

Remark a linear combination of vectors $v_1, v_2, \dots, v_n$ is a sum $a_1 v_1 + a_2 v_2 + \dots + a_n v_n$ (12)
 $a_n \in \mathbb{R}$.

Gaussian elimination, general case

Example $\begin{bmatrix} 0 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$ swap rows: $\begin{bmatrix} 3 & 4 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} y \\ x \end{bmatrix} = \begin{bmatrix} b_2 \\ b_1 \end{bmatrix}$

Observation we can swap rows by multiplying by a matrix, called a permutation matrix. In this case $P = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ check $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 3 & 4 \\ 0 & 2 \end{bmatrix}$

original system: $Ax = b$

new system: $PAx = Pb$

Def: A permutation matrix has the same rows as the identity, in some order, so there is a single 1 in each row and column.

Example $P = I_n$ $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ $\begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$

Q: how many permutation matrices? A: $n!$

useful facts • the product of two permutation matrices is a permutation matrix

• $P^{-1} = P^T$, where $(P^T)_{ij} = (P)_{ji}$ ("turn P on its side")

Example $\begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

Fact (1.5 1J) In the non-singular case ($n \times n$, unique solution) there is a permutation matrix P that reorders the rows so we can do Gaussian elimination with elementary matrices / row operations w/ no swaps

then $PAx=b$ has a unique solution and $PA = LU$ or LDU

(singular can be more complicated...) Example $\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \end{bmatrix}$. $\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$

§1.6 Inverses and transposes

Let A be an $n \times n$ matrix. The inverse of A is an $n \times n$ matrix A^{-1} s.t. $A^{-1}A = I_n$ and $AA^{-1} = I_n$

warning: not all $n \times n$ matrices have inverses.

Examples $\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$ $\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$

Observations

① The inverse exists iff elimination produces n pivots (i.e. unique solution)

② left inverse = right inverse

Proof suppose $BA = I$ then $(BA)C = B(AC)$
 $AC = I$ $IC = BI \Rightarrow C = B. \square$

③ ~~above shows~~ inverse is unique. Proof $BA = I$ $(BA)C = B(AC)$
 $CA = I$ $IC = BI$ $C = B. \square$

④ If A is invertible, then $Ax=b$ has the unique solution $x = A^{-1}b$

$$Ax=b \quad \underbrace{A^{-1}A}_{I}x = A^{-1}b \quad Ix = A^{-1}b \quad x = A^{-1}b.$$

⑤ suppose there is a non-zero vector x s.t. $Ax=0$. then A cannot have an inverse. as $\underbrace{A^{-1}A}_{I}x = A^{-1}0 = 0 \Rightarrow Ix = 0 \Rightarrow x = 0$ ~~contradiction~~.
 i.e. if A has an inverse, then $Ax=0$ has exactly one solution, $x=0$.

⑥ 2×2 matrix $\begin{bmatrix} a & b \\ c & d \end{bmatrix}$ is invertible iff $\underbrace{ad-bc}_{\det(A)} \neq 0$

if $ad-bc \neq 0$ then $A^{-1} = \frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$

check!

$$\frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \frac{1}{ad-bc} \begin{bmatrix} ad-bc & 0 \\ 0 & ad-bc \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad (14)$$

⑦ a diagonal matrix has an inverse iff no diagonal elements are zero

$$\begin{bmatrix} d_1 & & 0 \\ & d_2 & \\ 0 & & d_n \end{bmatrix}^{-1} = \begin{bmatrix} 1/d_1 & & 0 \\ & 1/d_2 & \\ 0 & & 1/d_n \end{bmatrix}$$

Propⁿ (1.6.1L) If A has inverse A^{-1} and B then $(AB)^{-1} = B^{-1}A^{-1}$

Corollary $(ABC)^{-1} = C^{-1}B^{-1}A^{-1}$

Q: how do we find A^{-1} ? A: Gaussian elimination / row operations!

idea $AA^{-1} = I$ think of this as an equation, and solve for A^{-1}

$$A \begin{bmatrix} x_1 & x_2 & \dots & x_n \end{bmatrix} = I \quad \begin{bmatrix} Ax_1 & Ax_2 & \dots & Ax_n \end{bmatrix} = I = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix}$$

could solve $Ax_1 = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$, $Ax_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$, $\dots$, $Ax_n = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$ separately

better: do them all at the same time!

Example $A = \begin{bmatrix} 2 & 1 & 1 \\ 4 & -6 & 0 \\ -2 & 7 & 2 \end{bmatrix}$ solve $Ax_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = e_1$ $\begin{bmatrix} 2 & 1 & 1 & 1 \\ 4 & -6 & 0 & 0 \\ -2 & 7 & 2 & 0 \end{bmatrix}$
etc.

do elimination / row reduction on $\begin{bmatrix} 2 & 1 & 1 & 1 & 0 & 0 \\ 4 & -6 & 0 & 0 & 1 & 0 \\ -2 & 7 & 2 & 0 & 0 & 1 \end{bmatrix} = [A \ I]$

row operations: $\begin{bmatrix} 2 & 1 & 1 & 1 & 0 & 0 \\ 0 & -8 & -2 & -2 & 1 & 0 \\ 0 & 8 & 3 & 1 & 0 & 1 \end{bmatrix}$

$$\begin{bmatrix} 2 & 1 & 1 & 1 & 0 & 0 \\ 0 & -8 & -2 & -2 & 1 & 0 \\ 0 & 0 & 1 & -1 & 1 & 1 \end{bmatrix} = [U \ L^{-1}]$$

now clear entries above the pivots.

$$\begin{bmatrix} 2 & 1 & 0 & 2 & -1 & -1 \\ 0 & -8 & 0 & -4 & 3 & 2 \\ 0 & 0 & 1 & -1 & 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 0 & 0 & 12/8 & -5/8 & -6/8 \\ 0 & -8 & 0 & -4 & 3 & 2 \\ 0 & 0 & 1 & -1 & 1 & 1 \end{bmatrix}$$

Fact $\det(A) = \text{product of pivots}$
 $= -16.$

divide by pivots.

$$\begin{bmatrix} 1 & 0 & 0 & 12/16 & -5/16 & -6/16 \\ 0 & 1 & 0 & 1/2 & -3/8 & -1/4 \\ 0 & 0 & 1 & -1 & 1 & 1 \end{bmatrix} = [I \ A^{-1}] \quad \text{check!}$$

Fact this method of computing A^{-1} takes $\leq \frac{4}{3}n^3$ operations.
 in fact n^3 .

Thm A $n \times n$ matrix is invertible $\Leftrightarrow$ A has a full set of n pivots when you do row reduction.

Sketch
 $\Leftarrow$ suppose A has a full set of pivots, then solving $AA^{-1} = I$ equivalent to solving $Ax_i = e_i$, unique solution $\Rightarrow A^{-1} = [x_1 \ x_2 \ \dots \ x_n]$ is inverse.

Recall a 1-sided inverse is automatically a 2-sided inverse.

$\Rightarrow$ suppose A does not have n -pivots. then can row reduce to

$$\begin{bmatrix} d_1 & * & * & * \\ 0 & d_2 & * & * \\ 0 & 0 & 0 & d_3 \\ 0 & 0 & 0 & 0 \end{bmatrix} \leftarrow \text{get whole row of zeros, so there is a non-zero vector } x \text{ s.t. } Ax = 0. \quad \square.$$