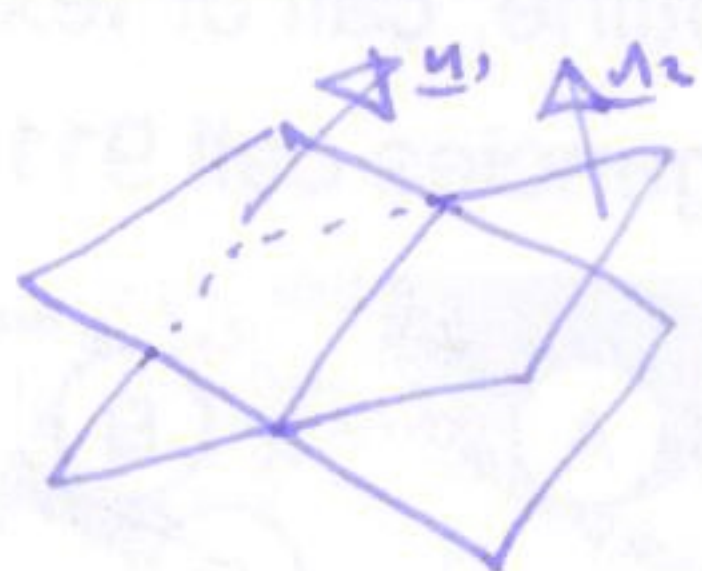


• intersection of two planes



direction vector for line is perpendicular to both $\underline{n}_1, \underline{n}_2$

$$\text{so } \underline{v} = \underline{n}_1 \times \underline{n}_2$$

then just find a point on the line.

Example

$$x+y-z=2$$

$$x+2y+z=4$$

$$\underline{n}_1 = \langle 1, 1, -1 \rangle$$

$$\underline{n}_2 = \langle 1, 2, 1 \rangle$$

$$\underline{n}_1 \times \underline{n}_2 = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & 1 & -1 \\ 1 & 2 & 1 \end{vmatrix} = \underline{i} \begin{vmatrix} 1 & -1 \\ 2 & 1 \end{vmatrix} - \underline{j} \begin{vmatrix} 1 & -1 \\ 1 & 1 \end{vmatrix} + \underline{k} \begin{vmatrix} 1 & 1 \\ 1 & 2 \end{vmatrix}$$

$$= \langle 3, -2, 1 \rangle$$

find point in intersection:

try: set $z=0$: $\begin{cases} x+y=2 \\ x+2y=4 \end{cases} \begin{matrix} \textcircled{1} \\ \textcircled{2} \end{matrix}$ solve these $\textcircled{1} - \textcircled{2} : -y = -2 \quad y=2$
 $x=0$
 $z=0$

equation: $(\underline{x} - \langle 0, 2, 0 \rangle) \cdot \langle 3, -2, 1 \rangle = 0$

so $(0, 2, 0)$ works.

§12.6 Quadric surfaces

A quadric surface is a surface defined by a quadratic equation in 3 variables.

Examples

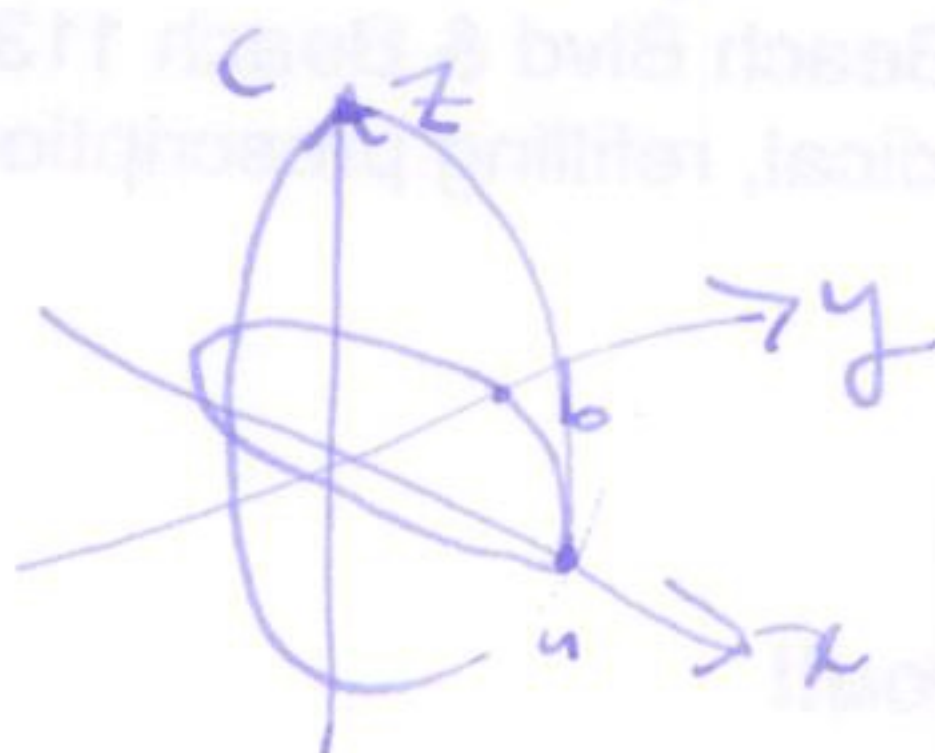
sphere of radius r :

