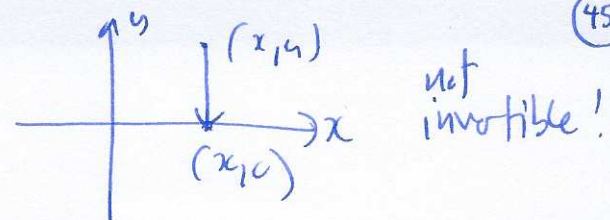
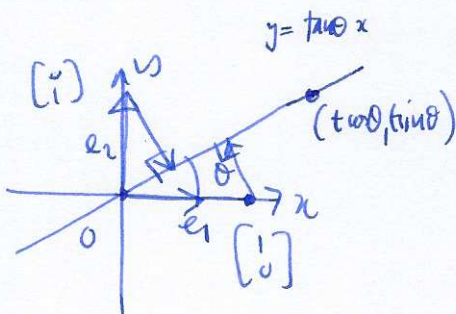


Projection Example  $\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \\ 0 \end{bmatrix}$

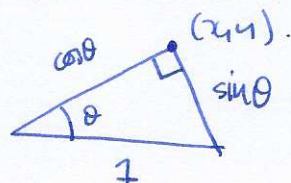


Example projection on to line at angle  $\theta$



suffices to find images of basis vectors  $e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$  and  $e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

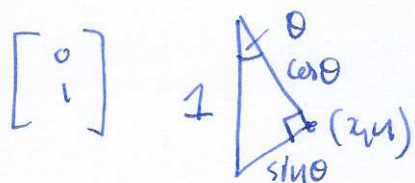
$\begin{bmatrix} 1 \\ 0 \end{bmatrix}$



$d((0,0), (\cos\theta, \sin\theta)) = t$

so  $t = \cos\theta$

$\Rightarrow (x, y) = (\cos^2\theta, \cos\theta\sin\theta)$



$t = \sin\theta$  so  $(x, y) = (\sin\theta\cos\theta, \sin^2\theta)$

so  $A = \begin{bmatrix} \cos^2\theta & \sin\theta\cos\theta \\ \sin\theta\cos\theta & \sin^2\theta \end{bmatrix}$

observation

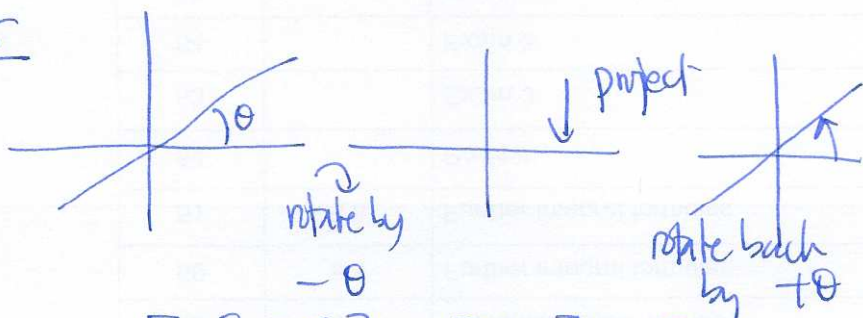
$P^2 = P$

check

$\begin{bmatrix} c^2 & sc \\ sc & s^2 \end{bmatrix}^2 = \begin{bmatrix} c^4 + c^2s^2 & sc^3 + s^3c \\ sc^3 + s^3c & s^2c^2 + s^4 \end{bmatrix}$

$= \begin{bmatrix} c^2(c^2+s^2) & sc(c^2+s^2) \\ sc(c^2+s^2) & s^2(c^2+s^2) \end{bmatrix}$

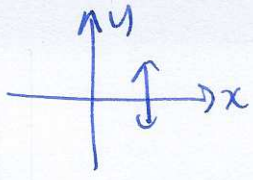
Better



$R_{-\theta} = \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix}$   $P = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$   $R_{\theta} = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$

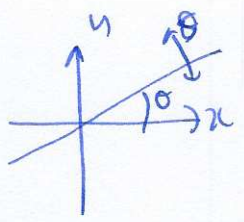
$R_{\theta} P R_{-\theta} = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix}$   
 $= \begin{bmatrix} \cos\theta & 0 \\ \sin\theta & 0 \end{bmatrix} \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix} = \begin{bmatrix} \cos^2\theta & \sin\theta\cos\theta \\ \sin\theta\cos\theta & \sin^2\theta \end{bmatrix}$

Reflections



$$\begin{bmatrix} x \\ y \end{bmatrix} \rightarrow \begin{bmatrix} -x \\ y \end{bmatrix}$$

$$H = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \quad \text{note } H^2 = I.$$



$$H_\theta = R_\theta H R_{-\theta} = \begin{bmatrix} 2\cos^2\theta - 1 & 2\cos\theta\sin\theta \\ 2\cos\theta\sin\theta & 2\sin^2\theta - 1 \end{bmatrix} \quad \text{check: } H_\theta^2 = I$$

Q:  $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$  how do we describe action of  $A$  on  $\mathbb{R}^2$ ?

