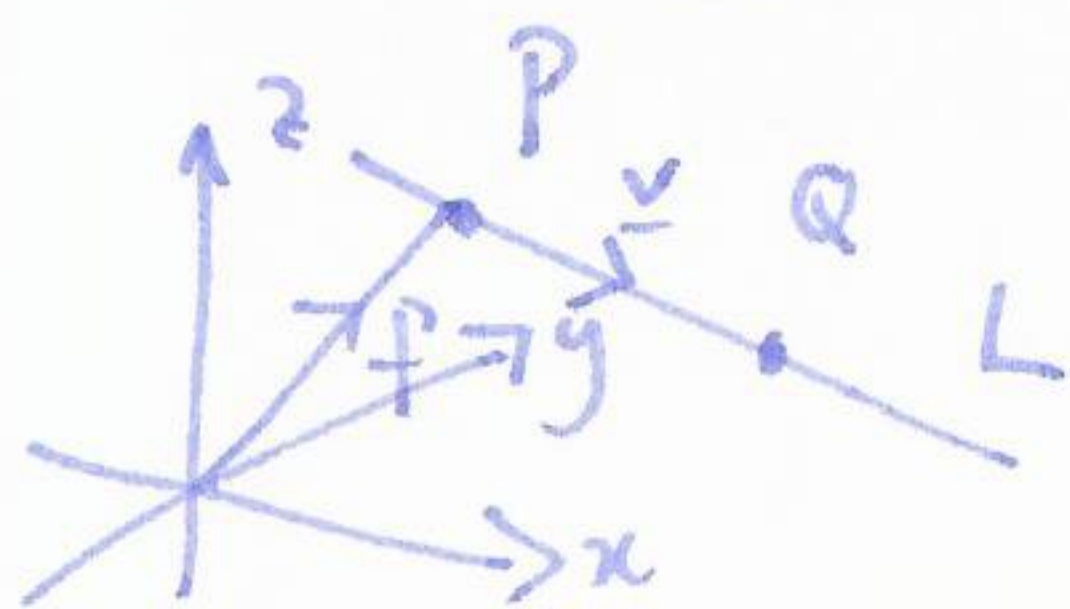


Lines and planes in 3d

21



how do we describe a line in $\mathbb{R}^3$?

let $\underline{v} = \overrightarrow{PQ}$

$\underline{p} = \overrightarrow{OP}$

then any point $\underline{x}$ on L can be written as

$\underline{p} + t\underline{v}$ for some $t \in \mathbb{R}$

this is a parametric equation for L $\underline{x} = \underline{p} + t\underline{v}$.

equivalent to $\langle x, y, z \rangle = \langle \begin{matrix} x_1 \\ y_1 \\ z_1 \end{matrix} \rangle + t \langle v_1, v_2, v_3 \rangle$

$x = p_1 + tv_1, y = p_2 + tv_2, z = p_3 + tv_3$ (*)

if all of $v_1, v_2, v_3 \neq 0$ then can eliminate t in (*) to get

$\frac{x-x_1}{v_1} = \frac{y-y_1}{v_2} = \frac{z-z_1}{v_3}$ symmetric equations for L

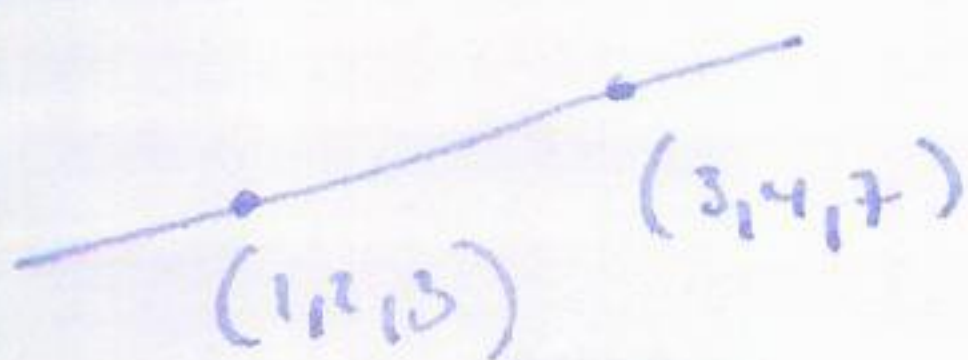
Example (i) L goes through $P = (1, -2, 4)$ parallel to $\underline{v} = \langle 2, 4, -4 \rangle$

$\underline{x} \in L$ then $\underline{x} = \langle 1, -2, 4 \rangle + t \langle 2, 4, -4 \rangle$
 $= \langle 1+2t, -2+4t, 4-4t \rangle$

or $x = 1+2t, y = -2+4t, z = 4-4t$.