$$x^2 + y^2 + z^2 = r^2$$



ellipsoids

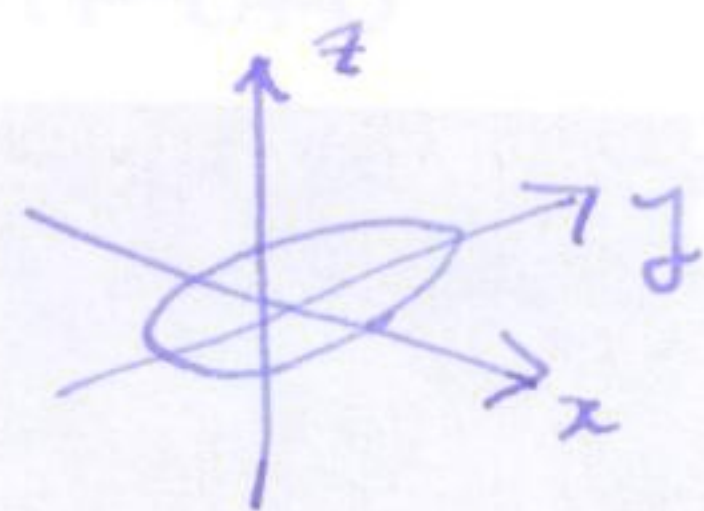
$$\left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 + \left(\frac{z}{c}\right)^2 = 1$$



Q: how do we work out what the surface looks like.

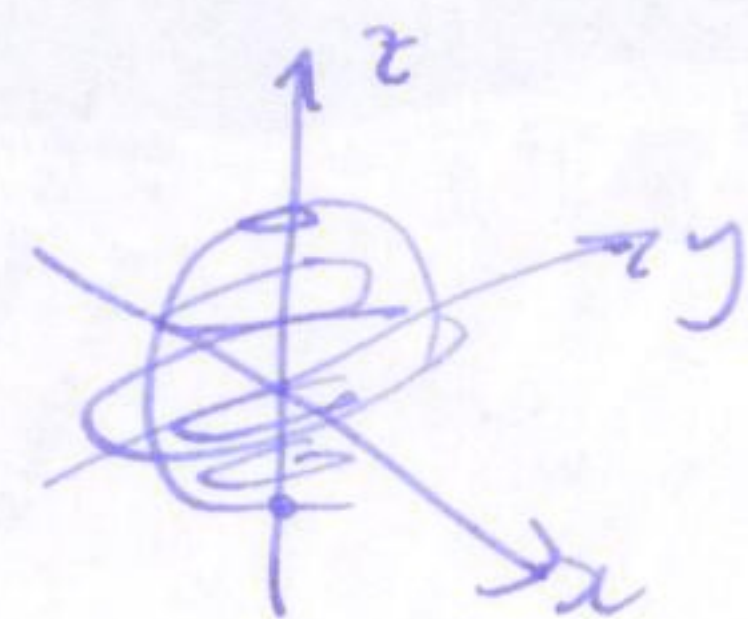
Tool: traces / cross-sections are intersections of the surface with planes parallel to the coordinate axes.