Change of basis

$V$  vector space basis  $B_1 = \{e_1, e_2, \dots, e_n\}$

$$B_2 = \{v_1, v_2, \dots, v_n\}$$

observation we can write basis  $B_2$  in terms of  $B_1$ :

$$\begin{aligned} v_1 &= a_{11}e_1 + a_{21}e_2 + \dots + a_{n1}e_n \\ v_2 &= a_{12}e_1 + a_{22}e_2 + \dots + a_{n2}e_n \\ &\vdots \\ v_n &= a_{1n}e_1 + a_{2n}e_2 + \dots + a_{nn}e_n \end{aligned}$$

in column vector notation:

$$v_1 = \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{n1} \end{bmatrix}_{B_1}, \quad v_2 = \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{n2} \end{bmatrix}, \quad \dots, \quad v_n = \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{nn} \end{bmatrix}$$

let  $v \in V$  be a vector. Can write it in basis  $B_2$ :  $v = x_1v_1 + x_2v_2 + \dots + x_nv_n$

but can then write it in basis  $B_1$ :

$$= \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}_{B_2}$$

$$v = x_1(a_{11}e_1 + a_{21}e_2 + \dots + a_{n1}e_n) + x_2(a_{12}e_1 + a_{22}e_2 + \dots + a_{n2}e_n) + \dots + x_n(a_{1n}e_1 + \dots + a_{nn}e_n)$$

$$v = (a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n)e_1 + (a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n)e_2 + \dots + (a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n)e_n.$$

$$\text{so } \begin{bmatrix} v \end{bmatrix}_{B_1} = A \begin{bmatrix} v \end{bmatrix}_{B_2}$$

$$\text{where } A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & & & \\ \vdots & & & \\ a_{n1} & & & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}_{B_2}$$

$$A = [v_1 \ v_2 \ \dots \ v_n]$$

so columns of  $A$  are basis vectors  $v_i$  in terms of  $B_1 = \{e_1, \dots, e_n\}$

Thm Let  $B_1, B_2$  be bases for  $V$ , and let  $A$  be the matrix whose columns

are  $[v_i]_{B_1}$  then  $[v]_{B_1} = A [v]_{B_2}$ .

Q: how do we change from  $B_1$  to  $B_2$ ? A:  $A^{-1}$ .

Thm If  $A$  is a change of basis matrix, then  $A$  is invertible, i.e.  $A^{-1}$  exists.

Proof the map  $A: V \rightarrow V$  is auto, as every vector  $v \in V$  can be written as a sum of basis elements. Furthermore,  $A$  is one-to-one, as basis vectors are linearly independent so if  $Ax = 0 \Rightarrow x = 0$ . Now suppose  $Ax = Ay$  then  $A(x-y) = 0 \Rightarrow x-y = 0 \Rightarrow x=y$  so one-to-one.  $\square$ .

