

note:  $\underline{r}'(t)$  is tangent to the curve (as long as  $\underline{r}'(t) \neq 0$ ) (26)

$\|\underline{r}'(t)\|$  is the speed at time  $t$ .

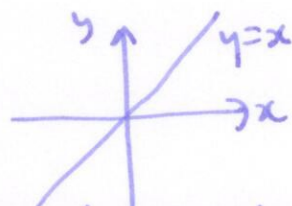
Example if a particle moves with position given by  $\underline{r}(t) = \langle e^{2t}, t^{1/3}, \tan t \rangle$

find speed at  $t=2$ :  $\underline{r}'(t) = \langle 2e^{2t}, \frac{1}{3}t^{-2/3}, \sec^2 t \rangle$

$$\|\underline{r}'(2)\| = \|\langle 2e^4, \frac{1}{3} \cdot 2^{-2/3}, \sec^2(2) \rangle\| = \sqrt{4e^8 + \frac{1}{9} \cdot 2^{4/3} + \sec^4(2)}$$

Arc length parametrization

Problem parametrizations are not unique



$$\underline{r}(t) = \langle t, t \rangle$$

$$\underline{r}(t) = \langle t^3, t^3 \rangle$$

special parametrizations: arc length or unit speed parametrizations.

Def<sup>n</sup>  $\underline{r}(t)$  is an arc length parametrization if  $\|\underline{r}'(t)\| = 1$  for all  $t$ .

(i.e. if you move along the curve with unit speed)

Example find an arc length parametrization for  $\underline{r}(t) = \langle 2t, 1-2t, t \rangle$

① find arc length at time  $t$ :

$$s(t) = \int_0^t \|\underline{r}'(u)\| du$$

$$\underline{r}'(t) = \langle 2, -2, 1 \rangle$$

$$\|\underline{r}'(t)\| = \sqrt{4+4+1} = 3$$

$$\text{so } s(t) = \int_0^t 3 du = [3u]_0^t = 3t$$

② find the inverse function for arc length

instead of  $\underline{r}(t)$ , want  $\underline{r}(s^{-1}(t))$

(note: arc length of  $\underline{r}(s^{-1}(t))$  is  $s(s^{-1}(t)) = t$ )

in example  $s^{-1}(t) = \frac{t}{3}$

③ write down reparametrized curve:  $\hat{\underline{r}}(t) = \underline{r}(s^{-1}(t)) = \langle \frac{2}{3}t, 1 - \frac{2}{3}t, \frac{1}{3}t \rangle$

check!

(27)

$$\|r'(t)\| = \left\| \left\langle \frac{2}{3}, -\frac{2}{3}, \frac{1}{3} \right\rangle \right\| = \sqrt{\frac{4}{9} + \frac{4}{9} + \frac{1}{9}} = 1$$

Summary  $\underline{r}(t)$  arbitrary parameterization

let  $s(t)$  be arc length on  $[0, t]$  i.e.  $s(t) = \int_0^t \|r'(u)\| du$

and let  $s^{-1}(t)$  be the inverse function.

then the arc length parameterization is  $\hat{\underline{r}}(t) = \underline{r}(s^{-1}(t))$ .

## §14.1 Functions of many variables

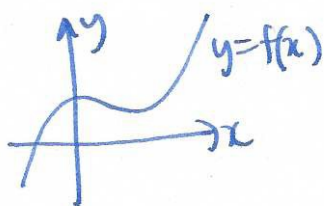
Examples height above sea level  $h(x, y)$   
temperature  $t(x, y, z)$

Defn a function of many variables is a function  $f: \mathbb{R}^n \rightarrow \mathbb{R}$   
domain range  
or if  $D \subset \mathbb{R}^n$ ,  $f: D \rightarrow \mathbb{R}$ .

Examples  $f: \mathbb{R}^2 \rightarrow \mathbb{R}$   
 $(x, y) \mapsto \sqrt{9 - x^2 - y^2}$  Q: what is  $D$ ?

$f: \mathbb{R}^3 \rightarrow \mathbb{R}$   
 $(x, y, z) \mapsto x\sqrt{y} + \ln(z-1)$  Q: what is  $D$ ?

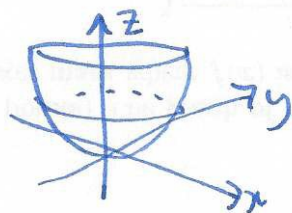
Recall function of one variable  $f: \mathbb{R} \rightarrow \mathbb{R}$  has a graph  
 $x \mapsto f(x)$



graph is collection of points (input, output) a curve in  $\mathbb{R}^2$ .  
 $(x, f(x))$

similarly we can draw the graph of a function of two variables.

$f: \mathbb{R}^2 \rightarrow \mathbb{R}$   
 $(x, y) \mapsto f(x, y)$



graph is collection of points  
(input, output)  $(x, y, f(x, y))$   
graph is now a surface in  $\mathbb{R}^3$ .



Examples ① draw graph of  $f(x,y) = x^2 + y^2$ .

traces: horizontal: solve  $f(x,y) = c$   $x^2 + y^2 = c$  (circles of radius  $\sqrt{c}$ )

vertical: fix  $x=c$  or  $y=c$   $f(x,c) = x^2 + c^2$  (parabolas)

$f(c,y) = c^2 + y^2$  (parabolas)

② draw graph of  $f(x,y) = x^2 - y^2$

vertical traces are  $f(c,y) = c^2 - y^2$   $\cap$

$f(x,c) = x^2 - c^2$   $\cup$

③ linear functions:  $f(x,y) = ax + by + c$ .

the graph of a linear function is a plane  $z = ax + by + c$

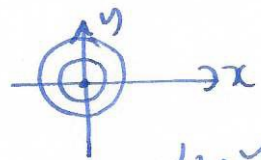
the traces are straight lines.

Contour maps

The horizontal traces are also known as contour lines or level sets

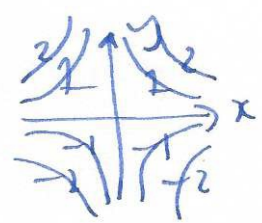
(solutions to  $f(x,y) = c$ ) contour lines lie in the domain!

Example ①  $f(x,y) = \sqrt{4 - x^2 - y^2}$



②  $f(x,y) = x^2 y$

$f(x,y) = c \Leftrightarrow x^2 y = c \Leftrightarrow y = \frac{c}{x^2}$



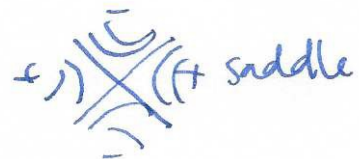
On the interpretation of contours

far apart  $\hookrightarrow$  slow change

close together  $\hookrightarrow$  fast change

direction of fastest change  $\perp$  to contours.  
|| contour stays same.

could be local min/max depending on labels



average rate of change  $\frac{\Delta f}{\|\Delta \underline{r}\|}$