Example $x^2 + \frac{y^2}{4} + \frac{z^2}{9} = 1$



xy-trace (set $z=0$): $x^2 + \frac{y^2}{4} = 1$ (ellipse in xy-plane).

what happens when you vary z ? $x^2 + \frac{y^2}{4} = 1 - \frac{z^2}{9}$



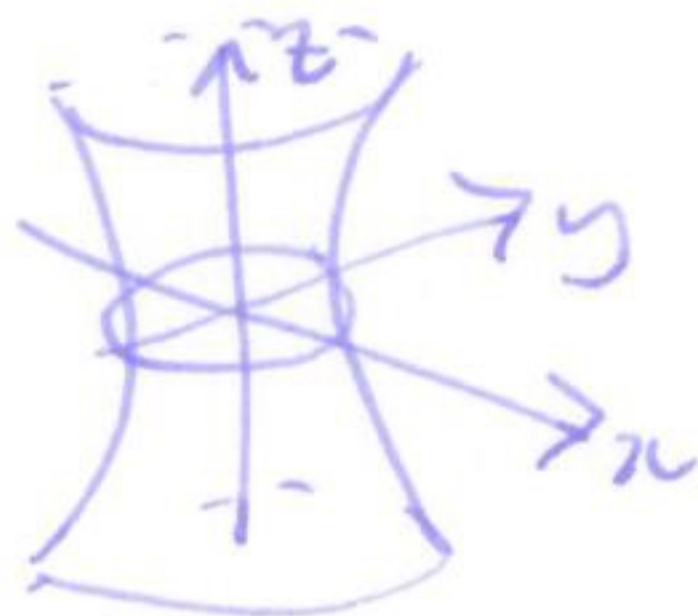
z large no solutions ($z > 3$)

z large negative no solution ($z < -3$)

hyperboloids

$$\left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 - \left(\frac{z}{c}\right)^2 = 1$$

hyperboloid of 1-sheet



traces parallel to xy-plane.

$$\left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 = 1 + \left(\frac{z}{c}\right)^2$$

always positive, so always solutions.



$z=1$



$z=0$

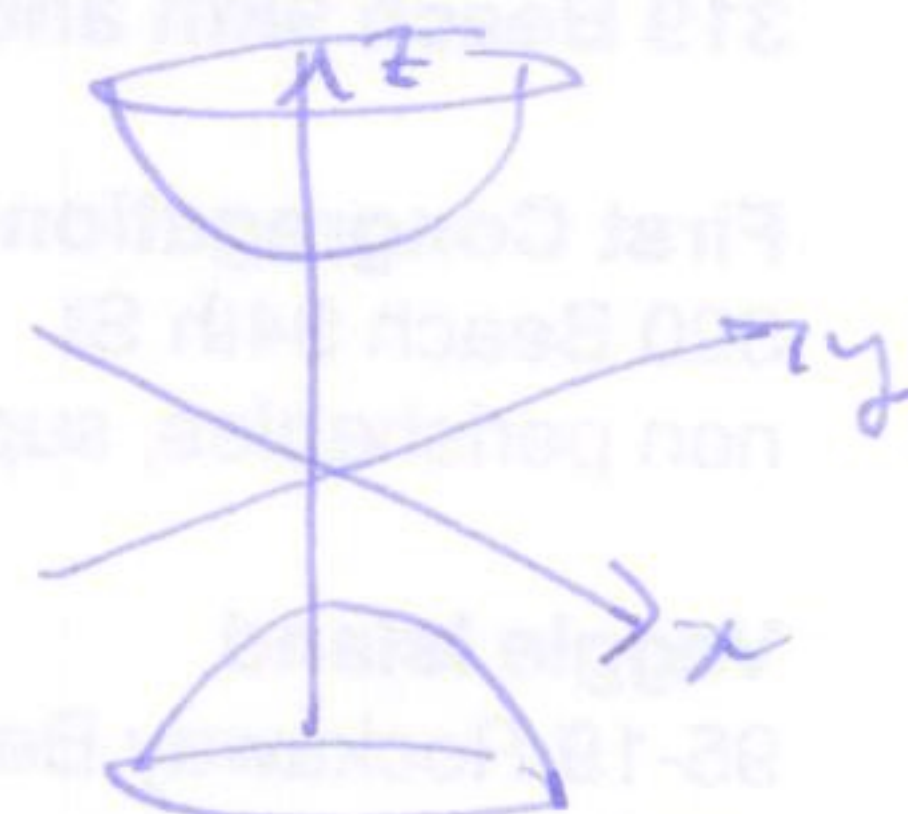


$z=2$

(These hyperbolae are aligned along the z-axis.)

$$\left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 - \left(\frac{z}{c}\right)^2 = -1$$

hyperboloid of 2-sheets.



$$\left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 = -1 + \left(\frac{z}{c}\right)^2$$