### Change of basis for linear maps

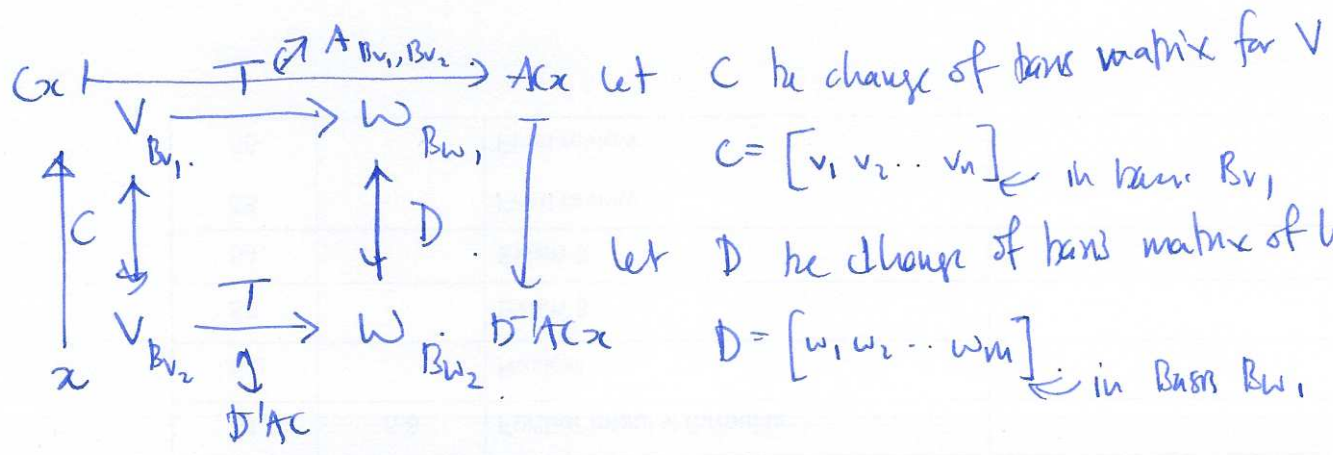
$$T: V \rightarrow W$$

$$B_{V_1} = \{e_1, \dots, e_n\} \quad B_{W_1} = \{f_1, \dots, f_m\}$$

$$B_{V_2} = \{v_1, \dots, v_n\} \quad B_{W_2} = \{w_1, \dots, w_m\}$$

Let  $T$  be given by matrix  $A$  wrt  $B_{V_1}, B_{W_1}$ .

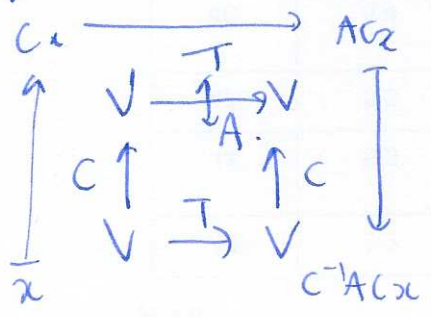
Q: what is matrix for  $T$  wrt  $B_{V_2}, B_{W_2}$ ?



$T_{B_{W_2} B_{V_2}}$  is given by matrix  $D^{-1}AC$

Special case  $T: V \rightarrow V$  linear map from  $V$  to itself.  $B_{V_1} = \{e_1, \dots, e_n\}$

only two bases! let  $C = [v_1 \ \dots \ v_n]$  be change of basis matrix  $B_{V_2} = \{v_1, \dots, v_n\}$



so if  $T_{B_1}$  has matrix  $A$

$T_{B_2}$  has matrix  $C^{-1}AC$ .

Q:  $V, W \subseteq \mathbb{R}^n$  have basis  $B_V = \{v_1, \dots, v_k\}$  does  $V=W$ ?  
 $E = \{e_1, e_2, \dots, e_n\}$  <sup>pick basis</sup>  $B_W = \{w_1, \dots, w_k\}$ .

A: if  $V=W$ , every vector in  $W$  can be written as a linear combination of the  $v_i$ .

So  $w_1 = \alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_k v_k$ , i.e.  $Cx = w_1$

When  $C = [v_1 \dots v_k]^{n \times k}$  <sub>in basis  $E = \{e_1, e_2, \dots, e_n\}$</sub>  so want to solve:  $Cx = w_1$

$$Cx = w_2$$

$$\vdots$$

$$Cx = w_k.$$

Let  $D = [w_1, \dots, w_k]^{n \times k}$  <sub>in basis  $E = \{e_1, e_2, \dots, e_n\}$</sub>

So now reduce  $[C | w_1 w_2 \dots w_k] = [C | D] \leftarrow n \times 2k$ .  $\left[ \begin{array}{c|c} w_{\text{basis}} & \\ \hline 0 & \end{array} \right]$

Consistent  $\Rightarrow V=W$  inconsistent  $\Rightarrow V \neq W$ .

Special bases: orthogonal / orthonormal / Gram-Schmidt.

$\mathbb{R}^n$ , inner product <sup>standard</sup>  $V$  vector space  $\langle \cdot, \cdot \rangle$  inner product.

Defn A basis  $\{v_1, \dots, v_n\}$  for  $V$  is orthogonal if  $v_i \cdot v_j = 0$  for all  $i \neq j$ .

Defn A basis  $\{v_1, \dots, v_n\}$  for  $V$  is orthonormal if it is orthogonal and  $\|v_i\| = 1$  for all  $i$ .

Example  $\mathbb{R}^n, \{e_1, e_2, \dots, e_n\}$   $\mathbb{R}^2, \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$   $\mathbb{R}^2, \left\{ \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix}, \begin{bmatrix} -\sin \theta \\ \cos \theta \end{bmatrix} \right\}$ .

Defn We say a square matrix  $Q_{n \times n}$  is orthogonal if the columns of  $Q$  are an orthonormal basis for  $\mathbb{R}^n$ .

Recall  $Q$  is a change of basis matrix.

Useful fact  $Q^T Q = I$  Pf:  $\begin{bmatrix} q_1^T \\ q_2^T \\ \vdots \\ q_n^T \end{bmatrix} \begin{bmatrix} q_1 & q_2 & \dots & q_n \end{bmatrix} = \begin{bmatrix} 1 & & 0 \\ & \ddots & \\ 0 & & 1 \end{bmatrix} = I_n$

Examples  $Q = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$   $Q =$  any permutation matrix.