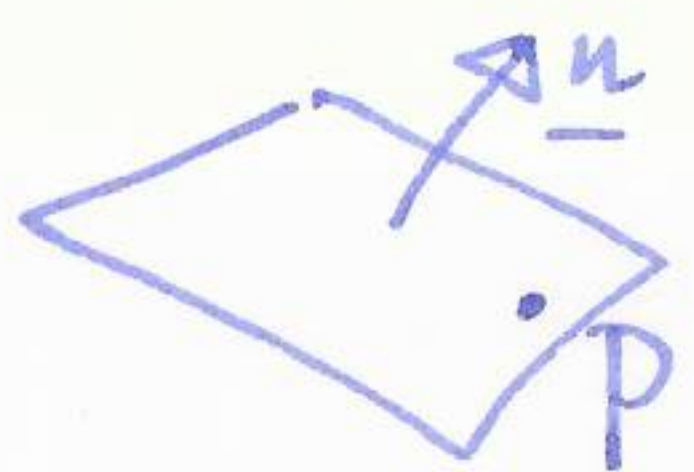
or $\frac{x-1}{2} = \frac{y+2}{4} = \frac{z-4}{-4}$

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 W23 Midterm 1
 R24 WW3, 4



? find $\underline{v} = \langle 2, 2, 4 \rangle$.

Planes



normal vector.

(22)

Let Q be a point in the plane. then $\overrightarrow{PQ}$ is perpendicular to $\underline{n}$
i.e. $\underline{n} \cdot \overrightarrow{PQ} = 0$.

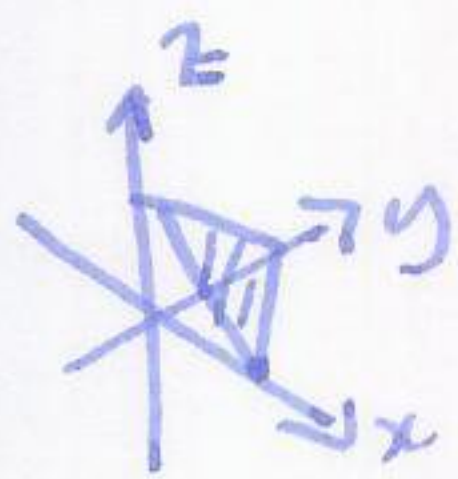
$$\underline{n} = \langle a, b, c \rangle \quad P = \langle x_1, y_1, z_1 \rangle \quad Q = \langle x, y, z \rangle$$

then $\underline{n} \cdot \overrightarrow{PQ} = \langle a, b, c \rangle \cdot \langle x - x_1, y - y_1, z - z_1 \rangle = 0$

$$a(x - x_1) + b(y - y_1) + c(z - z_1) = 0.$$

$$\text{or } ax + by + cz + d = 0.$$

Example find an equation for the plane containing $\overset{P}{(1, 0, 0)}, \overset{Q}{(0, 1, 0)}, \overset{R}{(0, 0, 1)}$



$$\overrightarrow{PQ} = \langle -1, 1, 0 \rangle$$

$$\overrightarrow{PR} = \langle -1, 0, 1 \rangle$$

$$\underline{n} = \overrightarrow{PQ} \times \overrightarrow{PR}$$

$$\begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ -1 & 1 & 0 \\ -1 & 0 & 1 \end{vmatrix} = \underline{i} \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} - \underline{j} \begin{vmatrix} -1 & 0 \\ -1 & 1 \end{vmatrix} + \underline{k} \begin{vmatrix} -1 & 1 \\ -1 & 0 \end{vmatrix}$$
$$= \langle 1, 1, 1 \rangle$$