$z > c$ solns



$z=0$ no solutions

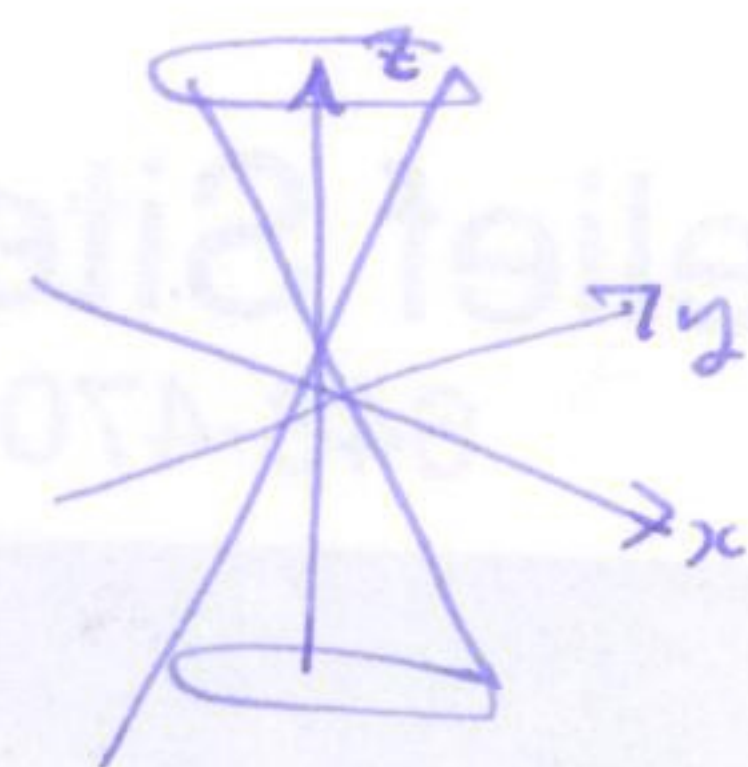
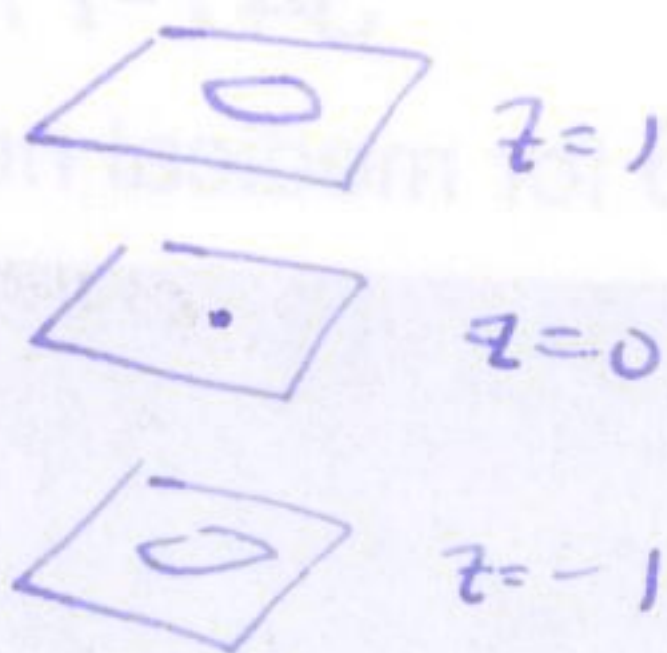


$z < -c$ solns

(elliptic) cones

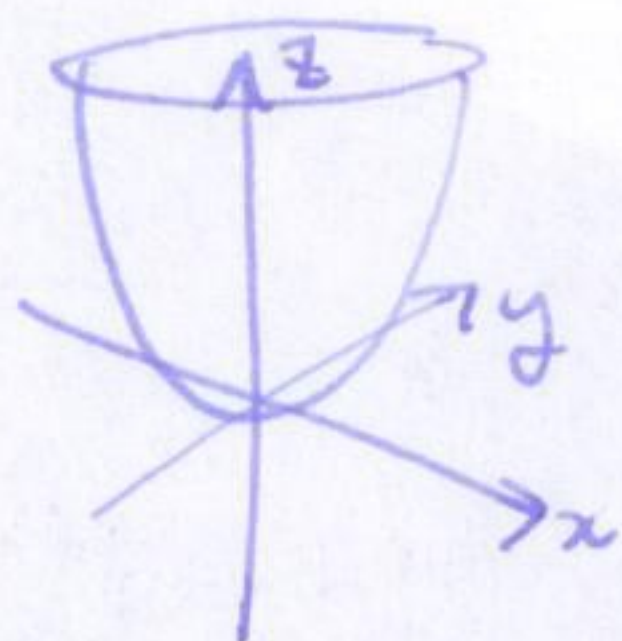
$$\left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 = \left(\frac{z}{c}\right)^2$$

