

$$f: \mathbb{R}^2 \rightarrow \mathbb{R}$$

$$(x, y) \mapsto f(x, y)$$

$$f: \mathbb{R} \rightarrow \mathbb{R}^2$$

$$t \mapsto \langle x(t), y(t) \rangle$$

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$$Df = \nabla f = \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right\rangle$$

$$Df = \frac{df}{dt} = \begin{bmatrix} \frac{dx}{dt} \\ \frac{dy}{dt} \end{bmatrix}$$

General chain rule:

$$\begin{bmatrix} \frac{\partial f_i}{\partial x_j} \end{bmatrix} \begin{bmatrix} \frac{\partial g_j}{\partial x_k} \end{bmatrix}$$

$$\begin{array}{ccccc} & & f(g(x)) & & \\ & \swarrow & & \searrow & \\ \mathbb{R} & \xrightarrow{g} & \mathbb{R}^b & \xrightarrow{f} & \mathbb{R}^c \\ x & \mapsto & g(x) & \mapsto & f(g(x)) \\ & \searrow & Dg(x) & \searrow & Df(g(x)) \\ & & b \times a & & c \times b \\ & & \text{matrix} & & \text{matrix} \end{array}$$

$$D(f(g(x))) = Df(g(x)) Dg(x)$$

$\uparrow$
 matrix multiplication

Example

$$\textcircled{1} \quad \mathbb{R} \xrightarrow{g} \mathbb{R}^2 \xrightarrow{f} \mathbb{R}$$

$t \quad (x, y)$

$$Dg = g'(t) \quad Df = \nabla f$$

$$= \begin{bmatrix} x'(t) \\ y'(t) \end{bmatrix} = \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right\rangle$$

$$D(f(g(t))) = Df(g(t)) \cdot Dg(t)$$

$$= \nabla f(g(t)) \cdot g'(t)$$

$$= \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right\rangle \cdot \left\langle \frac{dx}{dt}, \frac{dy}{dt} \right\rangle$$

$$\left(\text{or} \quad \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \end{bmatrix} \begin{bmatrix} \frac{dx}{dt} \\ \frac{dy}{dt} \end{bmatrix} \right)$$

$$= \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt}$$

$$\textcircled{2} \quad \mathbb{R}^2 \xrightarrow{g} \mathbb{R}^2 \xrightarrow{f} \mathbb{R}^2$$

$x_1, x_2 \quad y_1, y_2$

$$g(x) = (g_1(x_1, x_2), g_2(x_1, x_2))$$

$$f(y) = (f_1(y_1, y_2), f_2(y_1, y_2))$$

$$Dg = \begin{bmatrix} \frac{\partial g_1}{\partial x_1} & \frac{\partial g_1}{\partial x_2} \\ \frac{\partial g_2}{\partial x_1} & \frac{\partial g_2}{\partial x_2} \end{bmatrix}$$

$$Df = \begin{bmatrix} \frac{\partial f_1}{\partial y_1} & \frac{\partial f_1}{\partial y_2} \\ \frac{\partial f_2}{\partial y_1} & \frac{\partial f_2}{\partial y_2} \end{bmatrix}$$

$$D(f(g(x))) = Df(g(x)) \cdot Dg(x)$$

$$Df \ Dg = \begin{bmatrix} \vdots \\ \vdots \end{bmatrix} \begin{bmatrix} \vdots \\ \vdots \end{bmatrix} = \begin{bmatrix} \frac{\partial g_1}{\partial x_1} \frac{\partial f_1}{\partial y_1} + \frac{\partial g_1}{\partial x_2} \frac{\partial f_2}{\partial y_2} & \dots \\ \dots & \dots \end{bmatrix}$$

mnemonic $f(x_1, \dots, x_n)$ $x_i(y_1, y_2, \dots, y_m)$

to find $\frac{\partial f}{\partial y_i} = \frac{\partial f}{\partial x_1} \frac{\partial x_1}{\partial y_i} + \frac{\partial f}{\partial x_2} \frac{\partial x_2}{\partial y_i} + \dots + \frac{\partial f}{\partial x_n} \frac{\partial x_n}{\partial y_i}$

"differentiate f wrt all variables, multiply by $\frac{\partial x_k}{\partial y_i}$ and add".

Example $f(x, y, z) = xy + z^3$
 $f: \mathbb{R}^3 \rightarrow \mathbb{R}$

$$\begin{aligned} x &= s+t \\ y &= s-t \\ z &= st \end{aligned}$$

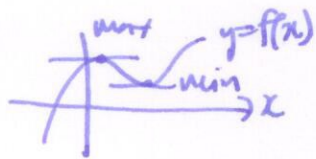
$$\begin{aligned} g: \mathbb{R}^2 &\rightarrow \mathbb{R} \\ (s, t) &\mapsto (x, y, z) \end{aligned}$$

so $f(g(s, t))$ makes sense.