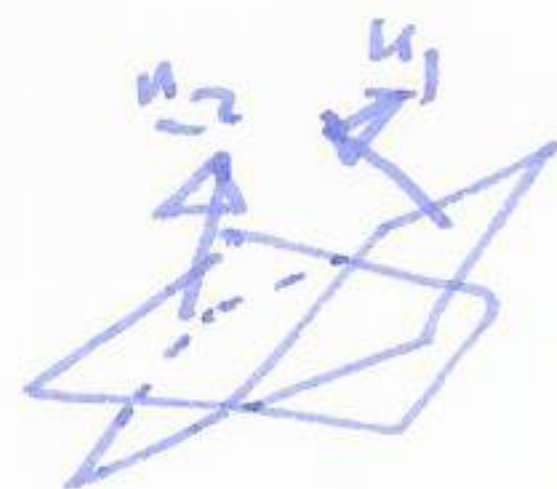
$$\langle 1, 1, 1 \rangle \cdot (\langle 1, 0, 0 \rangle - \langle x, y, z \rangle) = 0$$

$$-x + 1 + y + z = 0 \quad \text{or} \quad x + y + z + 1 = 0.$$

angles between planes.

any two planes are either parallel

or intersect in a line



parallel $\Leftrightarrow$ normal vectors are parallel.

intersect in a line: direction of line is $\underline{u}_1 \times \underline{u}_2$!

angle between planes = angle between ^{normal} vectors!

$$\cos \theta = \frac{\underline{u}_1 \cdot \underline{u}_2}{\|\underline{u}_1\| \|\underline{u}_2\|}$$

Example

find angle between planes

$$x + 2y + 3z + 4 = 0$$

$$2x - y - z - 1 = 0$$

normal vectors:

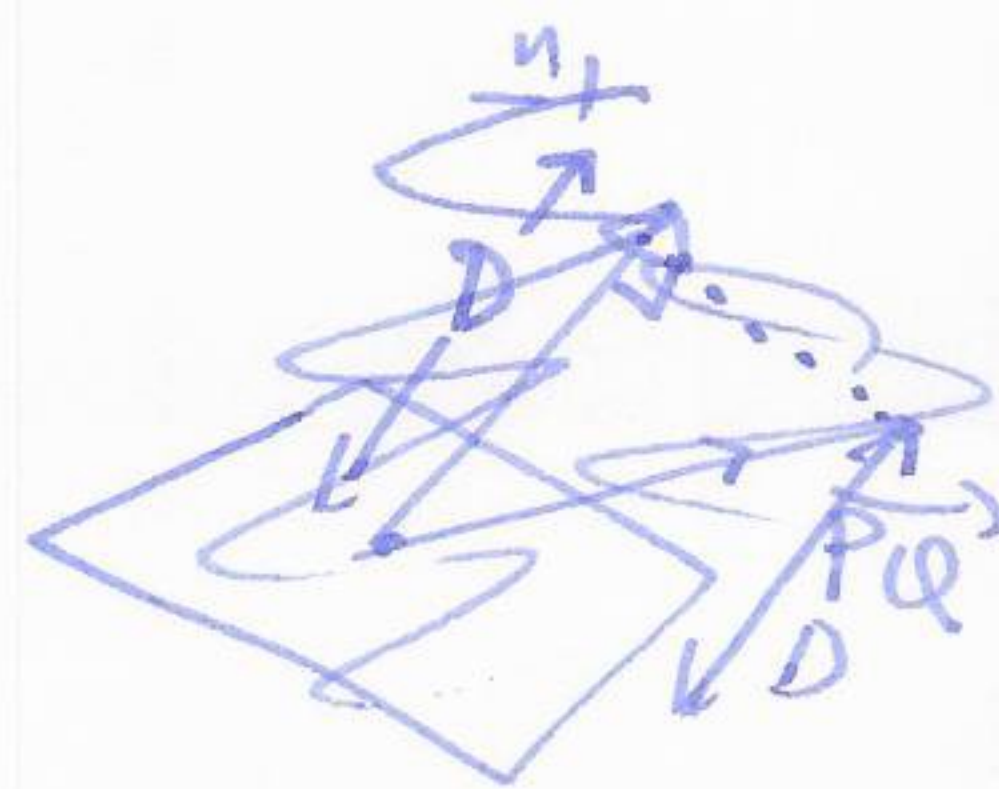
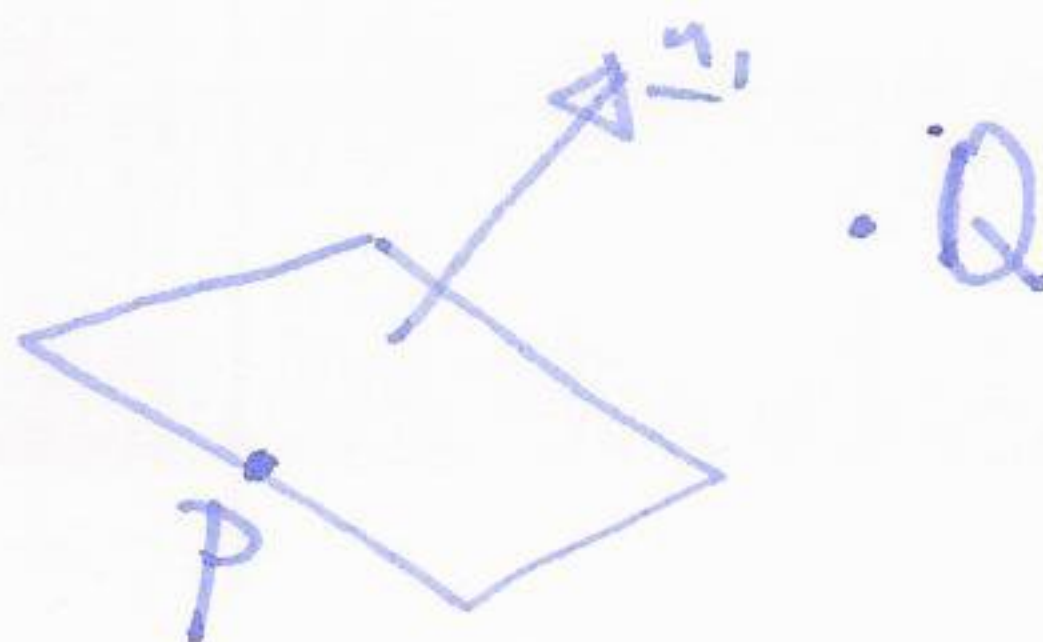
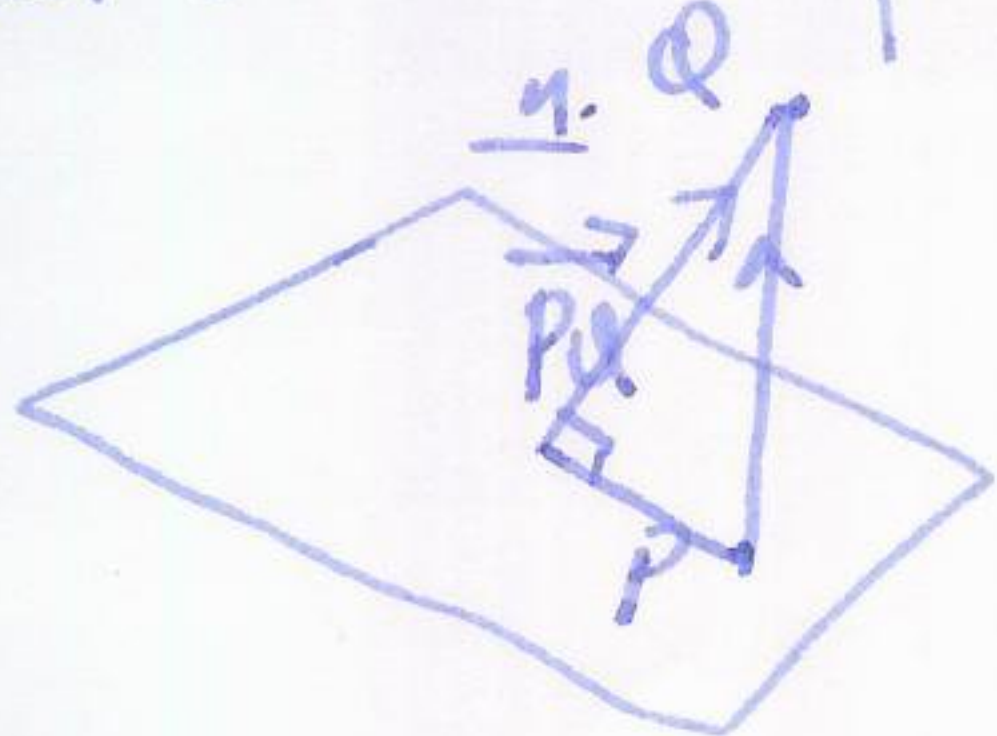
$$\langle 1, 2, 3 \rangle$$

$$\langle 2, -1, -1 \rangle$$

$$\cos \theta = \frac{2 - 2 - 3}{\sqrt{14} \sqrt{6}} = \frac{-3}{\sqrt{14} \sqrt{6}}$$