traces / cross-sections parallel to xy -plane

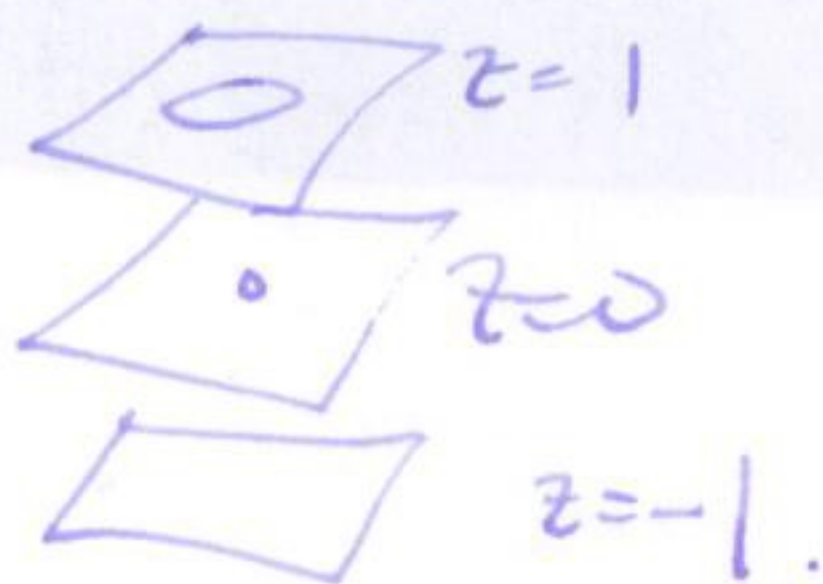


Paraboloids

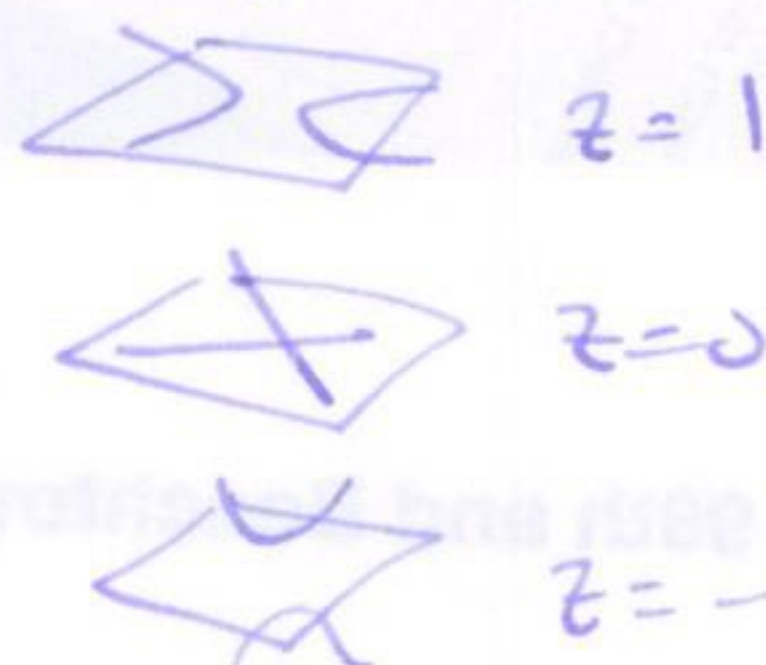
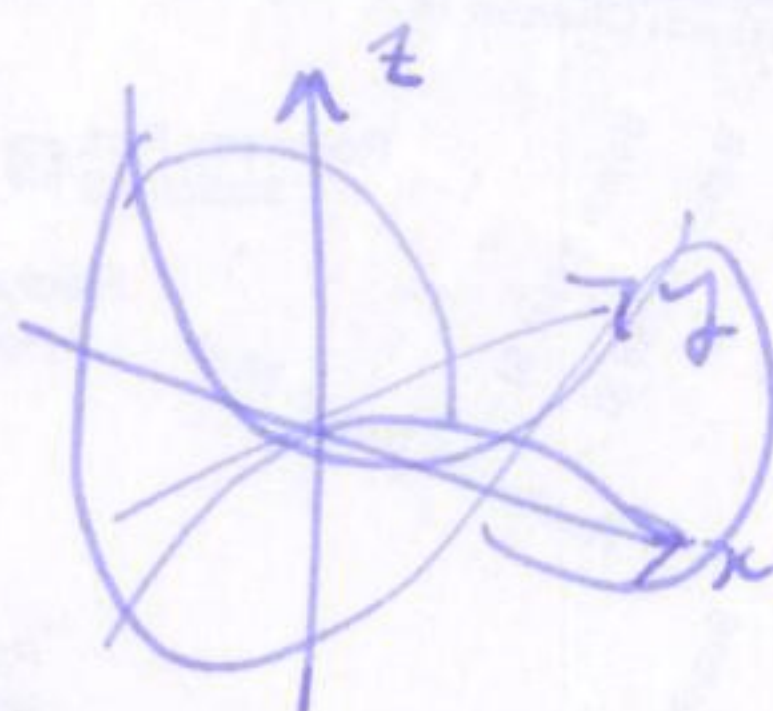
elliptic paraboloid $z = \left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2$



