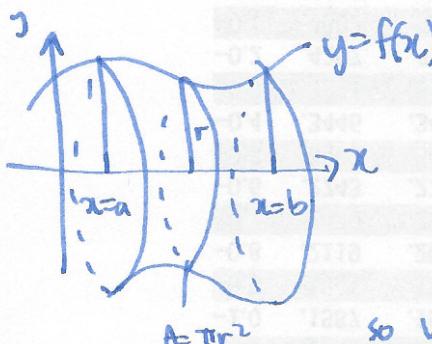
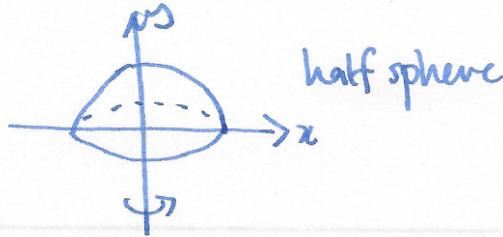
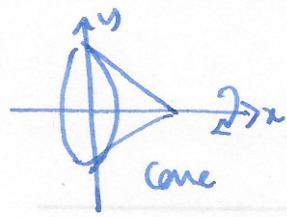


§6.3 Volumes of revolution

Examples



$$\text{recall: } V = \int_a^b A(x) dx$$

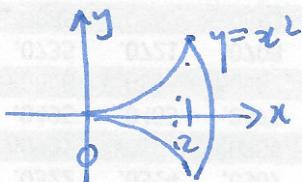
$A(x) = \text{area of vertical cross-section}$

$$= \pi r^2 = \pi y^2 = \pi (f(x))^2$$

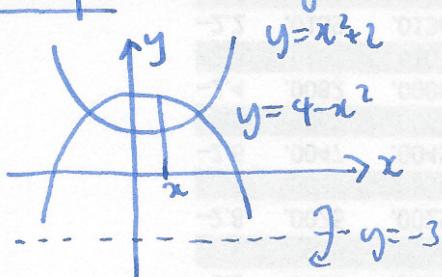
$$\text{so volume } V = \int_a^b \pi (f(x))^2 dx$$

Example rotate $y = x^2$ about x axis.

$$\pi \int_0^2 (x^2)^2 dx = \pi \left(\frac{1}{5} x^5 \right)_0^2 = \frac{32\pi}{5}.$$



Example rotate region between



$$f(x) = x^2 + 2 \quad \text{about } y = -3$$

$$f(x) = 4 - x^2$$

$$V = \int_a^b A(x) dx$$

πr^2

a, b : find intersections

$$x^2 + 2 = 4 - x^2$$

$$2x^2 = 2 \quad x = \pm 1$$



$$A(x) = \pi r_2^2 - \pi r_1^2 = \pi (r_2^2 - r_1^2)$$

$$x^2 + 2 \quad 4 - x^2$$

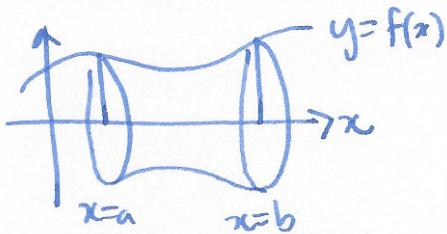
$$A(x) = \pi \left[(4 - x^2 + 3)^2 - (x^2 + 5)^2 \right] = \pi \int_{-1}^1 24 - 4x^2 dx$$

$$(7 - x^2)^2 - (x^2 + 5)^2 = \pi \left[24x - \frac{4}{3}x^3 \right]_{-1}^1 = \left(48 - \frac{8}{3} \right) \pi.$$

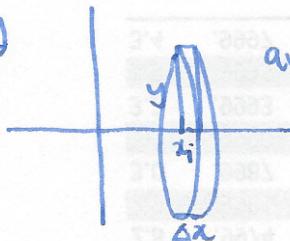
$$49 - 14x^2 + x^4 - (x^4 + 10x^2 + 25)$$

$$24 - 4x^2$$

Surface area:



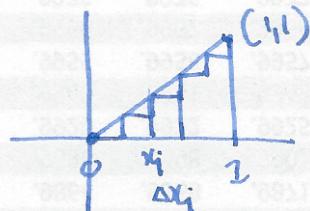
wrong



$$\text{area of cylinder} = 2\pi y_i \Delta x_i$$

$$\text{surface area} = \sum 2\pi y_i \Delta x_i = 2\pi \int_a^b y \, dx$$

analogy: arc length:

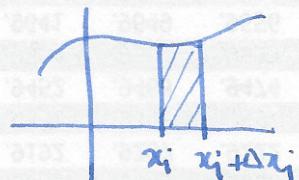


$$\text{arc length} \neq \sum \Delta x_i$$

$$\neq \sum \Delta x_i + \Delta y_i$$

$$\approx \sum \sqrt{\Delta x_i^2 + \Delta y_i^2}$$

what goes wrong:



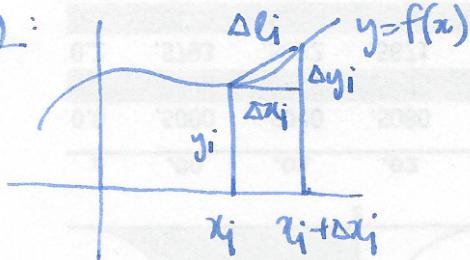
$$\text{area of strip} \approx y(x_i) \Delta x_i \quad \frac{\text{error}}{\text{area}} \rightarrow 0 \text{ as } \Delta x_i \rightarrow 0$$

surface area is like arc length:

$$\frac{1}{\Delta x_i + \Delta x_{i+1}} \frac{\text{error}}{\text{arc length}} \not\rightarrow 0 \text{ as } \Delta x_i \rightarrow 0$$

$$\text{similarly} \quad \frac{\text{error}}{\text{surface area}} \not\rightarrow 0 \text{ as } \Delta x_i \rightarrow 0.$$

right way:



$$\text{arc length} \approx \sum \Delta l_i$$

$$(\Delta l_i)^2 = (\Delta x_i)^2 + (\Delta y_i)^2$$

$$\text{surface area} \approx 2\pi y_i \Delta l_i$$

$$\text{total surface area} : \sum 2\pi y_i \Delta l_i = \sum 2\pi y_i(x_i) \sqrt{(\Delta x_i)^2 + (\Delta y_i)^2} \leftarrow \begin{matrix} \text{doesn't look} \\ \text{like an integral} \end{matrix}$$

$$= 2\pi \sum y_i(x_i) \sqrt{1 + \left(\frac{\Delta y_i}{\Delta x_i}\right)^2} \Delta x \rightarrow \text{surface area } S = 2\pi \int_a^b y \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx.$$

check: surface area of sphere

$$y = \sqrt{1-x^2} \quad \frac{dy}{dx} = \frac{1}{2}(1-x^2)^{-\frac{1}{2}} \cdot (-2x)$$

$$\text{surface area} = 2\pi \int_0^1 \sqrt{1-x^2} \sqrt{1+\left(\frac{dy}{dx}\right)^2} dx = 4\pi.$$