Q find $\frac{\partial f}{\partial s} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial s} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial s} + \frac{\partial f}{\partial z} \frac{\partial z}{\partial s}$

§14.7 Optimization

recall: 1d



$$\text{max, min} \Rightarrow \frac{dy}{dx} = 0$$

$$\frac{dy}{dx} \neq \text{max, min} \quad y=x^3$$

2d local max



local min



$\Rightarrow$ flat tangent plane $z = \text{const.}$

recall: tangent plane to $z = f(x, y)$ at (a, b) is

$$z = f(a, b) + f_x(a, b)(x-a) + f_y(a, b)(y-b)$$

flat tangent plane $\Rightarrow$ $f_x(a, b) = 0$ and $f_y(a, b) = 0$.

warning: $f_x(a, b) = 0$ and $f_y(a, b) = 0 \not\Rightarrow$ local max or min.

Defn A critical point (a,b) is a point s.t. $\frac{\partial f}{\partial x}(a,b)=0$ and $\frac{\partial f}{\partial y}(a,b)=0$
 or at least one of $f_x(a,b), f_y(a,b)$ does not exist.

Thm If $f(x,y)$ has a local max or min at (a,b) , then (a,b) is a critical point.

Example finding critical points

$$f(x,y) = x^2 - 2xy + 2y^2 + 3y + 1$$

$$\left. \begin{aligned} \frac{\partial f}{\partial x} &= 2x - 2y = 0 \quad (1) \\ \frac{\partial f}{\partial y} &= -2x + 4y + 3 = 0 \quad (2) \end{aligned} \right\} \begin{aligned} (1) + (2) : 2y + 3 &= 0 \quad y = -3/2 \quad x = -3/2 \\ \text{exactly one critical point at } &(-3/2, -3/2) \end{aligned}$$

Types of critical point

contours/level sets



local max



local min



saddle

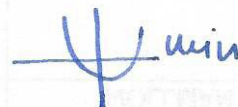
more complicated...
monkey saddle



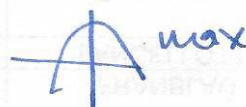
Q: how to tell which one? A: look at 2nd order / quadratic approximation.

1 var: $f(x) \approx f'(a) + \underbrace{f'(a)}_{=0 \text{ if critical point}}(x-a) + \frac{1}{2} f''(a)(x-a)^2 + \dots$

$$f''(a) > 0$$



$$f''(a) < 0$$



$$f''(a) = 0$$

no information!

2 vars: Thm (2nd derivative test). Let (a,b) be a critical point for $f(x,y)$

let $D(a,b) = f_{xx}(a,b)f_{yy}(a,b) - f_{xy}(a,b)^2$, then:

1) if $D > 0$ then $f(a,b)$ is a minimum if $f_{xx}(a,b) > 0$
maximum if $f_{xx}(a,b) < 0$

2) if $D < 0$ then $f(a,b)$ is a saddle

3) if $D = 0$ no information

Why does this work?

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Quadratic approximation is $f(x,y) = f(a,b) + f_x(a,b)(x-a) + f_y(a,b)(y-b) + \frac{1}{2} \begin{bmatrix} x-a & y-b \end{bmatrix} \begin{bmatrix} f_{xx} & f_{xy} \\ f_{xy} & f_{yy} \end{bmatrix} \begin{bmatrix} x-a \\ y-b \end{bmatrix}$

quadratic terms are: $f_{xx}(a,b)(x-a)^2 + 2f_{xy}(a,b)(x-a)(y-b) + f_{yy}(a,b)(y-b)^2$

this is a quadratic form, like: $x^2 + y^2$  $-x^2 - y^2$  xy or $x^2 - y^2$ 

up to change of coordinates, a symmetric matrix looks like

$\begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} \leftrightarrow \lambda_1 x^2 + \lambda_2 y^2$

$\lambda_1, \lambda_2 > 0$	local min
$\lambda_1, \lambda_2 < 0$	local max
different signs	saddle
at least one 0	don't know.

$D = \det$ of matrix = product of eigenvalues

so $D > 0$ same sign
 $D < 0$ different sign.

Example find the critical points of $f(x,y) = (x^2 + y^2)e^{-2x} = x^2 e^{-2x} + y^2 e^{-2x}$.

$$f_x = 2xe^{-2x} + x^2(-2e^{-2x}) - 2y^2e^{-2x}$$

$$f_y = 2ye^{-2x}$$

solve $\begin{cases} f_x = 0 \\ f_y = 0 \end{cases} \Rightarrow \begin{cases} e^{-2x}(2x - 2x^2 - 2y^2) = 0 \\ e^{-2x}(2y) = 0 \end{cases} \Rightarrow \begin{cases} 2(x - x^2) = 0 \\ 2y = 0 \end{cases}$

$x(x-1) = 0 \Rightarrow x = 0, 1$
 $(0,0) \quad (1,0)$

$$\left. \begin{aligned} f_{xx} &= 2x(-2e^{-2x}) + 2e^{-2x} - 2x \\ f_{yx} &= -4ye^{-2x} \\ f_{yy} &= 2e^{-2x} \end{aligned} \right\}$$

$$D = f_{xx}f_{yy} - (f_{xy})^2$$

$$D(0,0), D(1,0) \text{ etc. ...}$$