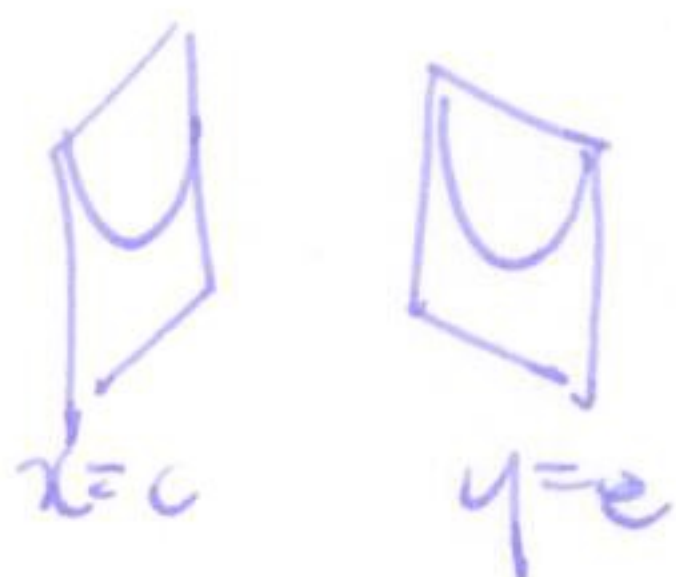
horizontal traces



hyperbolic paraboloid $z = \left(\frac{x}{a}\right)^2 - \left(\frac{y}{b}\right)^2$
(saddle surface)

