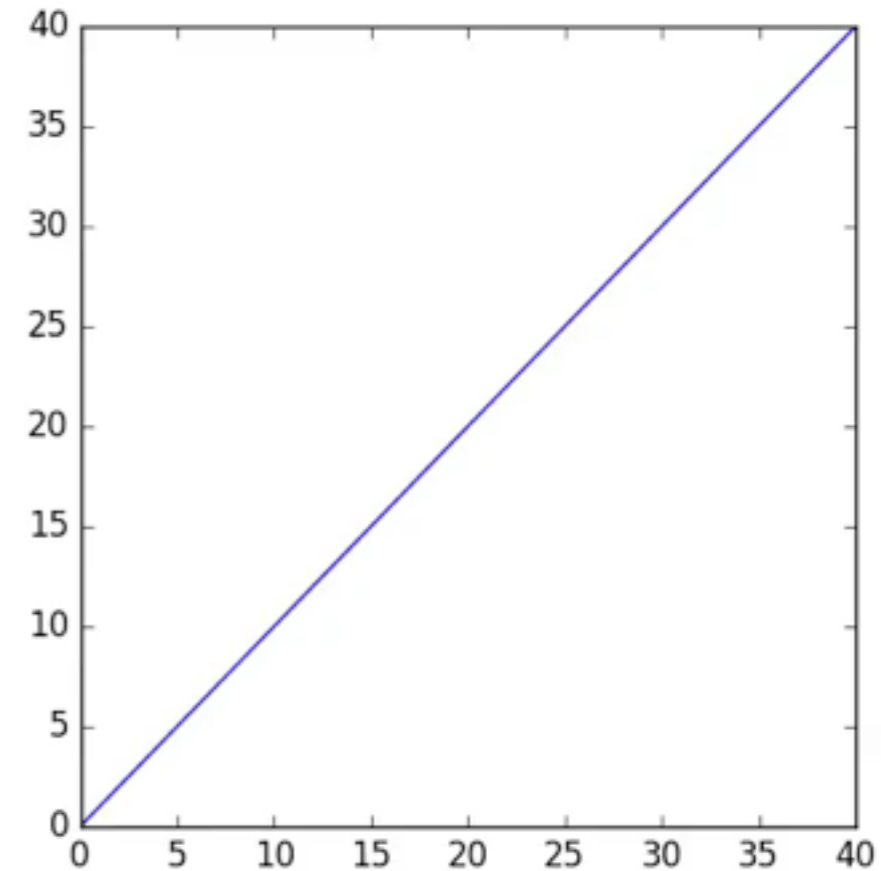
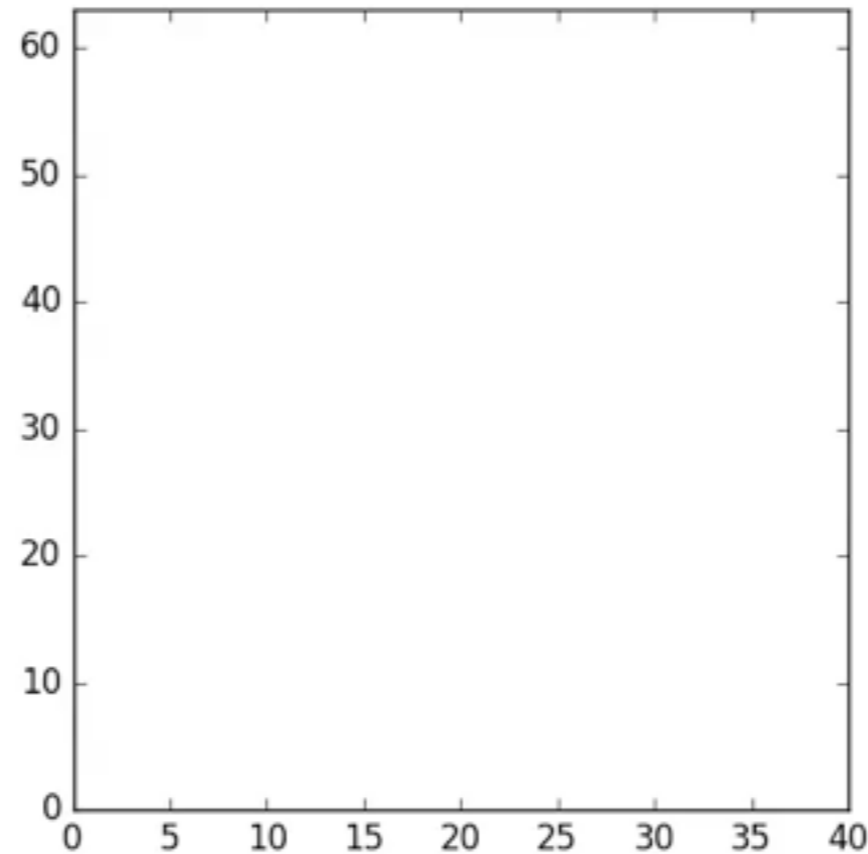
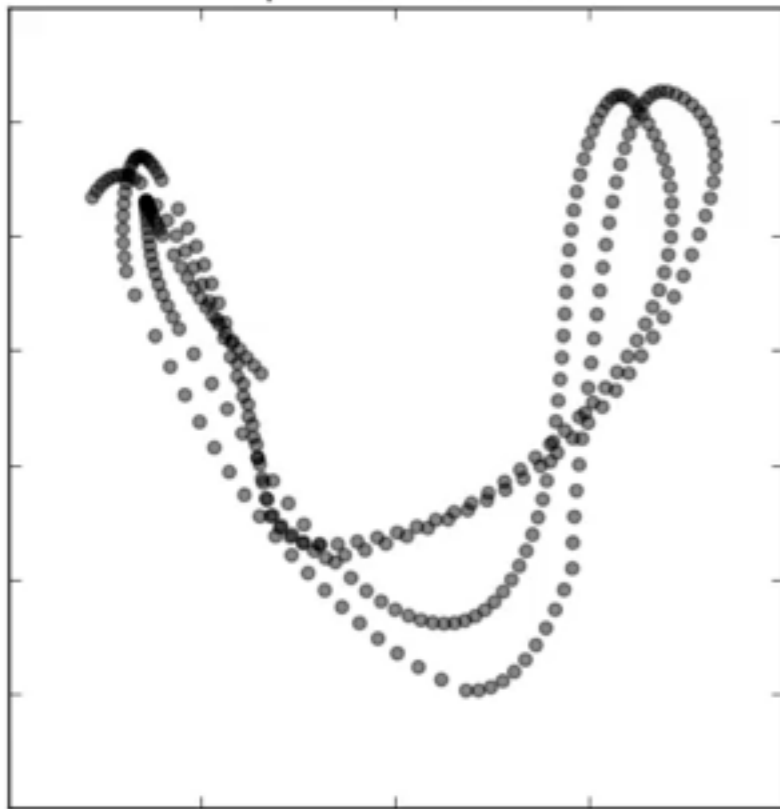
Epsilon is 0.000