Distances between points, planes, lines

• distance from a point to a plane:

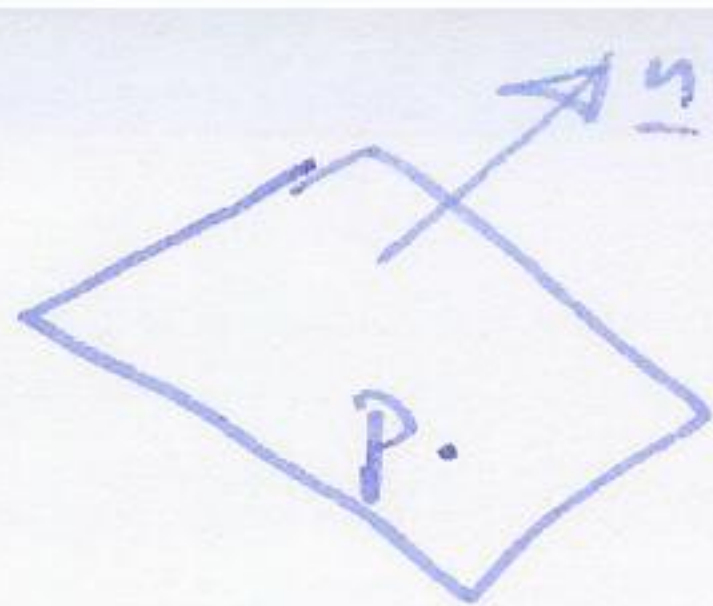


distance from
Q to plane

$$= \|\text{proj}_{\underline{n}}(\overrightarrow{PQ})\|$$

$$= \frac{\overrightarrow{PQ} \cdot \underline{n}}{\|\underline{n}\|}$$

Example



$$Q = (4, 3, 2)$$

$$\text{plane: } x + 2y - 3z + 1 = 0$$

$$\text{normal vector: } \langle 1, 2, -3 \rangle$$

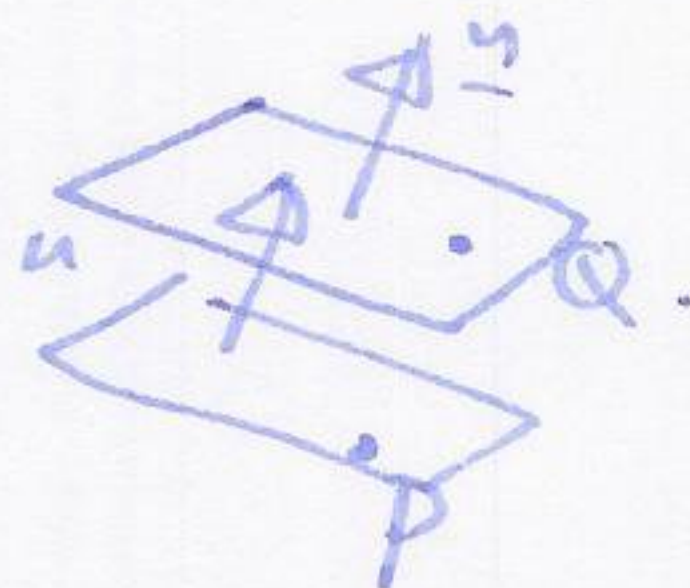
point on plane? $\langle -1, 0, 0 \rangle$

$$\vec{PQ} = \langle 5, 3, 2 \rangle$$

$$\text{proj}_n \vec{PQ} = \frac{\langle 5, 3, 2 \rangle \cdot \langle 1, 2, -3 \rangle}{\|\langle 1, 2, -3 \rangle\|} = \frac{5+6-6}{\sqrt{14}} = \frac{5}{\sqrt{14}}$$

• distance between two parallel planes:

just distance from any point Q on one plane to the other plane!