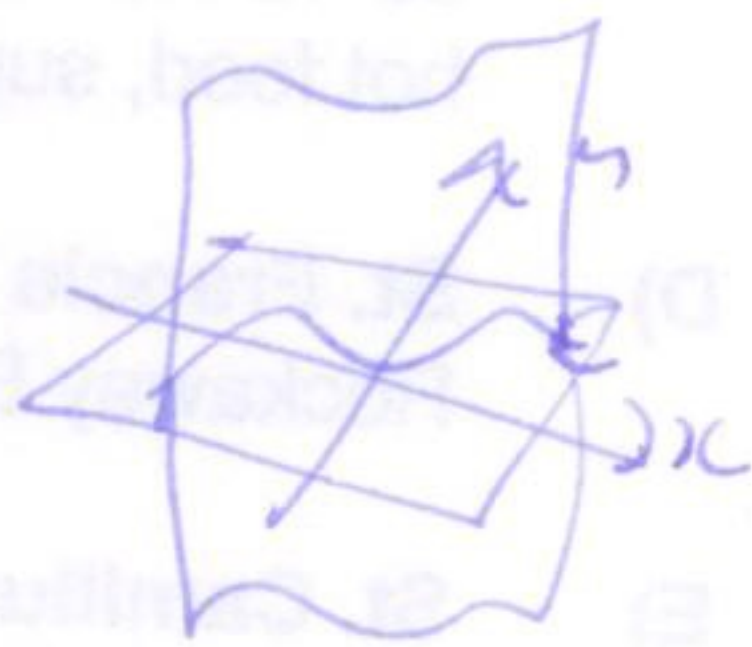


vertical traces

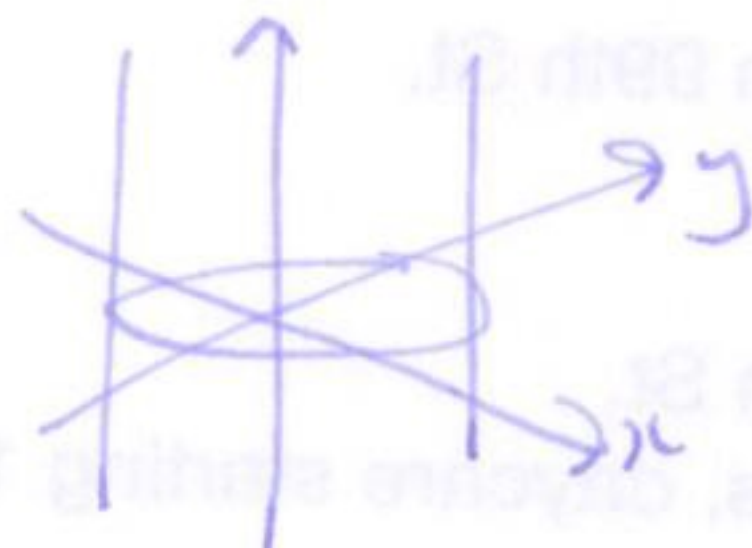


cylinders general cylinder: C same curve in xy -plane:

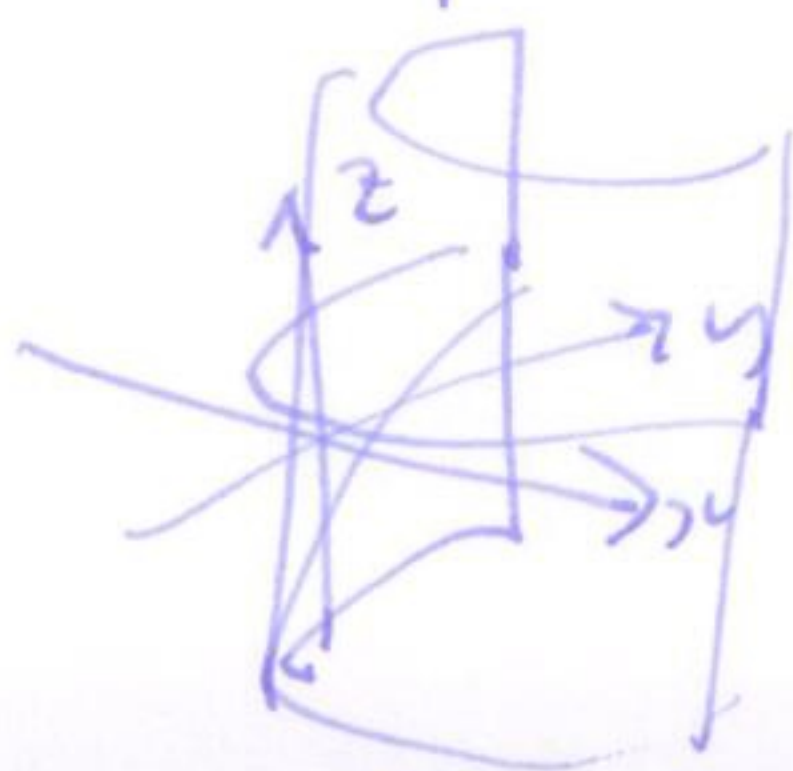
the cylinder are C is all points directly above or below C



Example $x^2 + y^2 = r^2$



$$y = x^2$$



§13.1 Vector valued functions

(18)

real valued functions of 1-variable

$$f: \mathbb{R} \rightarrow \mathbb{R}$$

$$x \mapsto f(x)$$

paramaterized curves / vector valued functions of 1-variable

$$f: \mathbb{R} \rightarrow \mathbb{R}^2$$

$$t \mapsto \langle f(t), g(t) \rangle$$

$$f: \mathbb{R} \rightarrow \mathbb{R}^3$$

$$t \mapsto \langle f(t), g(t), h(t) \rangle$$

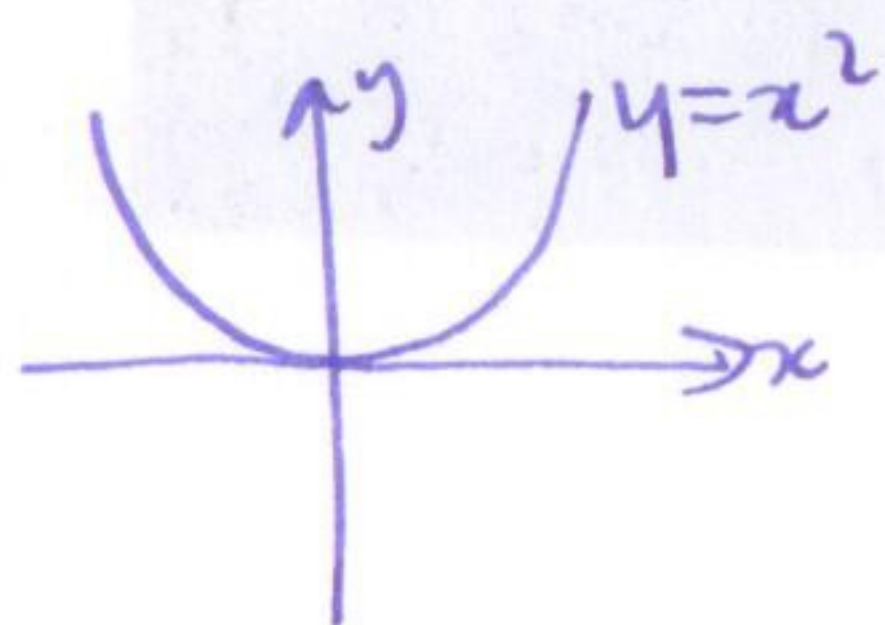
alternate notation: $\underline{r}: \mathbb{R} \rightarrow \mathbb{R}^2$