# Persistent barcodes

# Persistent diagrams

Epsilon is 0.000



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# Cohomology: dualize everything

- Instead of chains  $C_n$ , use cochains  $C^n = \text{Hom}(C_n, \mathbb{K})$
- Instead of boundary  $\partial$  use coboundary  $\delta = \partial^T$
- Cocycles: follow a generalized path invariance:  
 $f(x,y) + f(y,z) = f(x,z)$  for any paths  $x \rightarrow y$ ,  $x \rightarrow z$ ,  $y \rightarrow z$
- Coboundaries: path invariance follows from a generalized potential function construction:  
 $f = g(y) - g(x)$

# 1-Cohomology is Circle-valued functions

- Fun fact:  
 $H^1(X; \mathbb{Z})$  is bijective with homotopy equivalence classes of functions  $X \rightarrow S^1$
- Construction for  $[f] \in H^1(X; \mathbb{Z})$ :
  - Send vertices to 0
  - Use  $f(e)$  as a wrapping number: wrap  $e$  around the circle  $f(e)$  times
  - All higher simplices work out bc path invariance

# 1-Cohomology is Circle-valued functions

- Construction adapts to data:

Pretend  $[f]$  is instead from  $H^1(X; \mathbb{R})$ .

$\arg \min_g \|f - \delta g\|_2 \bmod 1.0$   
is a smooth function  $C_0 \rightarrow S^1$ .

- Can compute intrinsic phase variables from geometry of time series



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