example

$$3x - y + 2z + 1 = 0$$

$$n = \langle 3, -1, 2 \rangle$$

$$6x - 2y + 4z + 8 = 0$$

$$n = \langle 6, -2, 4 \rangle$$

find Q on first plane:

$$\langle 0, -1, 0 \rangle$$

$$\vec{PQ} = \langle 0, 1, -2 \rangle$$

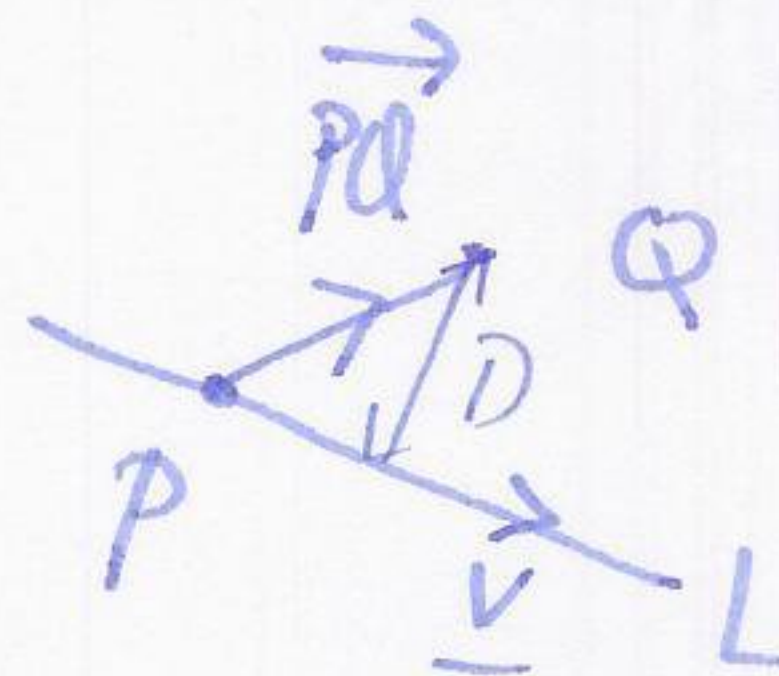
P on second plane:

$$\langle 0, 0, 2 \rangle$$

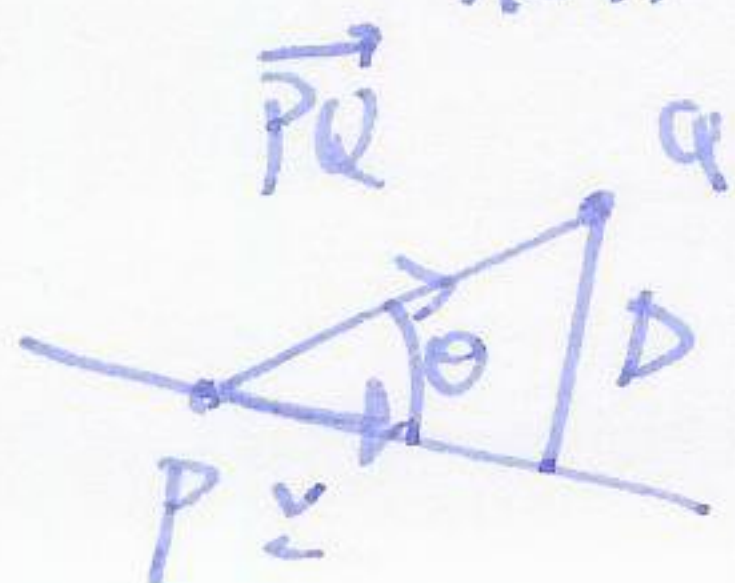
$$\text{distance: } \frac{\vec{PQ} \cdot n}{\|n\|} = \frac{\langle 0, 1, -2 \rangle \cdot \langle 3, -1, 2 \rangle}{\|\langle 3, -1, 2 \rangle\|} = \frac{-5}{\sqrt{14}}$$

• distance between a point and a line.

$$D = \frac{\|\vec{PQ} \times \underline{v}\|}{\|\underline{v}\|}$$



why?



$$D = \frac{\|\vec{PQ}\| \sin \theta}{\|\vec{PQ}\|}$$

$$D = \|\vec{PQ}\| \sin \theta = \frac{\|\vec{PQ}\| \|\underline{v}\| \sin \theta}{\|\underline{v}\|} = \frac{\|\vec{PQ} \times \underline{v}\|}{\|\underline{v}\|}$$