$$t \mapsto f(t)\underline{i} + g(t)\underline{j}$$

$$t \mapsto f(t)\underline{i} + g(t)\underline{j} + h(t)\underline{k}$$

Example

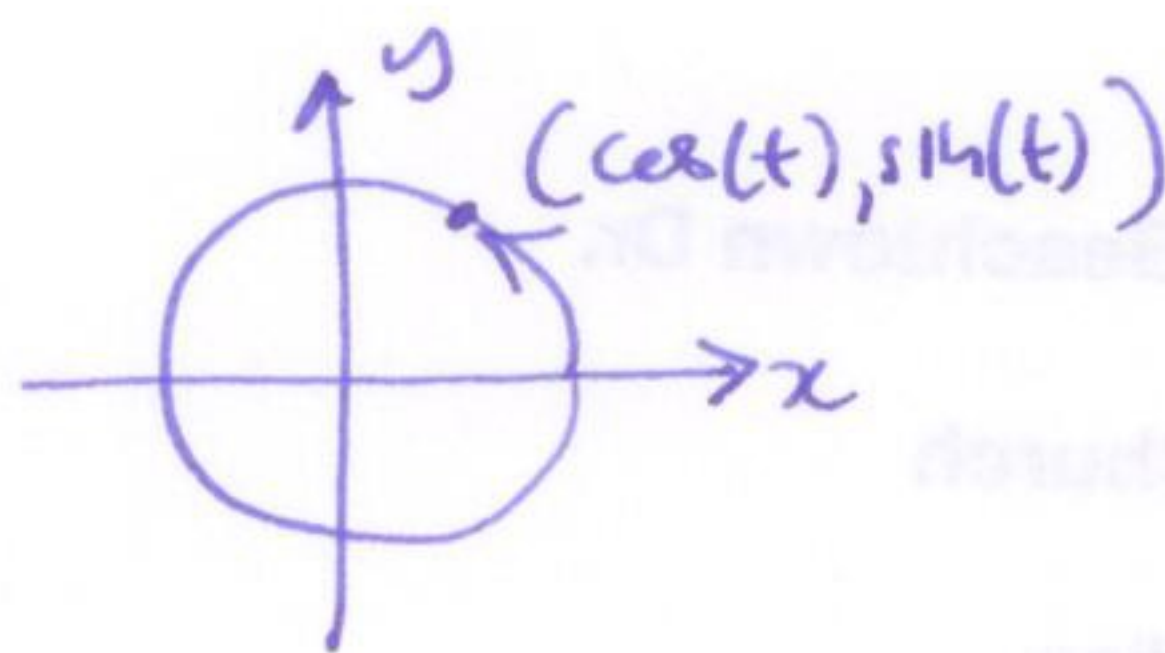
① graph of a function of 1-variable



$$x \mapsto \langle x, x^2 \rangle$$

(in general $\langle x, f(x) \rangle$).

② $\underline{r}(t) = \langle \cos(t), \sin(t) \rangle$



observation

$$\cos^2(t) + \sin^2(t) = 1$$

$$x^2 + y^2 = 1$$

warning: the same curve has many different parameterizations

$$\langle \cos t, \sin t \rangle$$

$$0 \leq t \leq 2\pi$$

$$\langle \cos(2t), \sin(2t) \rangle$$

$$0 \leq t \leq \pi$$

(twice as fast)

note

$$\langle \cos(t), \sin(t) \rangle$$

$$0 \leq t \leq \pi$$

only goes half way round

$$\langle \cos(t), \sin(t) \rangle$$

$$t \in \mathbb{R}$$

goes round infinitely often.

Example $\underline{r}(t) = \langle \cos(t), \sin(t), t \rangle$

(helix)

